





# Special relativity and steps towards general relativity: SR

B.F. Roukema + ...  
(c) CC-BY-SA-4.0

2024-04-12



# SR+GR

- SR+GR: construct spacetime from set theory

# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined

# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"

# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"
- add properties to  $X$  that satisfy theorems

# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"
- add properties to  $X$  that satisfy theorems
- $\rightarrow$  differentiable 4-(pseudo-)manifold

# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"
- add properties to  $X$  that satisfy theorems
- $\rightarrow$  differentiable 4-(pseudo-)manifold
- point particle in space  $\rightarrow$  w:World line in spacetime

# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"
- add properties to  $X$  that satisfy theorems
- $\rightarrow$  differentiable 4-(pseudo-)manifold
- point particle in space  $\rightarrow$  w:World line in spacetime
- point in spacetime  $\rightarrow$  spacetime "event"



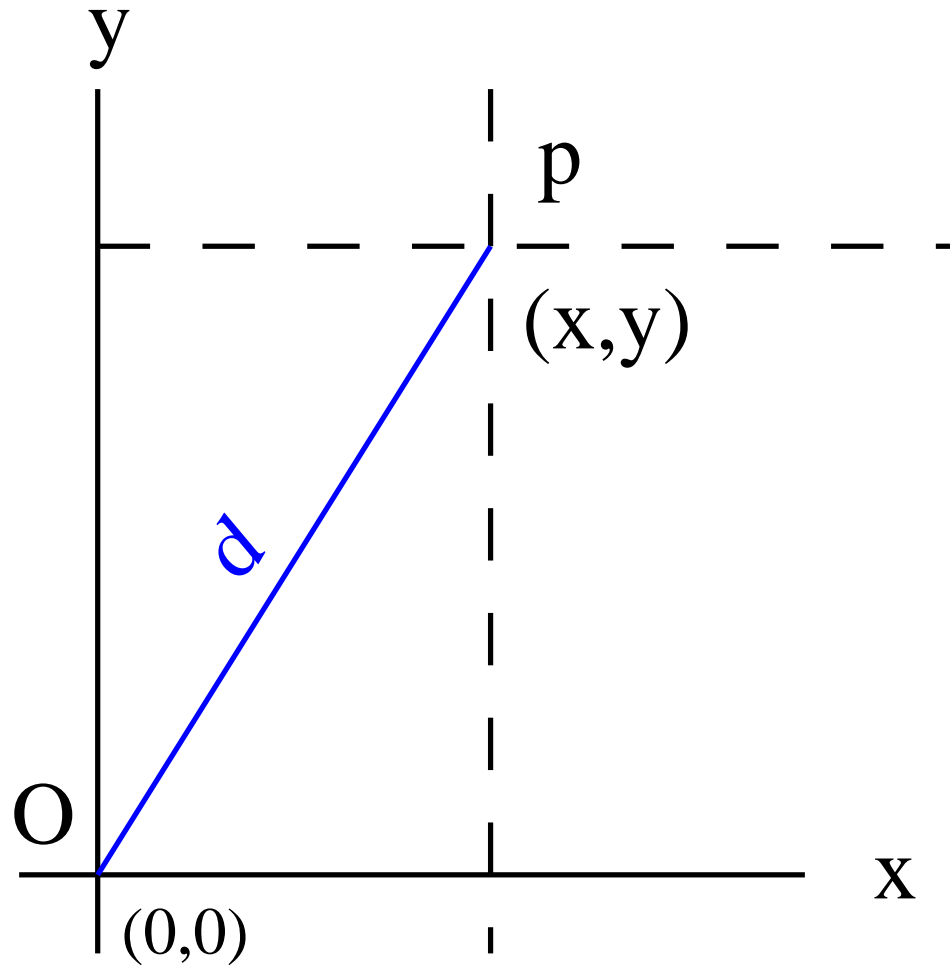
# SR+GR

- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"
- add properties to  $X$  that satisfy theorems
- $\rightarrow$  differentiable 4-(pseudo-)manifold
- point particle in space  $\rightarrow$  w:World line in spacetime
- point in spacetime  $\rightarrow$  spacetime "event"
- SR: spacetime = w:Minkowski space

# SR+GR

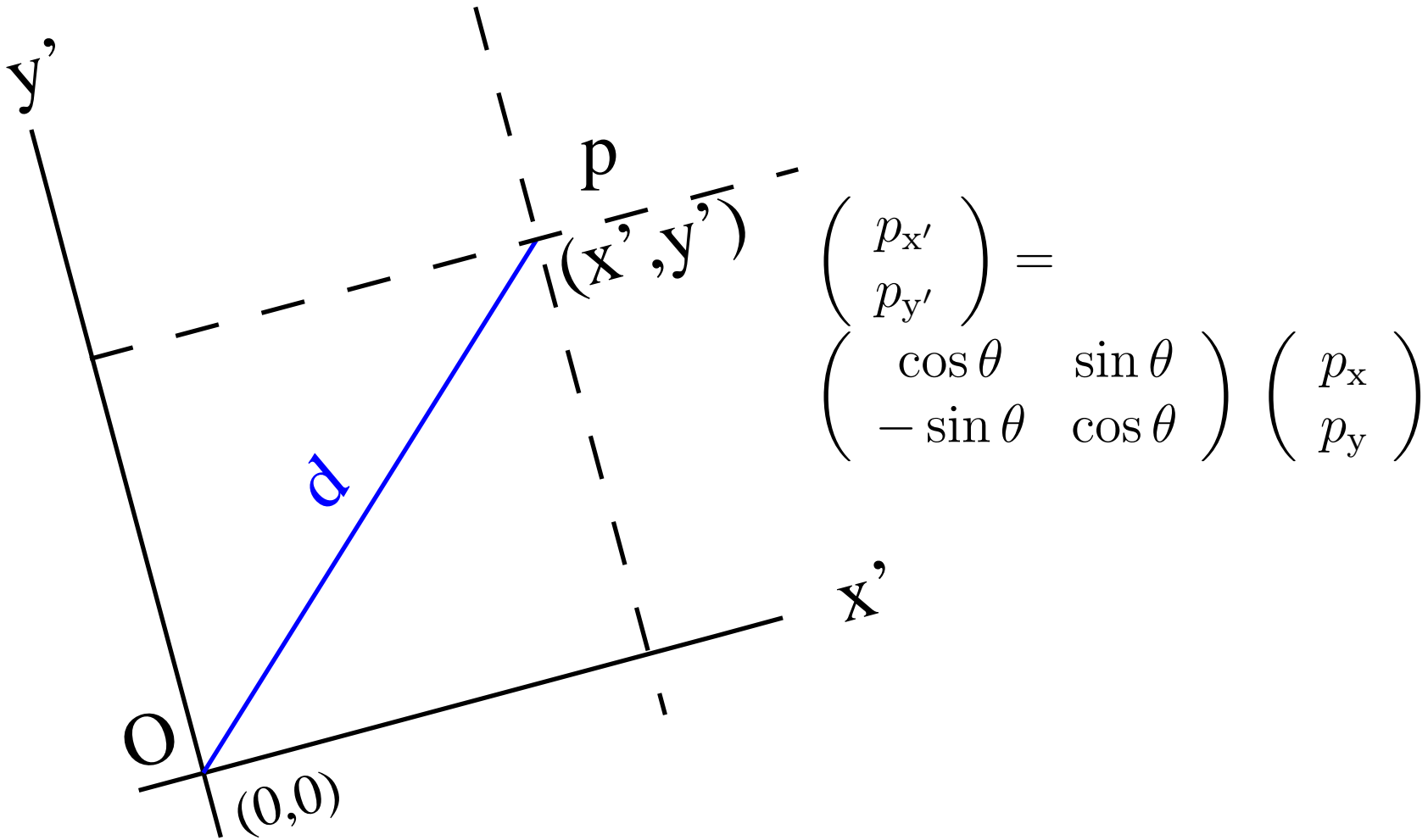
- SR+GR: construct spacetime from set theory
- start with  $X$  = set of points, no distances between points, angles, etc. defined
- no absolute simultaneity = "time is not absolute"
- add properties to  $X$  that satisfy theorems
- $\rightarrow$  differentiable 4-(pseudo-)manifold
- point particle in space  $\rightarrow$  w:World line in spacetime
- point in spacetime  $\rightarrow$  spacetime "event"
- SR: spacetime = w:Minkowski space
- GR: spacetime = a solution of the w:Einstein field equations

# SR: Minkowski spacetime



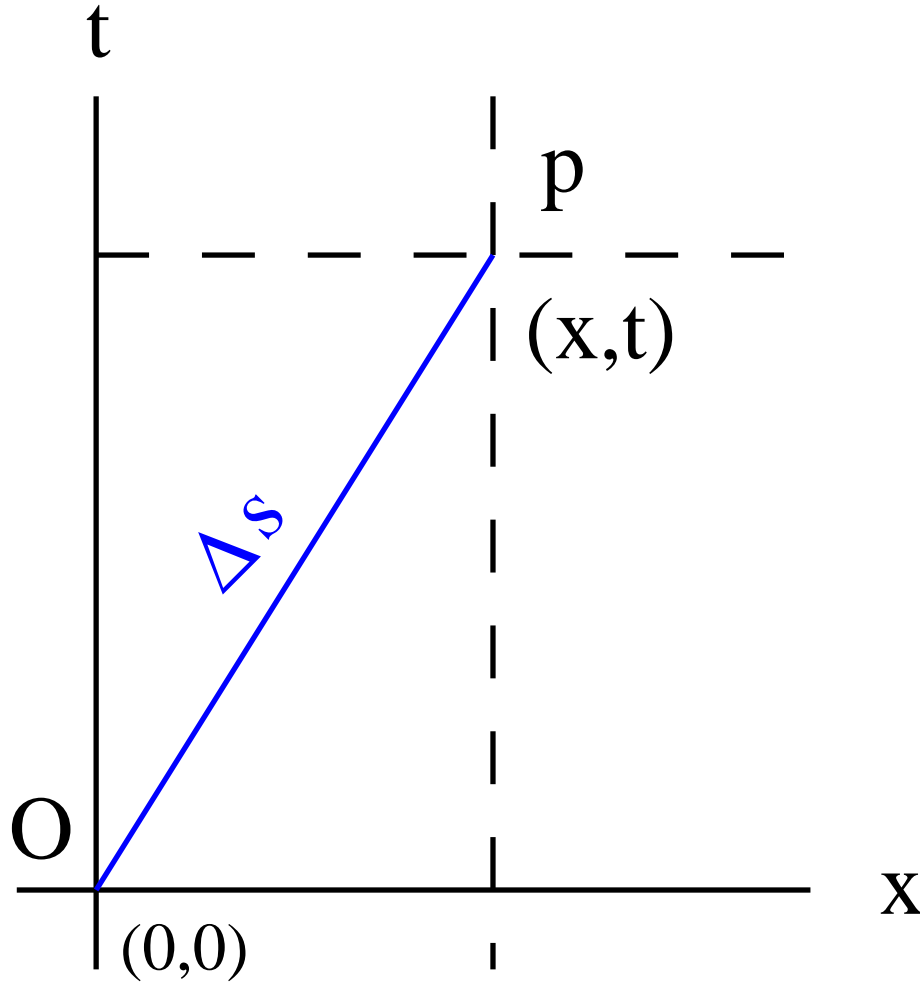
$p$  at  $(x, y)$ , distance from observer at  $O$  is  $d$

# SR: Minkowski spacetime



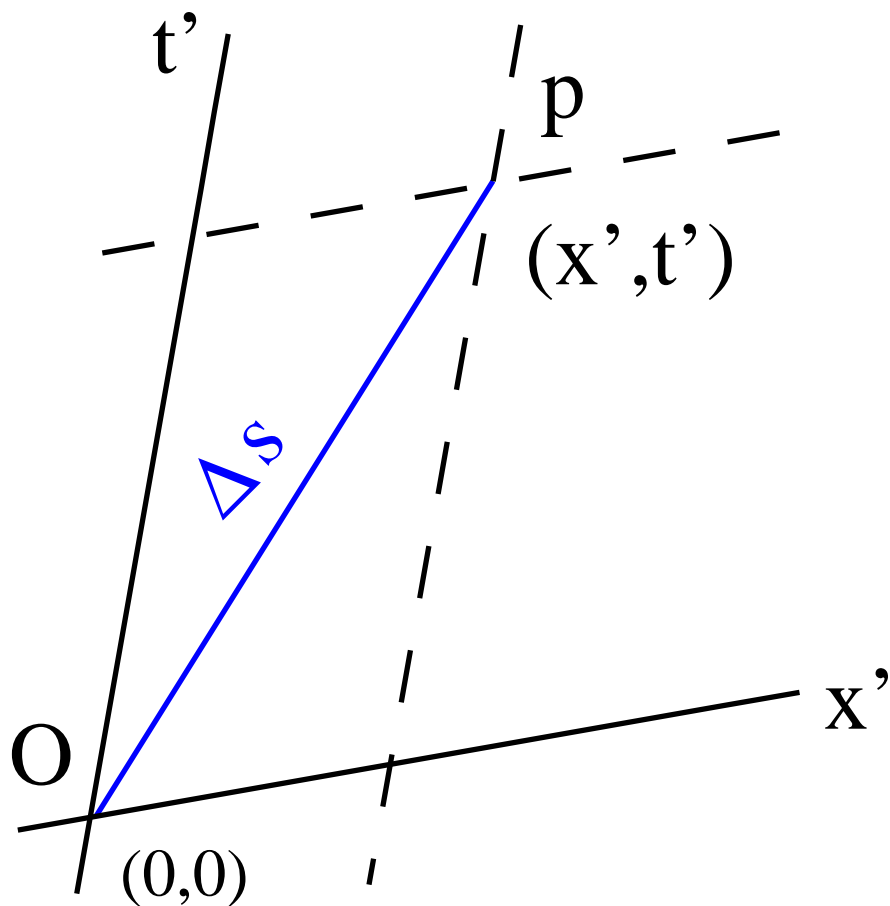
$p$  at  $(x', y')$ , distance from observer at  $O$  is  $d = \text{unchanged}$

# SR: Minkowski spacetime



$p$  at  $(x, t)$ , w:invariant interval from observer at  $O$  is  $\Delta s$  where  
 $(\Delta s)^2 = -(\Delta t)^2 + (\Delta x)^2$

# SR: Minkowski spacetime



$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

$p$  at  $(x', t')$ , invariant interval from observer at  $O$  is  $\Delta s =$   
 $(\Delta s)^2 = -(\Delta t')^2 + (\Delta x')^2 = \text{unchanged}$

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$$\cosh \phi := \frac{e^{\phi} + e^{-\phi}}{2}$$

$$\sinh \phi := \frac{e^{\phi} - e^{-\phi}}{2}$$

w:hyperbolic function

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$$\cosh \phi := \frac{e^{\phi} + e^{-\phi}}{2}$$

$$\sinh \phi := \frac{e^{\phi} - e^{-\phi}}{2}$$

w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$



# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$$

$$\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$$

w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

units:  $\Lambda$  only makes sense if same units for  $x, t, x', t'$

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$   
 $\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$   
w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

units:  $\Lambda$  only makes sense if same units for  $x, t, x', t'$

Definition:  $1 \text{ m} := (1/2.99792458 \times 10^8) \text{ s} \approx 10^{-8.5} \text{ s} \approx 3 \text{ ns}$

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$   
 $\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$   
w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

units:  $\Lambda$  only makes sense if same units for  $x, t, x', t'$

Definition:  $1 \text{ m} := (1/2.99792458 \times 10^8) \text{ s} \approx 10^{-8.5} \text{ s} \approx 3 \text{ ns}$

speed of light in a vacuum =  $c = \frac{2.99792458 \times 10^8 \text{ m}}{1 \text{ s}}$

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$   
 $\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$   
w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

units:  $\Lambda$  only makes sense if same units for  $x, t, x', t'$

Definition:  $1 \text{ m} := (1/2.99792458 \times 10^8) \text{ s} \approx 10^{-8.5} \text{ s} \approx 3 \text{ ns}$

$$\text{speed of light in a vacuum} = c = \frac{2.99792458 \times 10^8 \text{ m}}{1 \text{ s}}$$

$$= \frac{2.99792458 \times 10^8 \times (1/2.99792458 \times 10^8) \text{ s}}{1 \text{ s}}$$

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$   
 $\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$   
w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

units:  $\Lambda$  only makes sense if same units for  $x, t, x', t'$

Definition:  $1 \text{ m} := (1/2.99792458 \times 10^8) \text{ s} \approx 10^{-8.5} \text{ s} \approx 3 \text{ ns}$

$$\text{speed of light in a vacuum} = c = \frac{2.99792458 \times 10^8 \text{ m}}{1 \text{ s}}$$

$$= \frac{1 \text{ s}}{1 \text{ s}}$$

# SR: Lorentz transformation

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$\cosh \phi := \frac{e^\phi + e^{-\phi}}{2}$   
 $\sinh \phi := \frac{e^\phi - e^{-\phi}}{2}$   
w:hyperbolic function

$$\begin{pmatrix} p_{x'} \\ p_{t'} \end{pmatrix} = \Lambda \begin{pmatrix} p_x \\ p_t \end{pmatrix}$$

units:  $\Lambda$  only makes sense if same units for  $x, t, x', t'$

Definition:  $1 \text{ m} := (1/2.99792458 \times 10^8) \text{ s} \approx 10^{-8.5} \text{ s} \approx 3 \text{ ns}$

$$\text{speed of light in a vacuum} = c = \frac{2.99792458 \times 10^8 \text{ m}}{1 \text{ s}}$$

$$= \frac{1 \text{ s}}{1 \text{ s}} = 1 \text{ (dimensionless)}$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer A has worldline  $(x, t) = (0, t)$



# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

B's worldline in B's coordinate system is:

$$\begin{pmatrix} 0 \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} x \\ t \end{pmatrix}$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix}$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

$$\Rightarrow x = t' \sinh \phi$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

$$\Rightarrow x = t' \sinh \phi = t' \cosh \phi \frac{\sinh \phi}{\cosh \phi}$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

$$\Rightarrow x = t' \sinh \phi = t' \cosh \phi \tanh \phi$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

$$\Rightarrow x = t' \sinh \phi = t \tanh \phi$$



# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

$$\Rightarrow x = t' \sinh \phi = t \tanh \phi = \beta t$$

# SR: rapidity $\phi$ vs velocity $\beta$

What is  $\phi$  ?

observer B has worldline  $(x', t') = (0, t')$

in A's coordinate system, B's worldline is:

$$\Rightarrow \begin{pmatrix} x \\ t \end{pmatrix} = \Lambda^{-1} \begin{pmatrix} 0 \\ t' \end{pmatrix} = \begin{pmatrix} t' \sinh \phi \\ t' \cosh \phi \end{pmatrix}$$

$$\Rightarrow x = t' \sinh \phi = t \tanh \phi = \beta t$$

where velocity  $\boxed{\beta := v/c \equiv v = \tanh \phi}$

# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

# SR: calibration

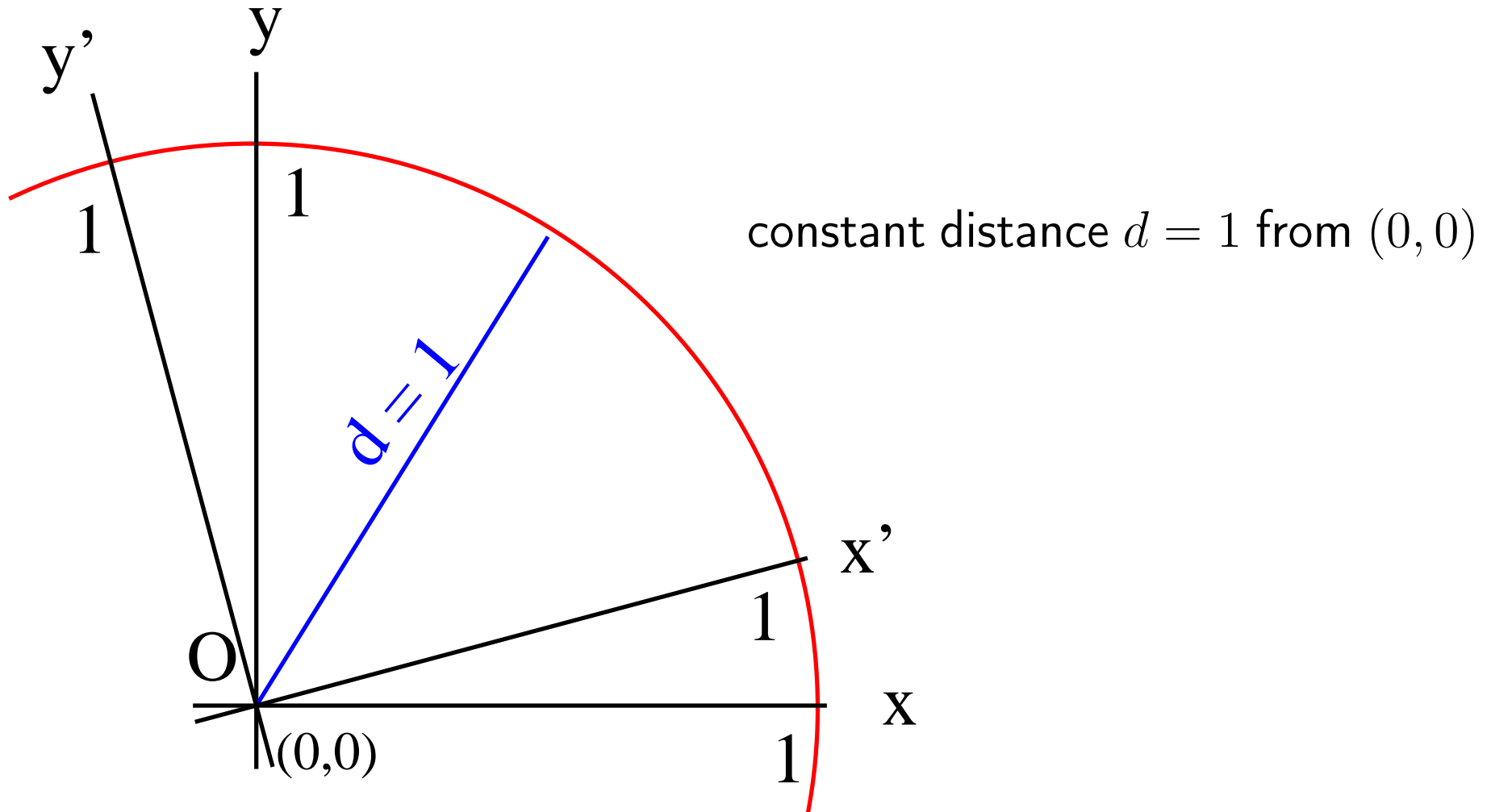
Where does  $(x', t') = (0, 1)$  lie for observer A?

Where does  $(x', t') = (1, 0)$  lie for observer A?

# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

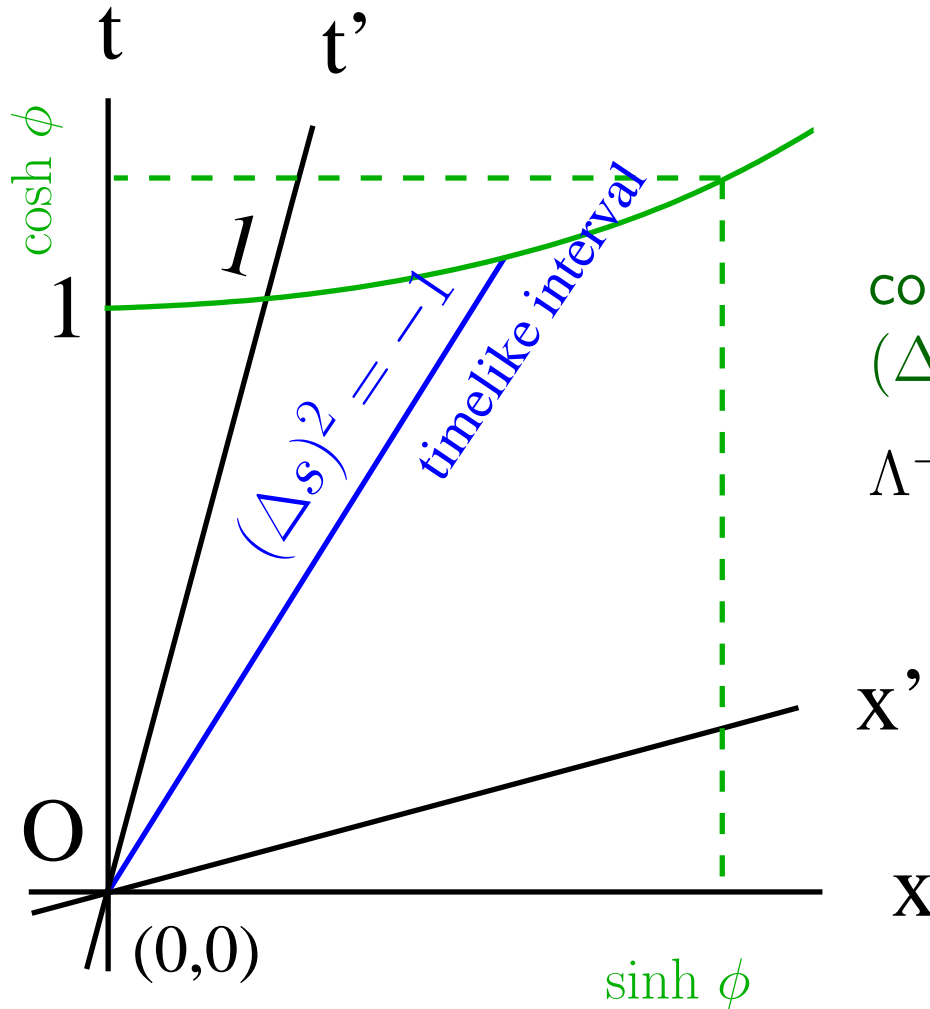
Where does  $(x', t') = (1, 0)$  lie for observer A?



# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

Where does  $(x', t') = (1, 0)$  lie for observer A?



constant interval

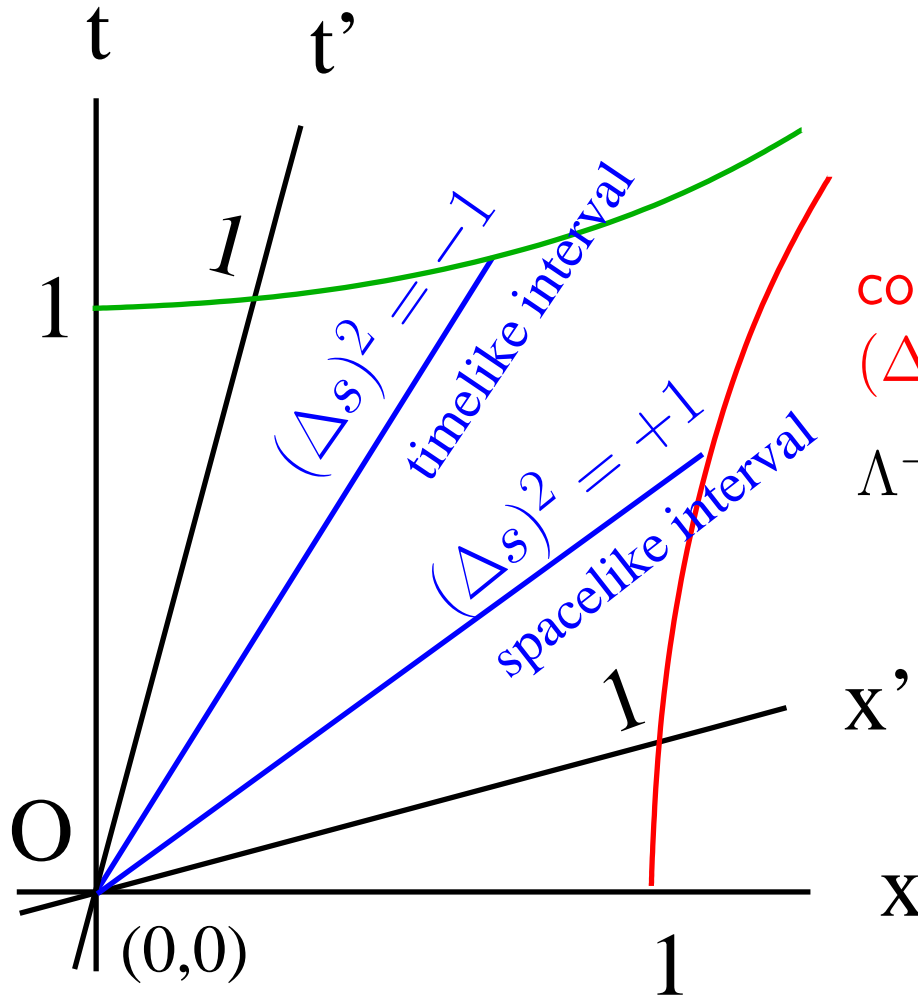
$(\Delta s)^2 = -1$  from  $(0, 0)$

$$\Lambda^{-1} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \sinh \phi \\ \cosh \phi \end{pmatrix}$$

# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

Where does  $(x', t') = (1, 0)$  lie for observer A?



constant interval

$(\Delta s)^2 = +1$  from  $(0, 0)$

$$\Lambda^{-1} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \cosh \phi \\ \sinh \phi \end{pmatrix}$$

# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

Where does  $(x', t') = (1, 0)$  lie for observer A?

Can high  $\phi$  push the  $t'$  axis close to the  $x$  axis?

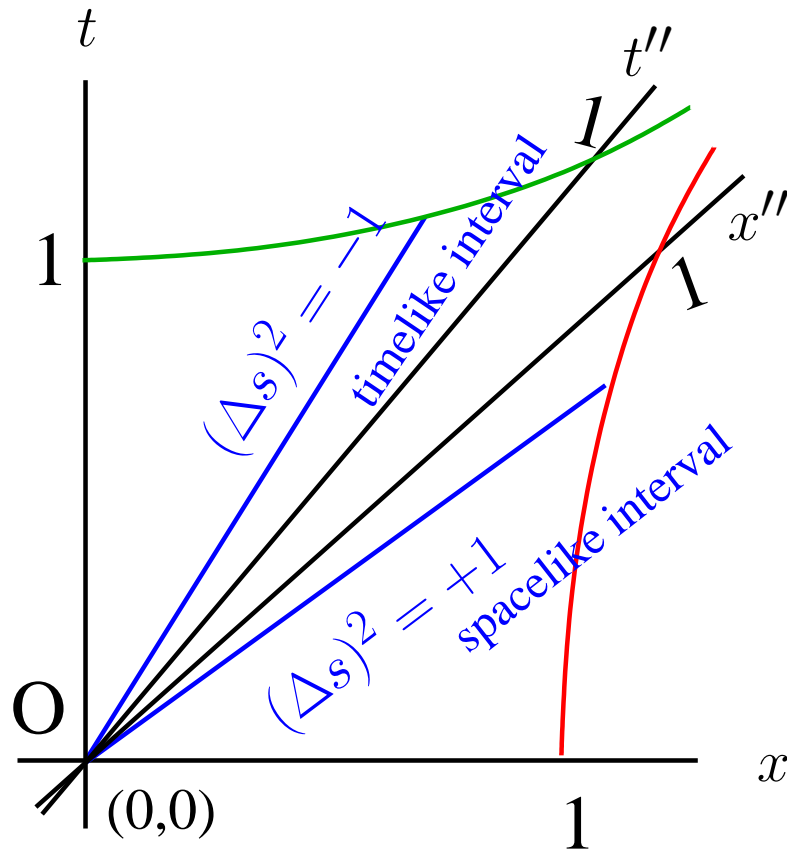


# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

Where does  $(x', t') = (1, 0)$  lie for observer A?

Can high  $\phi$  push the  $t'$  axis close to the  $x$  axis?

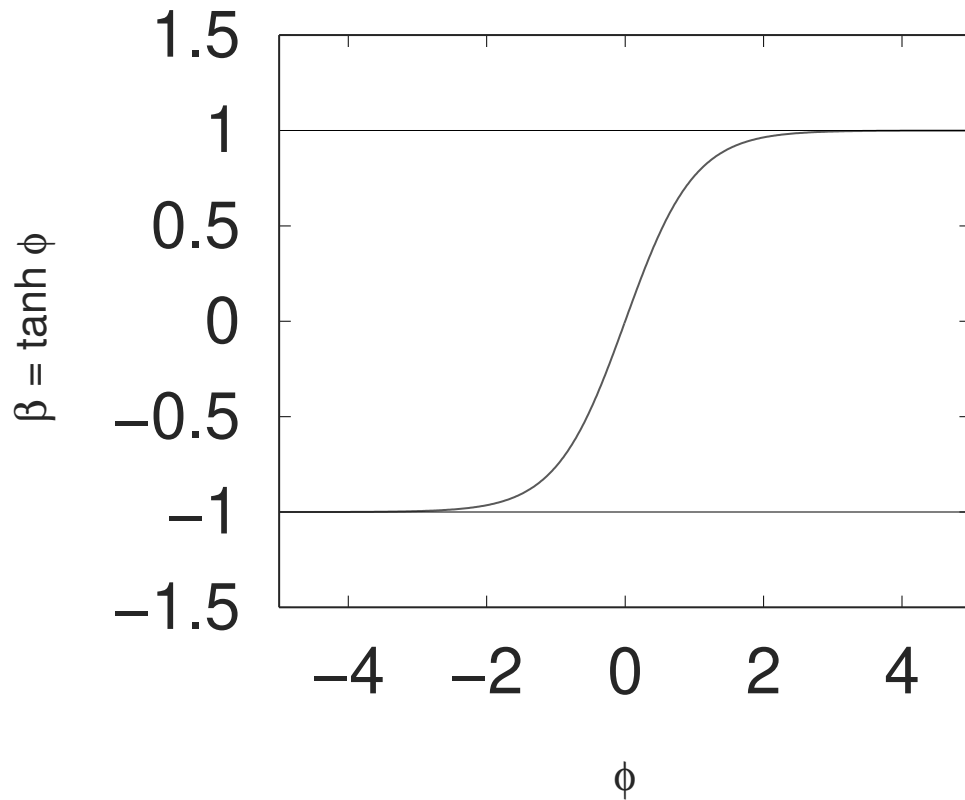


# SR: calibration

Where does  $(x', t') = (0, 1)$  lie for observer A?

Where does  $(x', t') = (1, 0)$  lie for observer A?

Can high  $\phi$  push the  $t'$  axis close to the  $x$  axis?



# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

Observer A: photon spacetime path is the set of spacetime events  $\{(t, t) \mid t_1 < t < t_2\}$  for some  $t_1, t_2$

# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

Observer A: photon spacetime path is the set of spacetime events  $\{(t, t) \mid t_1 < t < t_2\}$  for some  $t_1, t_2$

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} t \\ t \end{pmatrix}$$

# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

Observer A: photon spacetime path is the set of spacetime events  $\{(t, t) \mid t_1 < t < t_2\}$  for some  $t_1, t_2$

$$\begin{aligned} \begin{pmatrix} x' \\ t' \end{pmatrix} &= \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} t \\ t \end{pmatrix} \\ &= \begin{pmatrix} (\cosh \phi - \sinh \phi)t \\ (-\sinh \phi + \cosh \phi)t \end{pmatrix} \end{aligned}$$

# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

Observer A: photon spacetime path is the set of spacetime events  $\{(t, t) \mid t_1 < t < t_2\}$  for some  $t_1, t_2$

$$\begin{aligned} \begin{pmatrix} x' \\ t' \end{pmatrix} &= \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} t \\ t \end{pmatrix} \\ &= \begin{pmatrix} (\cosh \phi - \sinh \phi)t \\ (-\sinh \phi + \cosh \phi)t \end{pmatrix} \end{aligned}$$

$\Rightarrow$  path is  $x' = (\cosh \phi - \sinh \phi)t = t'$  i.e. the set of spacetime events  $\{(t', t') \mid (\cosh \phi - \sinh \phi)t_1 < t' < (\cosh \phi - \sinh \phi)t_2\}$

# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

Observer A: photon spacetime path is the set of spacetime events  $\{(t, t) \mid t_1 < t < t_2\}$  for some  $t_1, t_2$

$$\begin{aligned} \begin{pmatrix} x' \\ t' \end{pmatrix} &= \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} t \\ t \end{pmatrix} \\ &= \begin{pmatrix} (\cosh \phi - \sinh \phi)t \\ (-\sinh \phi + \cosh \phi)t \end{pmatrix} \end{aligned}$$

$\Rightarrow$  path is  $x' = (\cosh \phi - \sinh \phi)t = t'$  i.e. the set of spacetime events  $\{(t', t') \mid (\cosh \phi - \sinh \phi)t_1 < t' < (\cosh \phi - \sinh \phi)t_2\}$

photon speed same in both reference frames



# SR: effect of $\Lambda$ on $x = t$ (photons)

What happens to a photon under Lorentz transformation?

Observer A: photon spacetime path is the set of spacetime events  $\{(t, t) \mid t_1 < t < t_2\}$  for some  $t_1, t_2$

$$\begin{aligned} \begin{pmatrix} x' \\ t' \end{pmatrix} &= \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix} \begin{pmatrix} t \\ t \end{pmatrix} \\ &= \begin{pmatrix} (\cosh \phi - \sinh \phi)t \\ (-\sinh \phi + \cosh \phi)t \end{pmatrix} \end{aligned}$$

$\Rightarrow$  path is  $x' = (\cosh \phi - \sinh \phi)t = t'$  i.e. the set of spacetime events  $\{(t', t') \mid (\cosh \phi - \sinh \phi)t_1 < t' < (\cosh \phi - \sinh \phi)t_2\}$

photon speed same in both reference frames

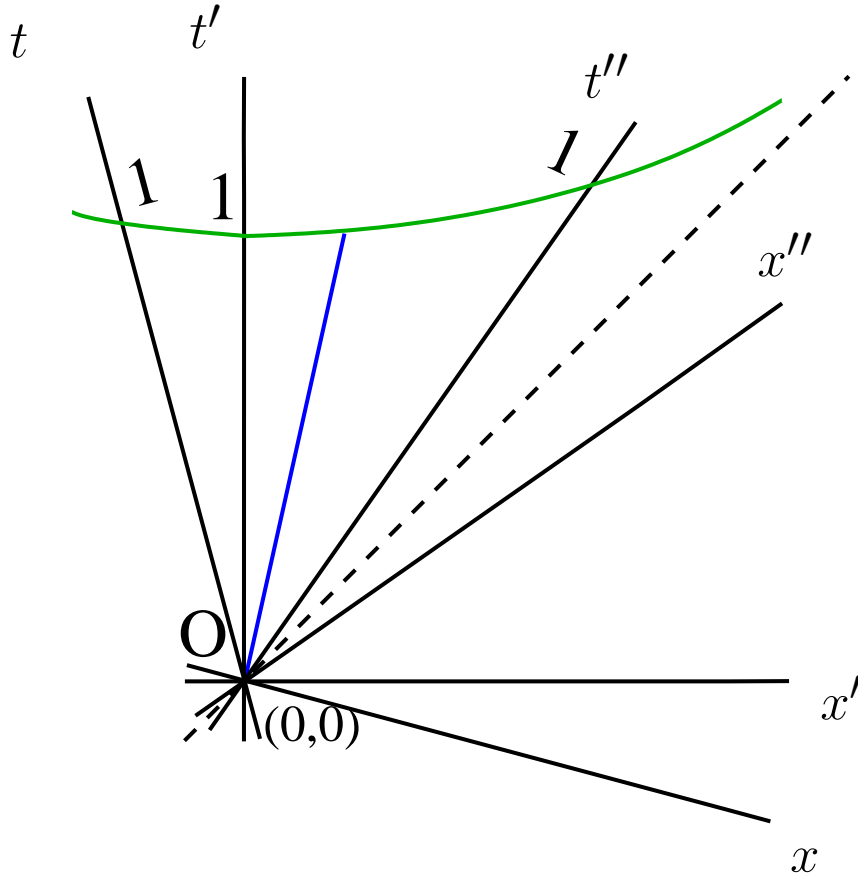
[w:Michelson-Morley experiment \(1887\)](#)

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?

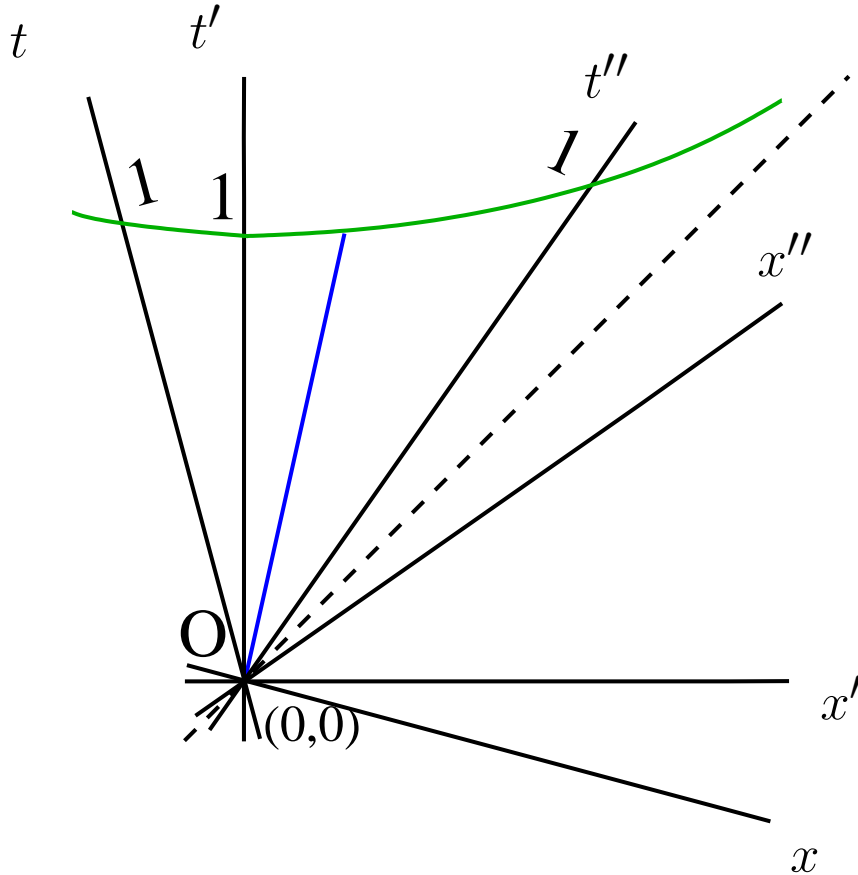


$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \begin{pmatrix} \cosh \phi_1 & -\sinh \phi_1 \\ -\sinh \phi_1 & \cosh \phi_1 \end{pmatrix} \begin{pmatrix} x \\ t \end{pmatrix}$$

where  $\tanh \phi_1 = \beta_1 = 0.1$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?

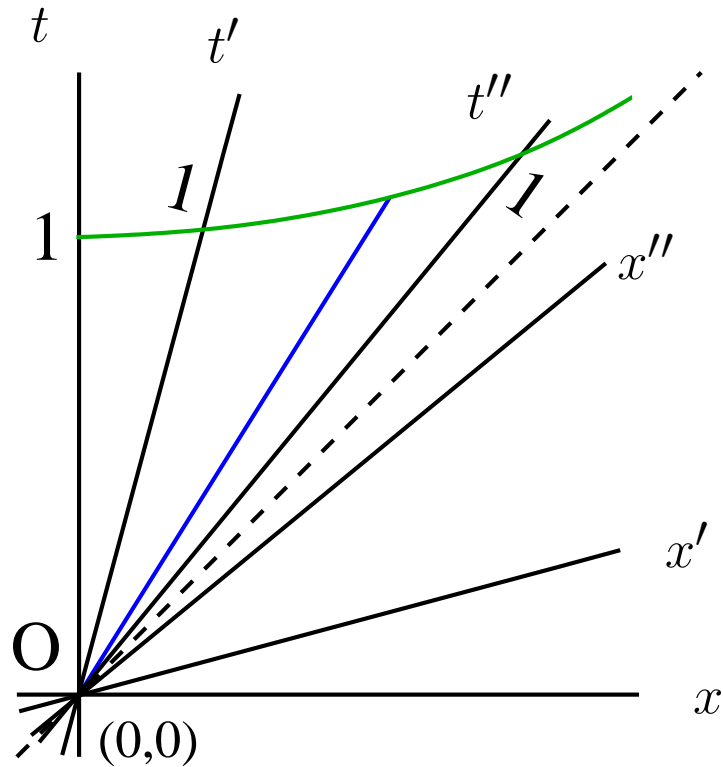


$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = \begin{pmatrix} \cosh \phi_2 & -\sinh \phi_2 \\ -\sinh \phi_2 & \cosh \phi_2 \end{pmatrix} \begin{pmatrix} x' \\ t' \end{pmatrix}$$

where  $\tanh \phi_2 = \beta_2 = 0.5$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?

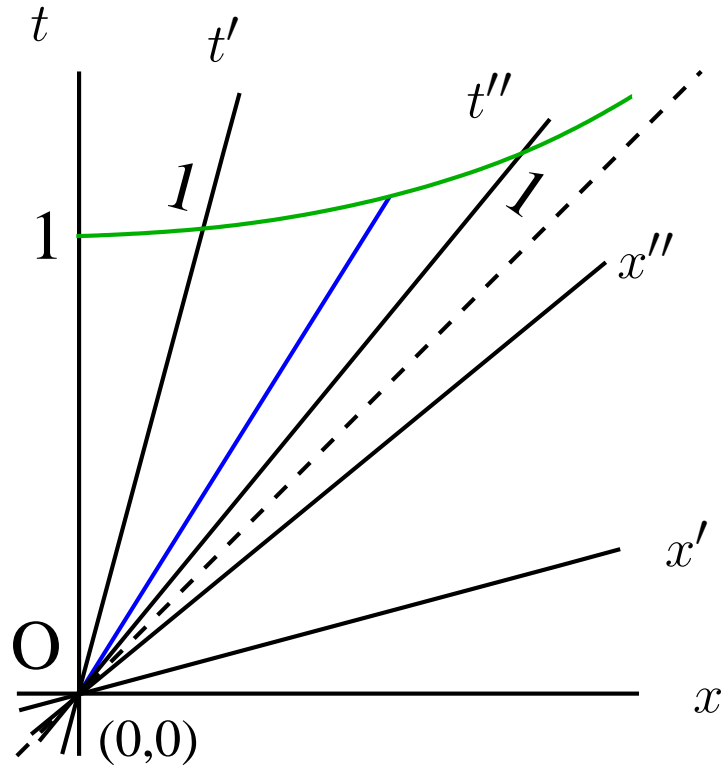


$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = \begin{pmatrix} \cosh \phi_2 & -\sinh \phi_2 \\ -\sinh \phi_2 & \cosh \phi_2 \end{pmatrix} \begin{pmatrix} x' \\ t' \end{pmatrix}$$

where  $\tanh \phi_2 = \beta_2 = 0.5$

# SR: adding velocities

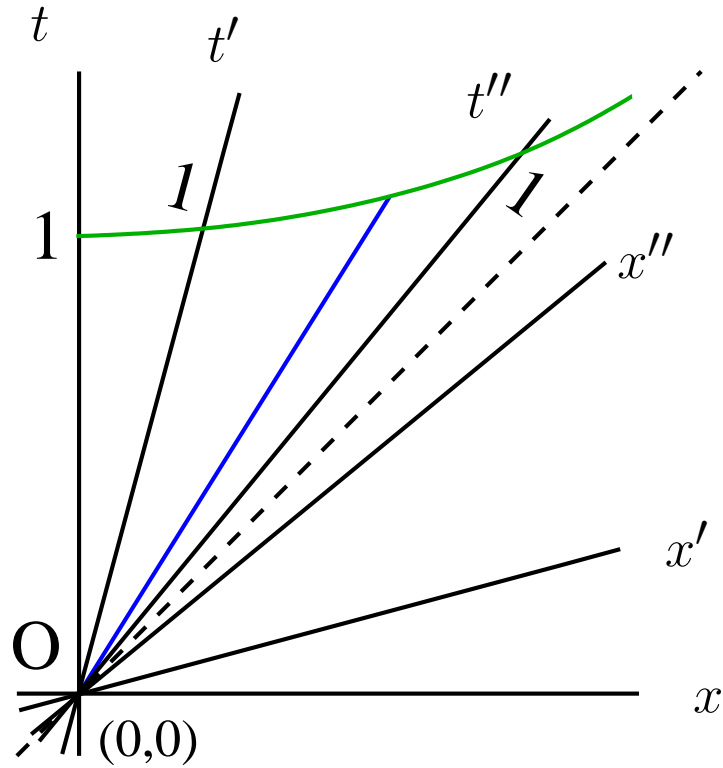
interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = \Lambda(\phi_2) \left[ \Lambda(\phi_1) \begin{pmatrix} x \\ t \end{pmatrix} \right]$$

# SR: adding velocities

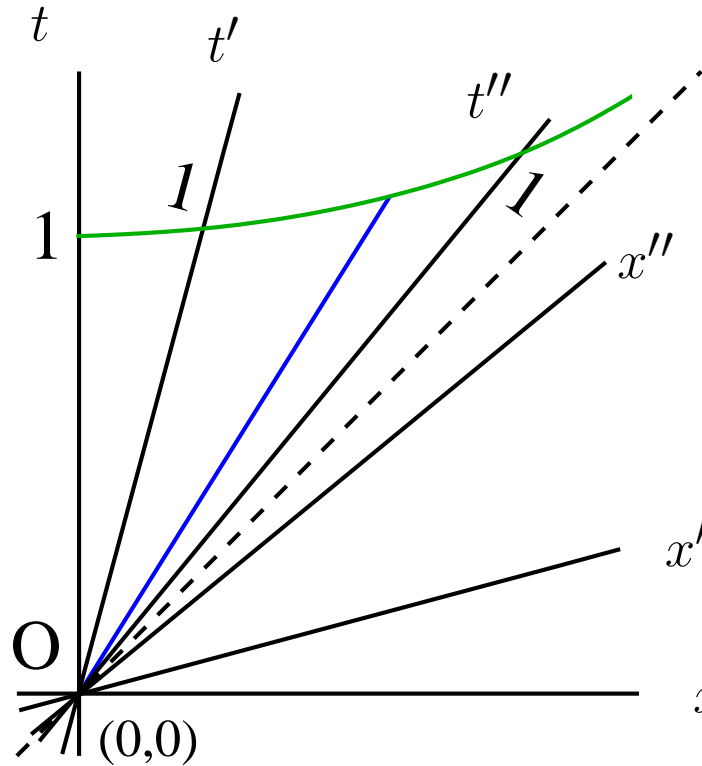
interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



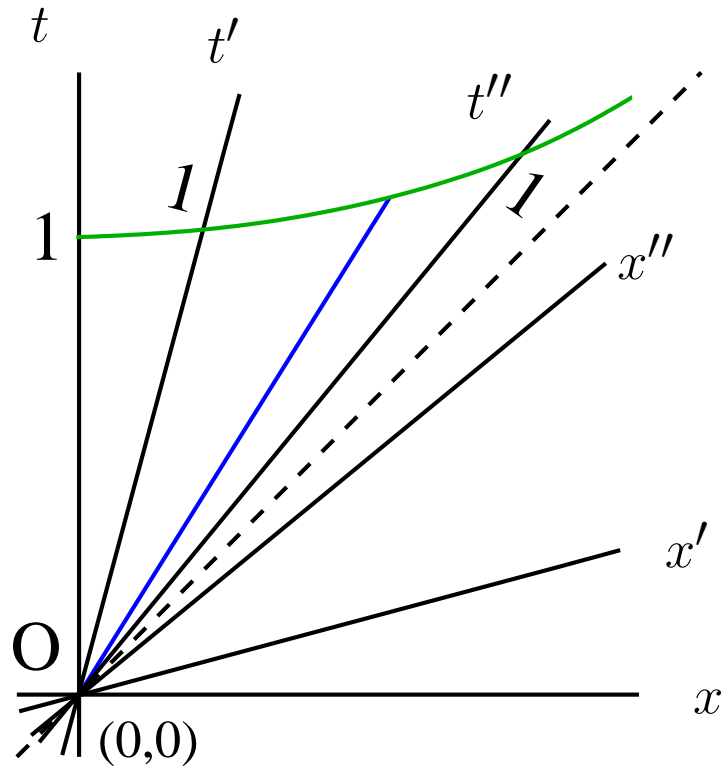
$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)



# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



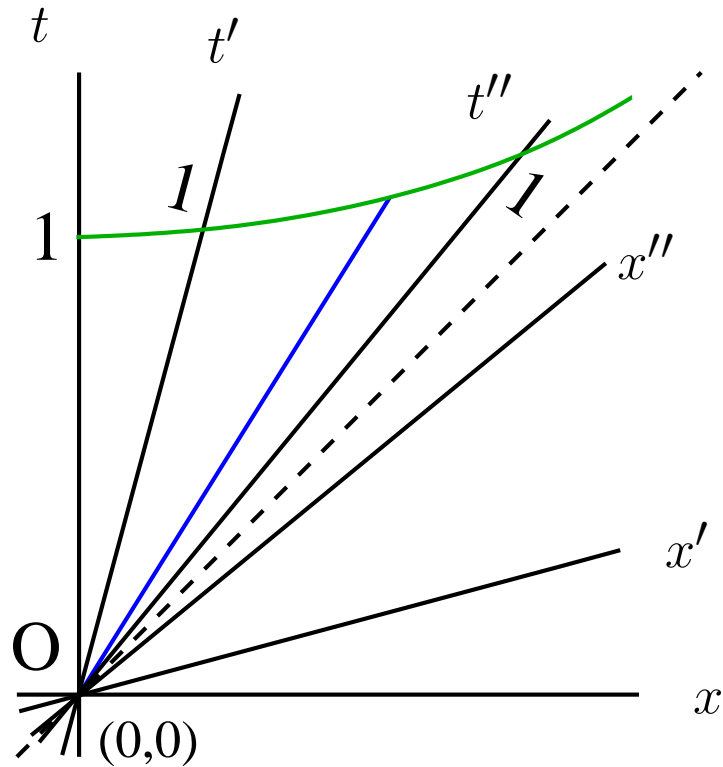
$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)

cf. rotation by  $\theta_1$  "plus" rotation by  $\theta_2 =$  rotation by  $(\theta_1 + \theta_2)$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



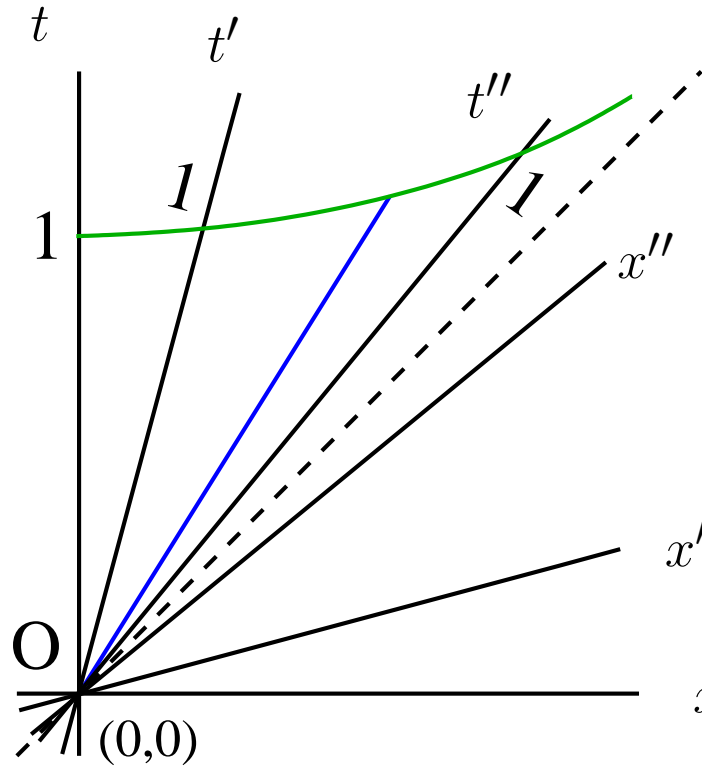
$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)

$$\boxed{\phi_3 = \phi_1 + \phi_2}$$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



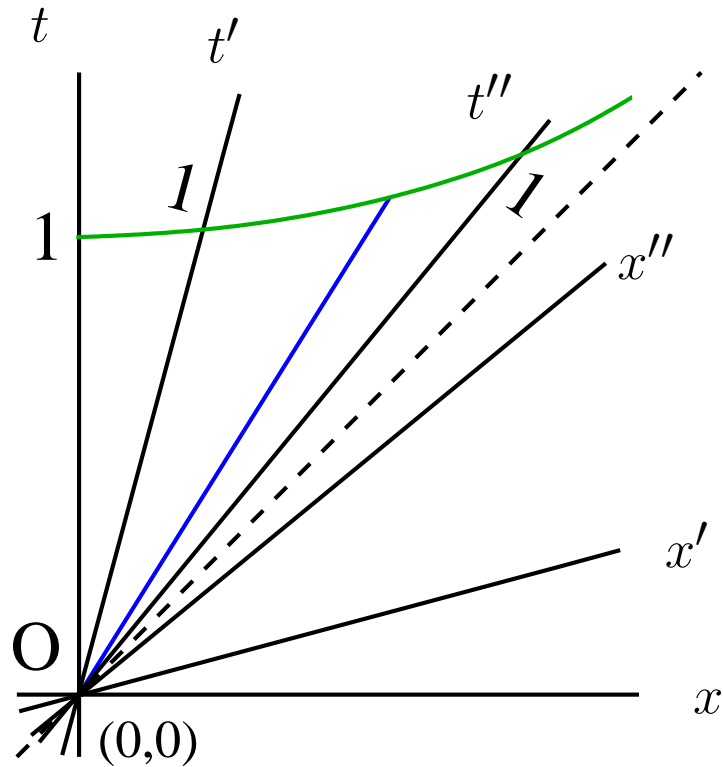
$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)

$$\boxed{\phi_3 = \phi_1 + \phi_2} \quad \beta_3 = \tanh(\phi_1 + \phi_2)$$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



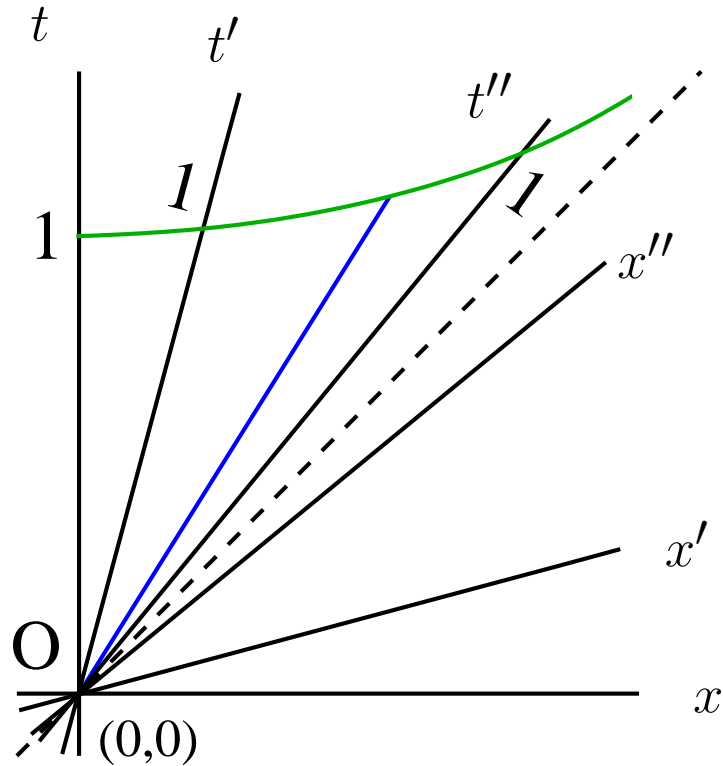
$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)

$$\boxed{\phi_3 = \phi_1 + \phi_2} \quad \beta_3 = \tanh(\phi_1 + \phi_2) = \frac{\tanh \phi_1 + \tanh \phi_2}{1 + \tanh \phi_1 \tanh \phi_2}$$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



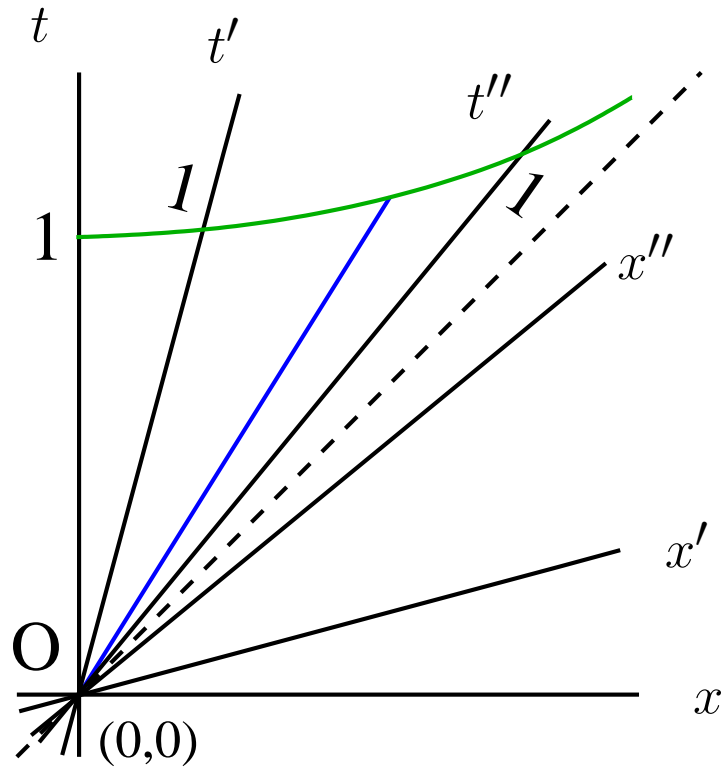
$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)

$$\boxed{\phi_3 = \phi_1 + \phi_2} \quad \beta_3 = \tanh(\phi_1 + \phi_2) = \frac{\beta_1 + \beta_2}{1 + \beta_1\beta_2}$$

# SR: adding velocities

interstellar ark travels at  $\beta_1 = 0.1$  from Sun, sends out rocket at  $\beta_2 = 0.5$ ; rocket's speed  $\beta_3$  in Sun frame =?



$$\begin{pmatrix} x'' \\ t'' \end{pmatrix} = [\Lambda(\phi_2)\Lambda(\phi_1)] \begin{pmatrix} x \\ t \end{pmatrix}$$

but  $\Lambda(\phi_2)\Lambda(\phi_1) = \Lambda(\phi_1 + \phi_2)$  (property of this matrix group)

$$\boxed{\phi_3 = \phi_1 + \phi_2} \quad \beta_3 = \tanh(\phi_1 + \phi_2) = \frac{\beta_1 + \beta_2}{1 + \beta_1\beta_2} = \frac{0.1 + 0.5}{1 + 0.1 \times 0.5} \approx 0.57$$



# SR: Lorentz factor



$\Lambda$ : alternative to hyperbolic trig functions

# SR: Lorentz factor

$\Lambda$ : alternative to hyperbolic trig functions

$$\Lambda(\phi) := \begin{pmatrix} \cosh \phi & -\sinh \phi \\ -\sinh \phi & \cosh \phi \end{pmatrix}$$

$$\cosh \phi := \frac{e^{\phi} + e^{-\phi}}{2}$$

$$\sinh \phi := \frac{e^{\phi} - e^{-\phi}}{2}$$

w:hyperbolic function



# SR: Lorentz factor

$\Lambda$ : alternative to hyperbolic trig functions

$$\Lambda(\beta) := \begin{pmatrix} \gamma & -\beta\gamma \\ -\beta\gamma & \gamma \end{pmatrix}$$

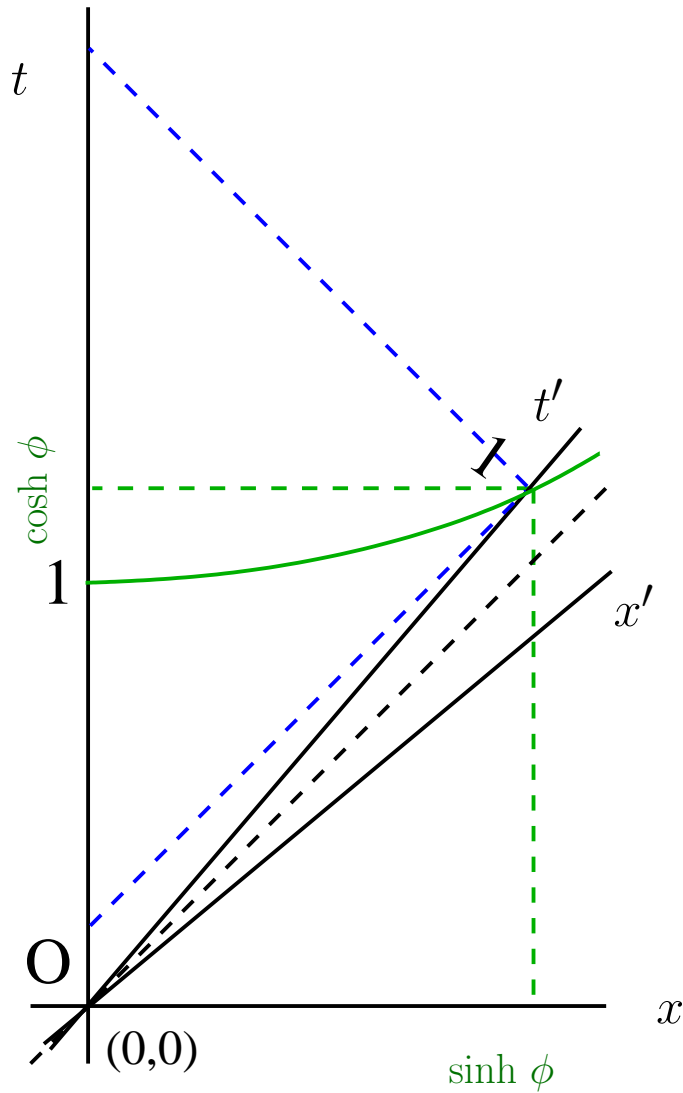
$$\beta = \tanh \phi$$

$$\gamma := (1 - \beta^2)^{-1/2} = \text{Lorentz factor}$$

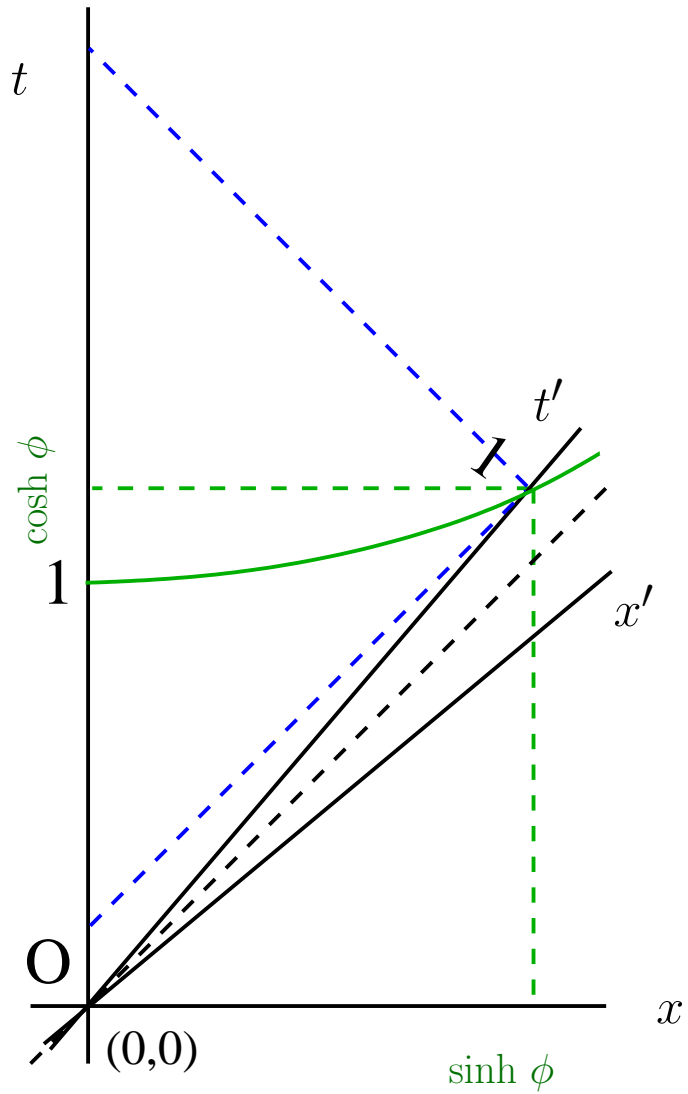
$$\gamma = \cosh \phi$$

$$\beta\gamma = \sinh \phi$$

# SR: worldline time dilation

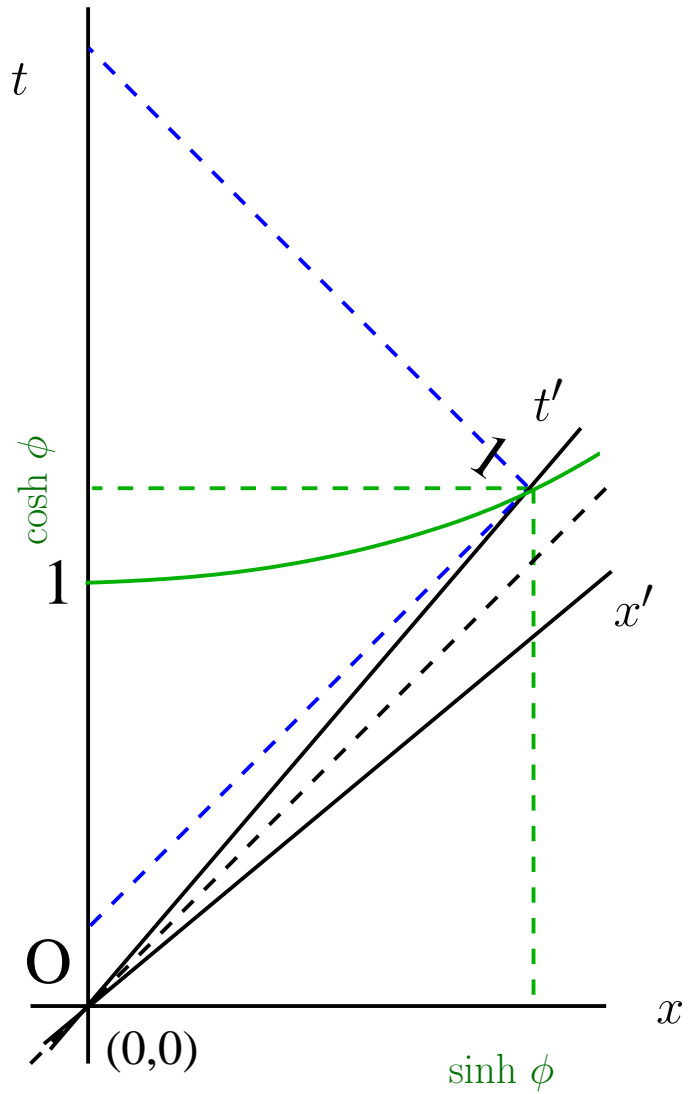


# SR: worldline time dilation



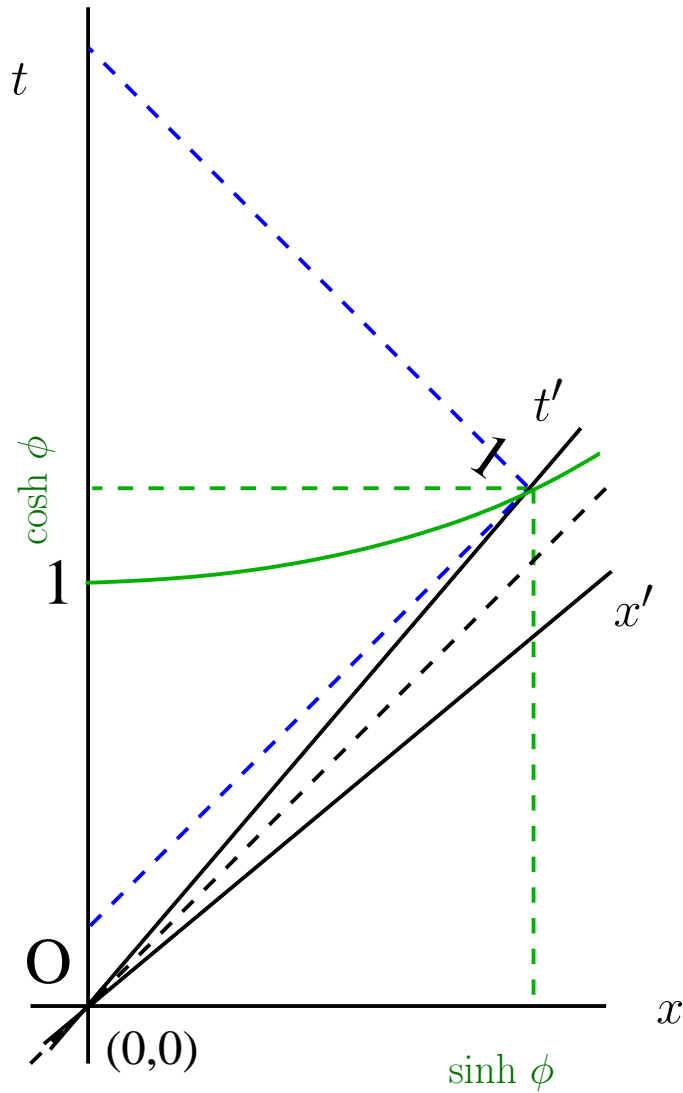
$$\cosh \phi \equiv \gamma$$

# SR: worldline time dilation



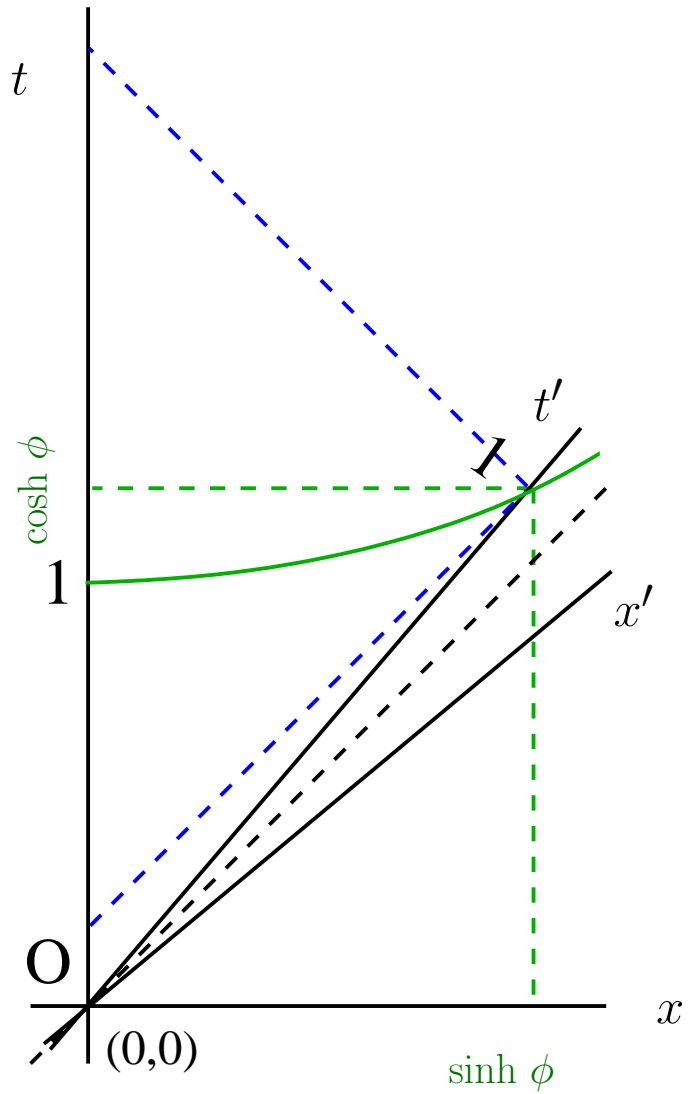
$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}}$$

# SR: worldline time dilation



$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}} > 1$$

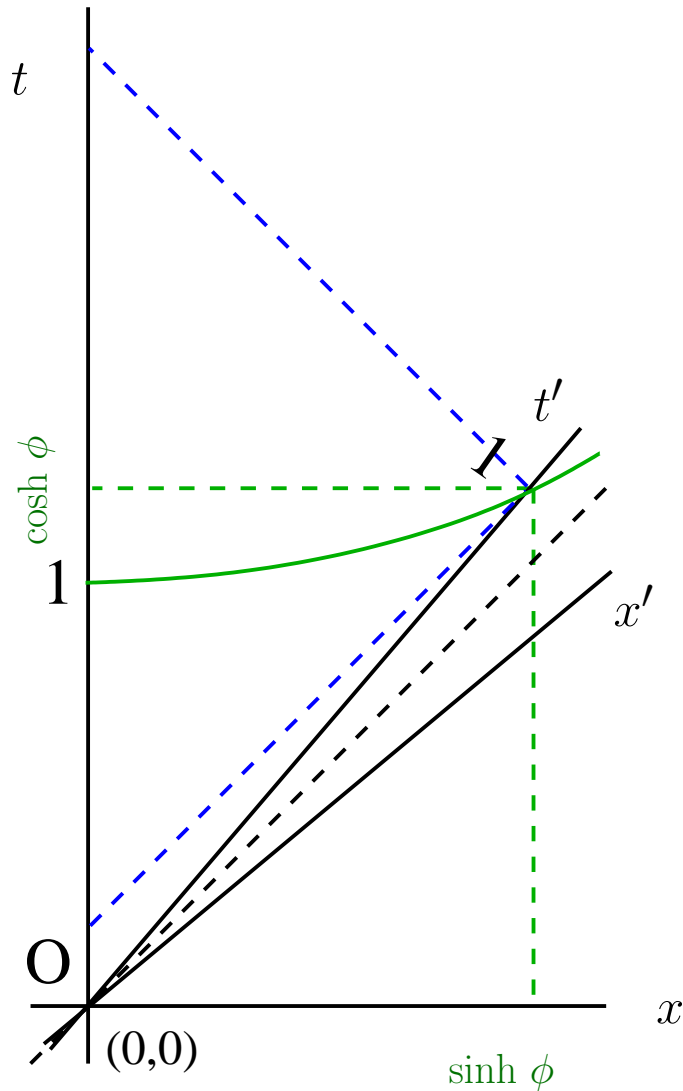
# SR: worldline time dilation



worldline "time dilation"

$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}} > 1$$

# SR: worldline time dilation

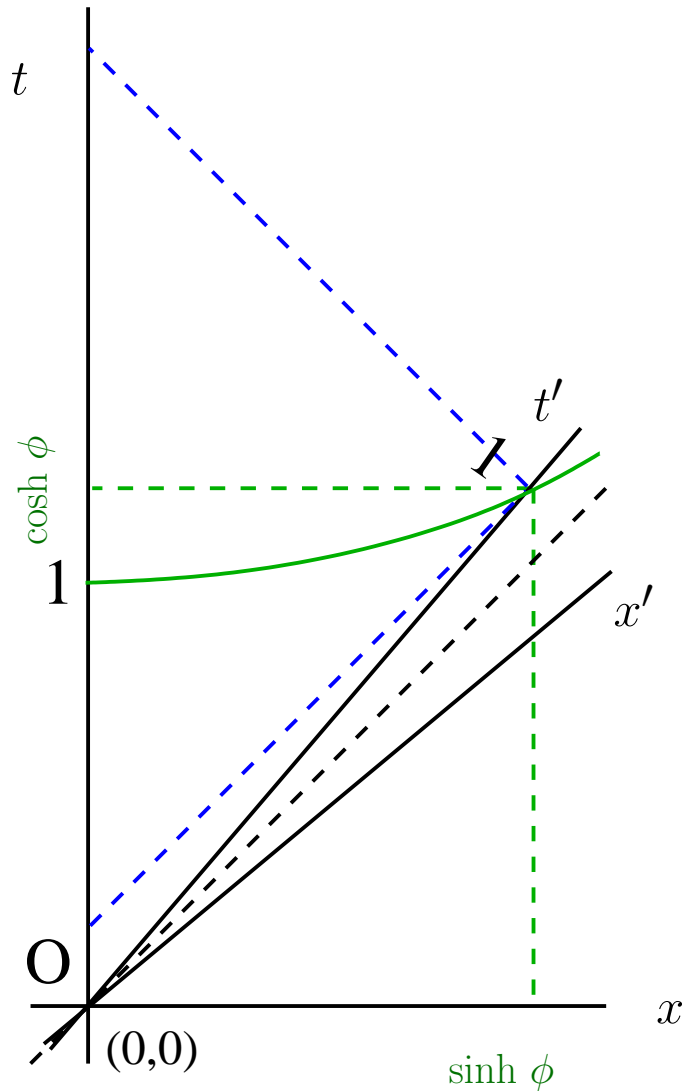


worldline "time dilation"

muons: mean lifetime  
2197 ns  $\ll$  15 km

$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}} > 1$$

# SR: worldline time dilation



worldline "time dilation"

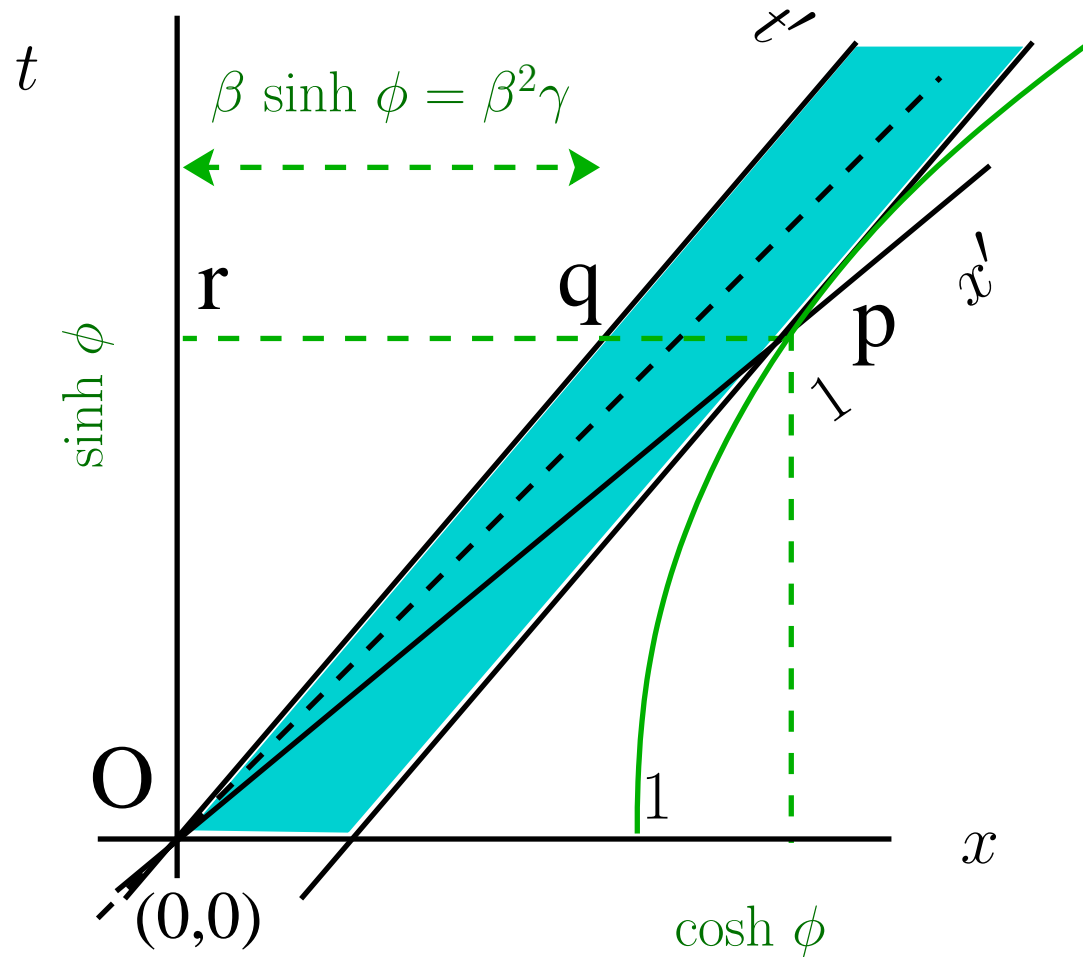
muons: mean lifetime  
2197 ns  $\ll$  15 km

time dilation  $\Rightarrow$  muons can  
hit the ground

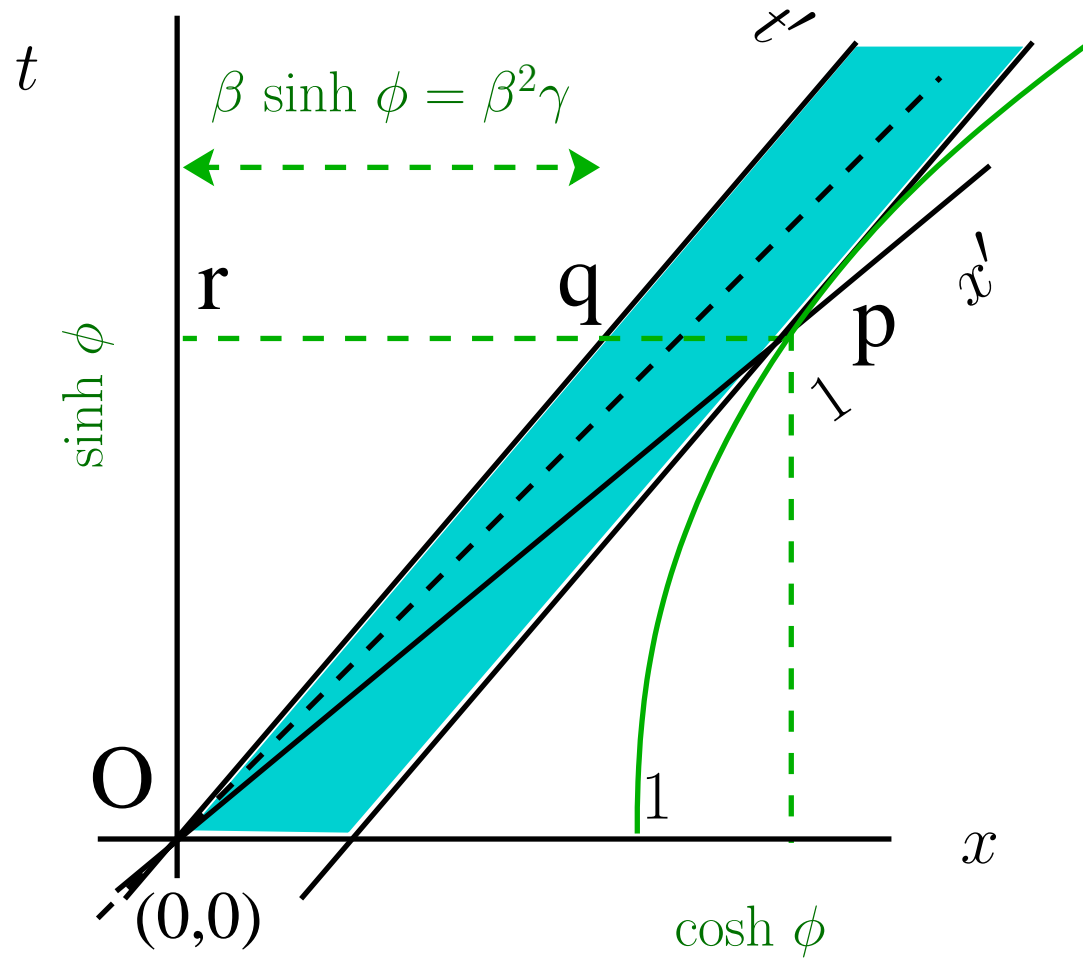
$$\cosh \phi \equiv \gamma \equiv \frac{1}{\sqrt{1-\beta^2}} > 1$$



# SR: worldsheet space contraction

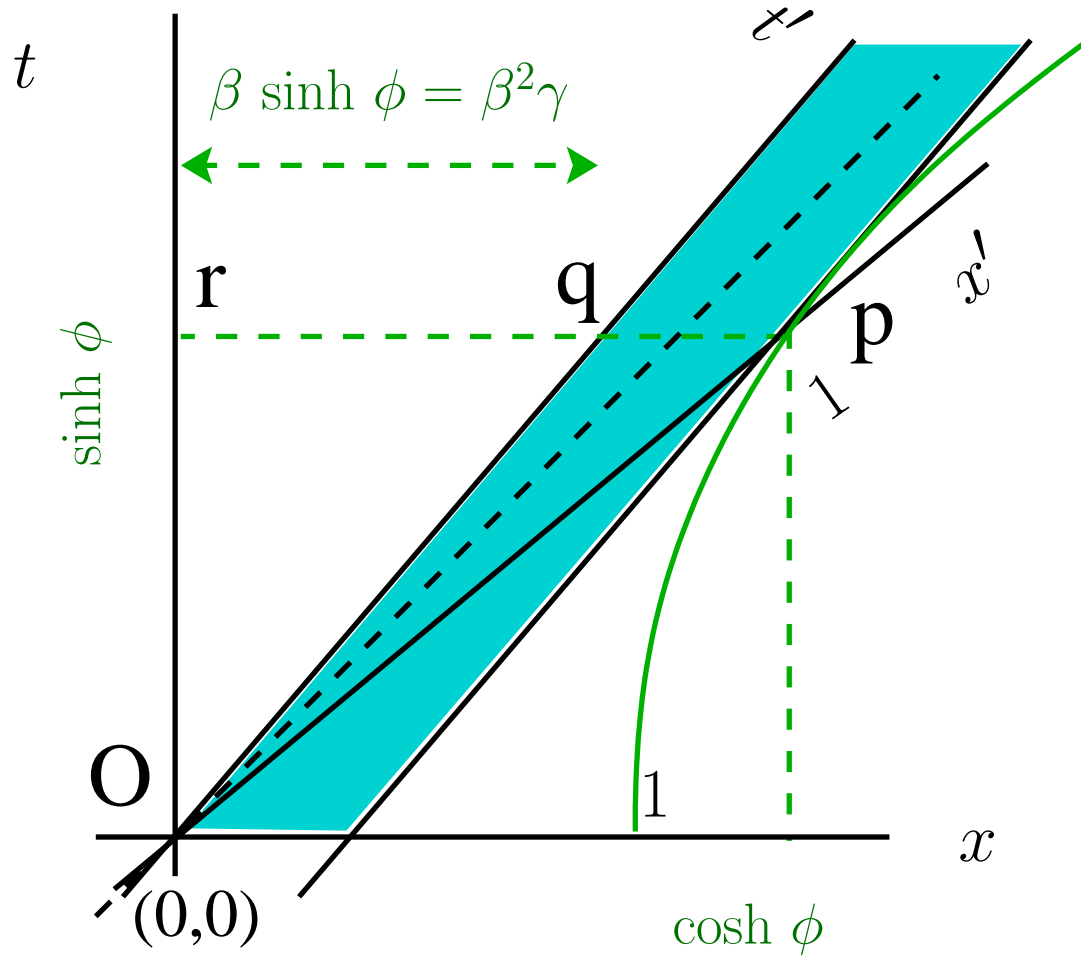


# SR: worldsheet space contraction



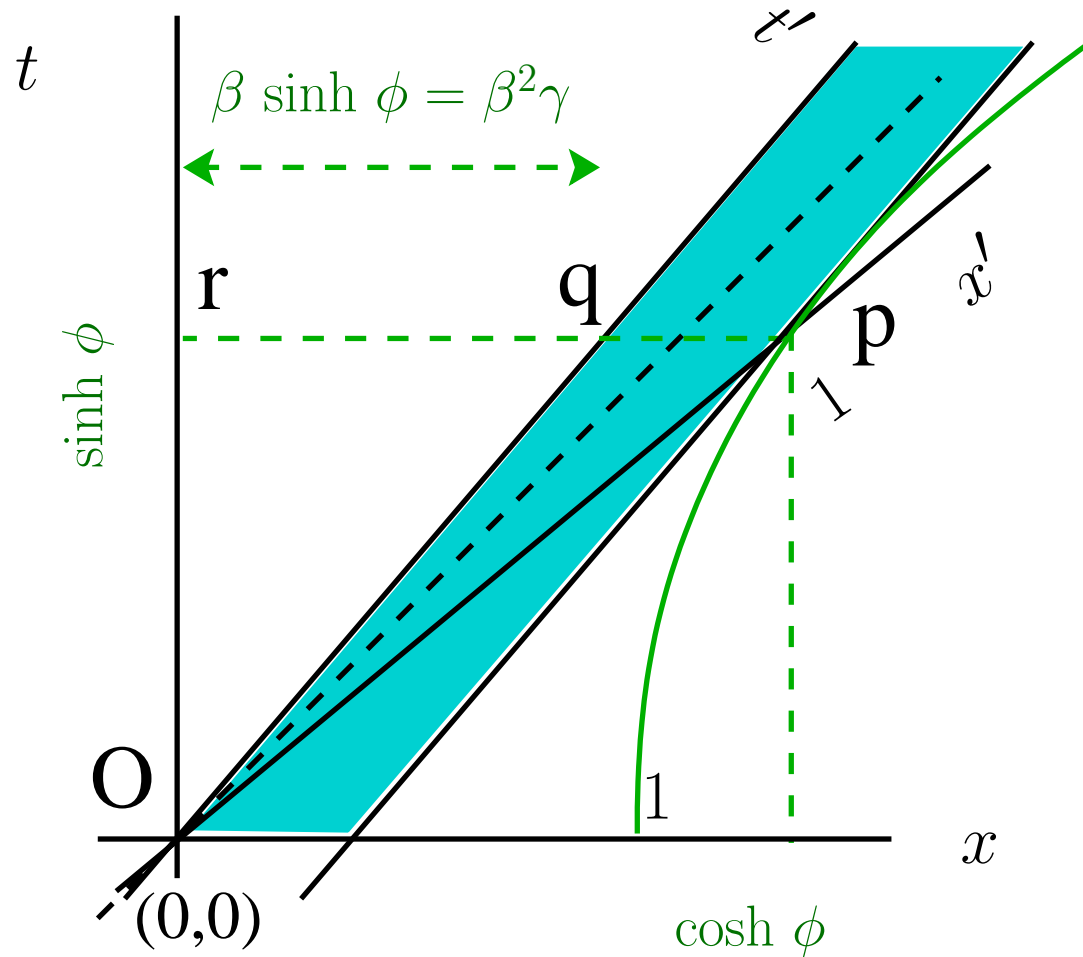
$$\sqrt{\Delta s^2(q, p)} =$$

# SR: worldsheet space contraction



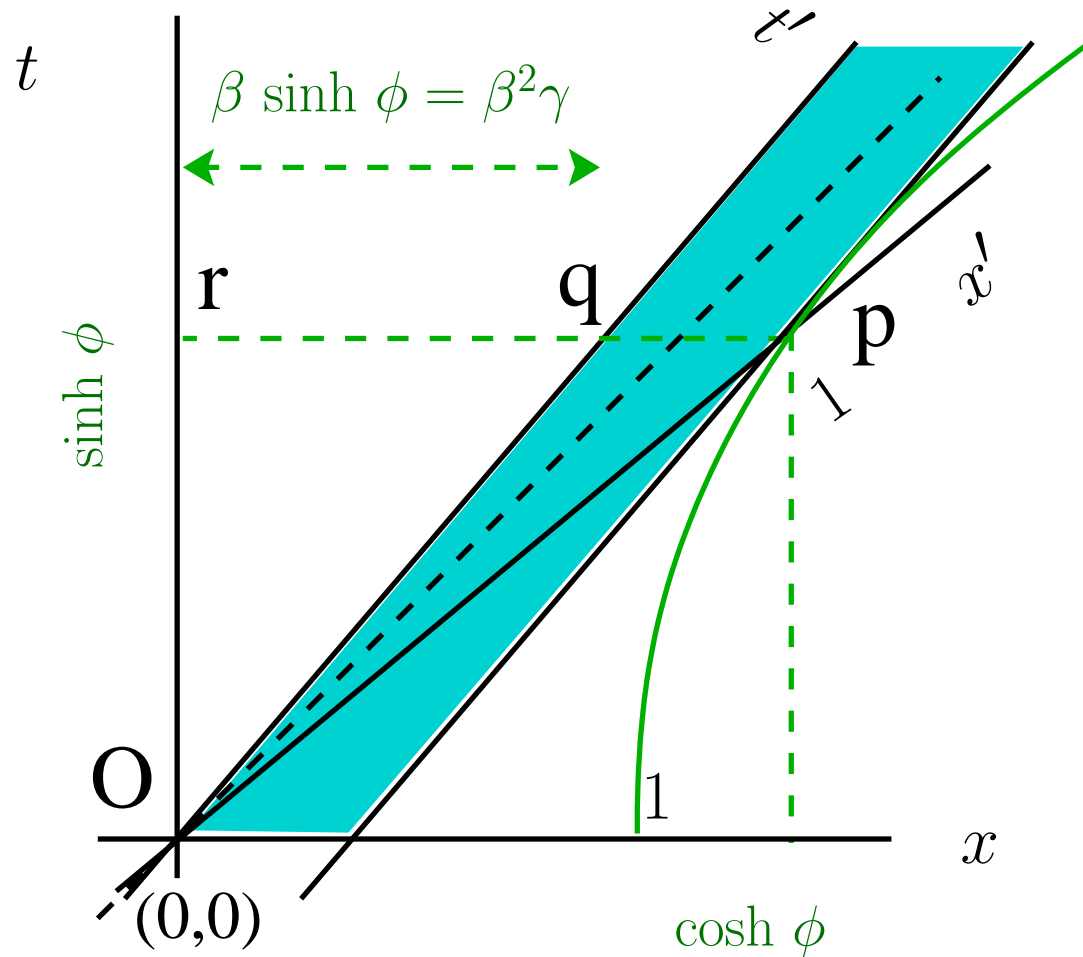
$$\sqrt{\Delta s^2(q, p)} = \cosh \phi - \beta \sinh \phi$$

# SR: worldsheet space contraction



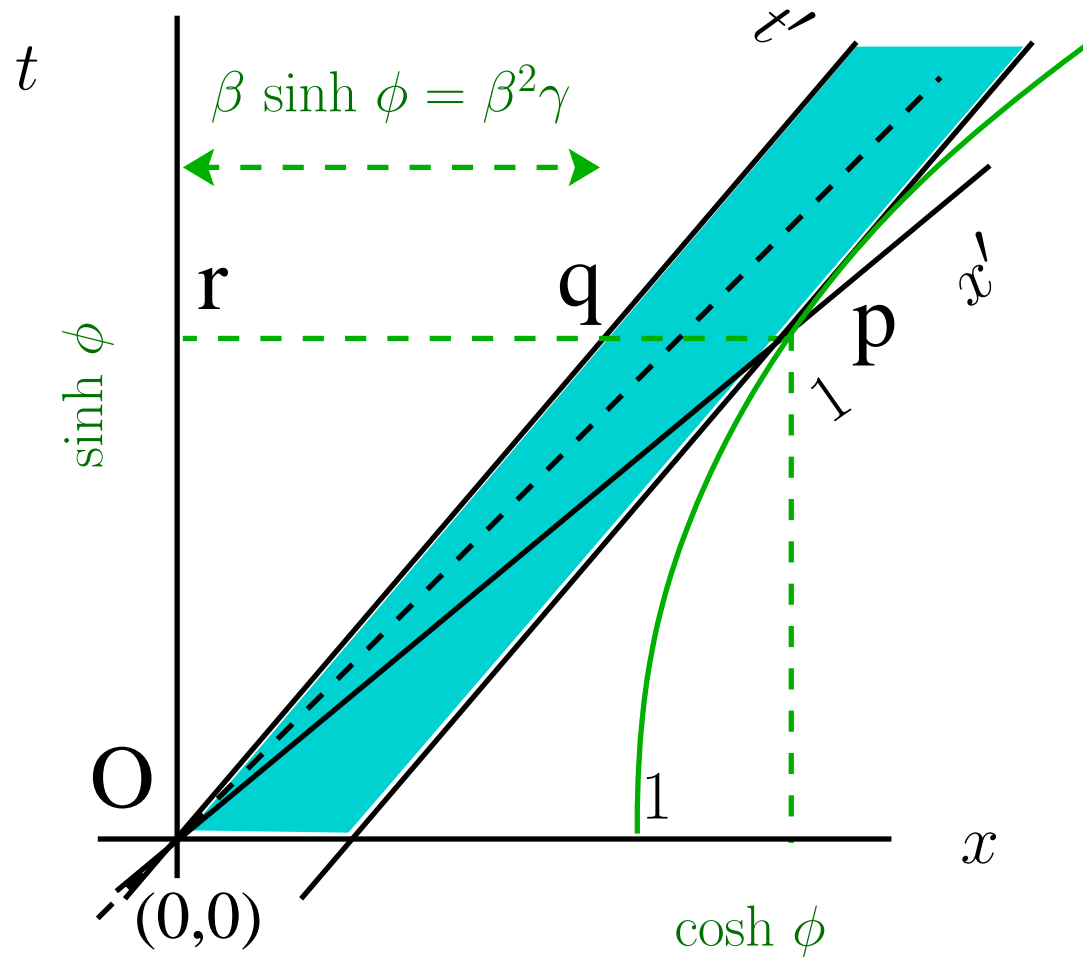
$$\sqrt{\Delta s^2(q, p)} = \gamma - \beta \beta \gamma$$

# SR: worldsheet space contraction



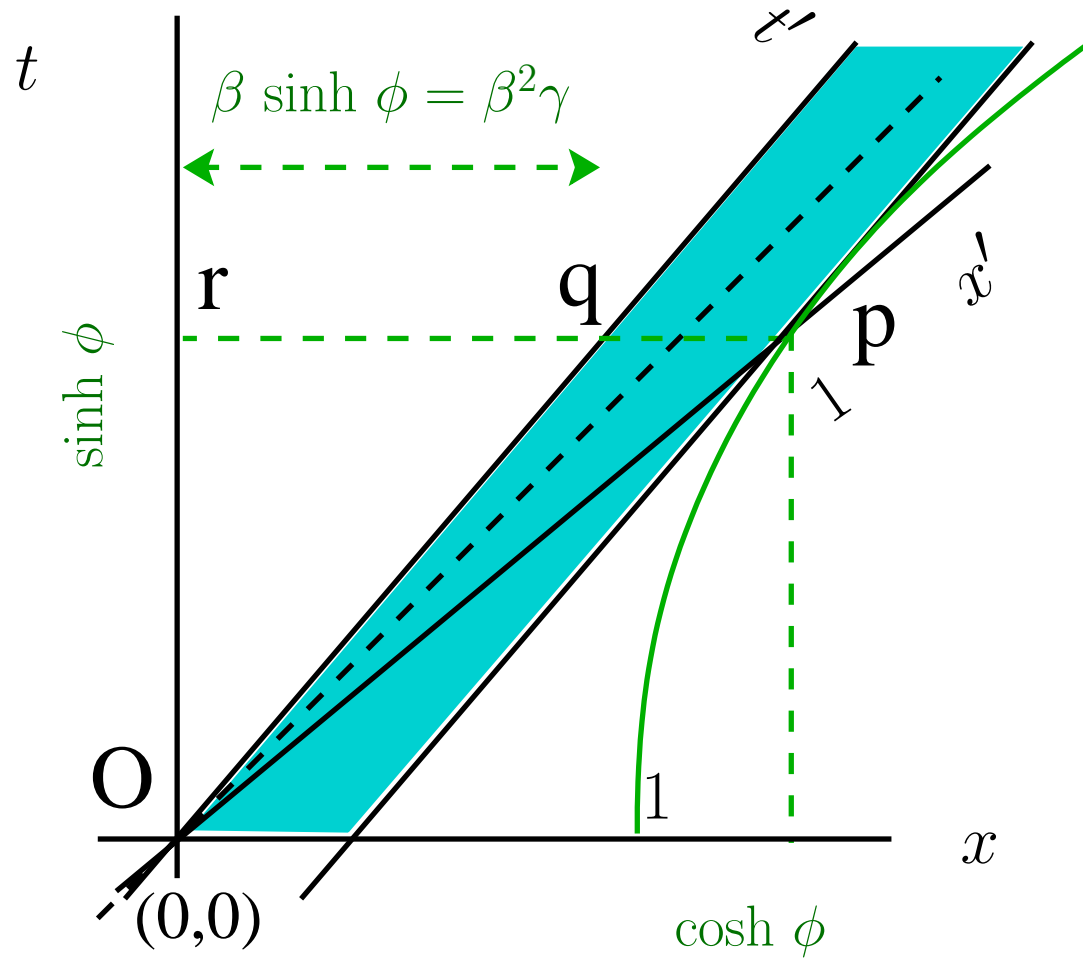
$$\sqrt{\Delta s^2(q, p)} = (1 - \beta^2)\gamma$$

# SR: worldsheet space contraction



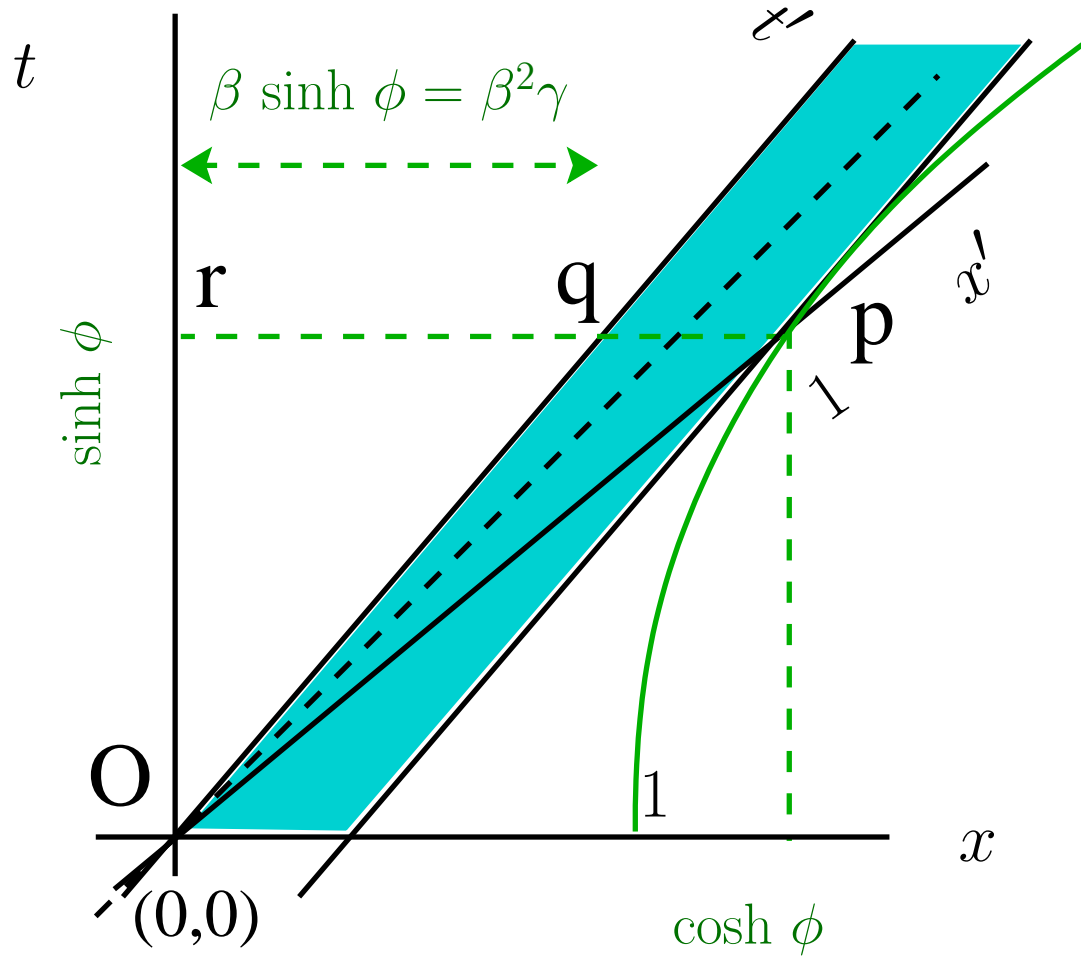
$$\sqrt{\Delta s^2(q, p)} = (1 - \beta^2)^{1+(-1/2)}$$

# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = (1 - \beta^2)^{1/2}$$

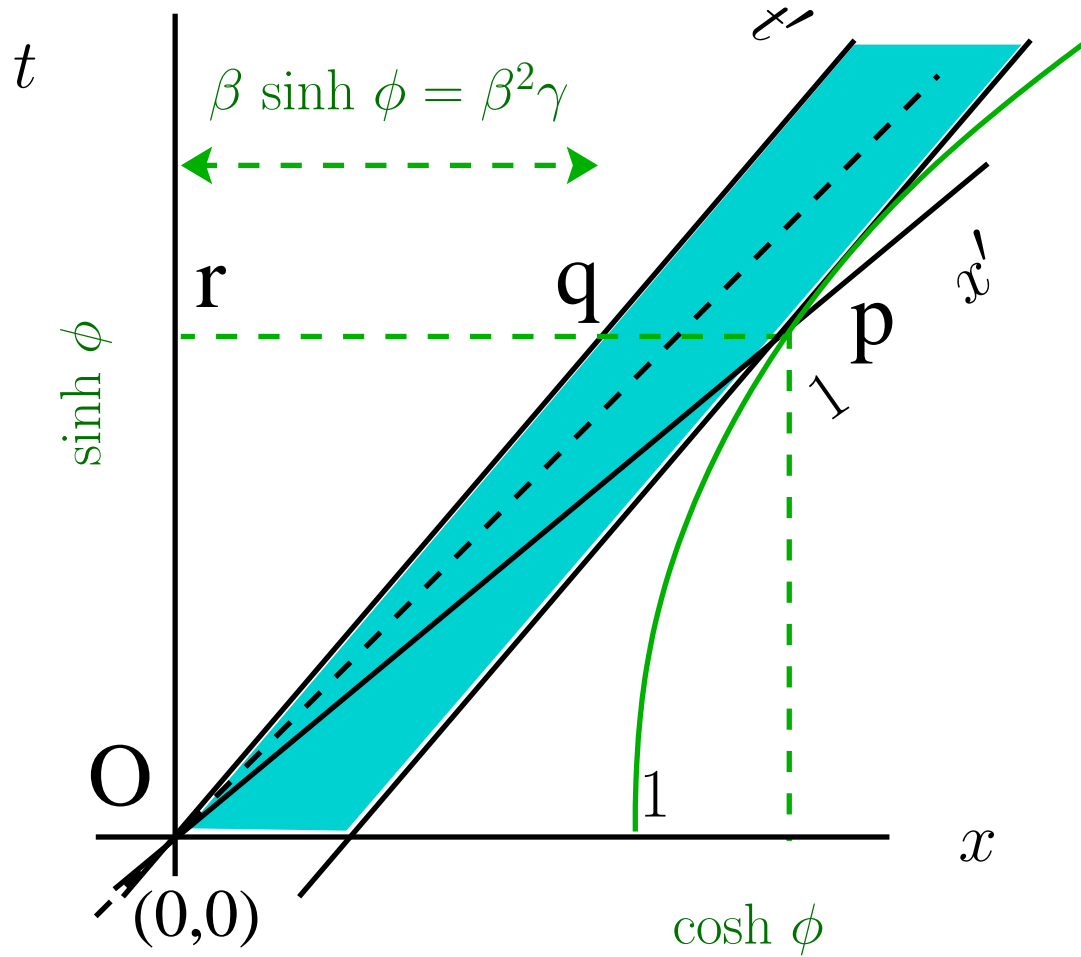
# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q, p)} = \gamma^{-1} < 1$$

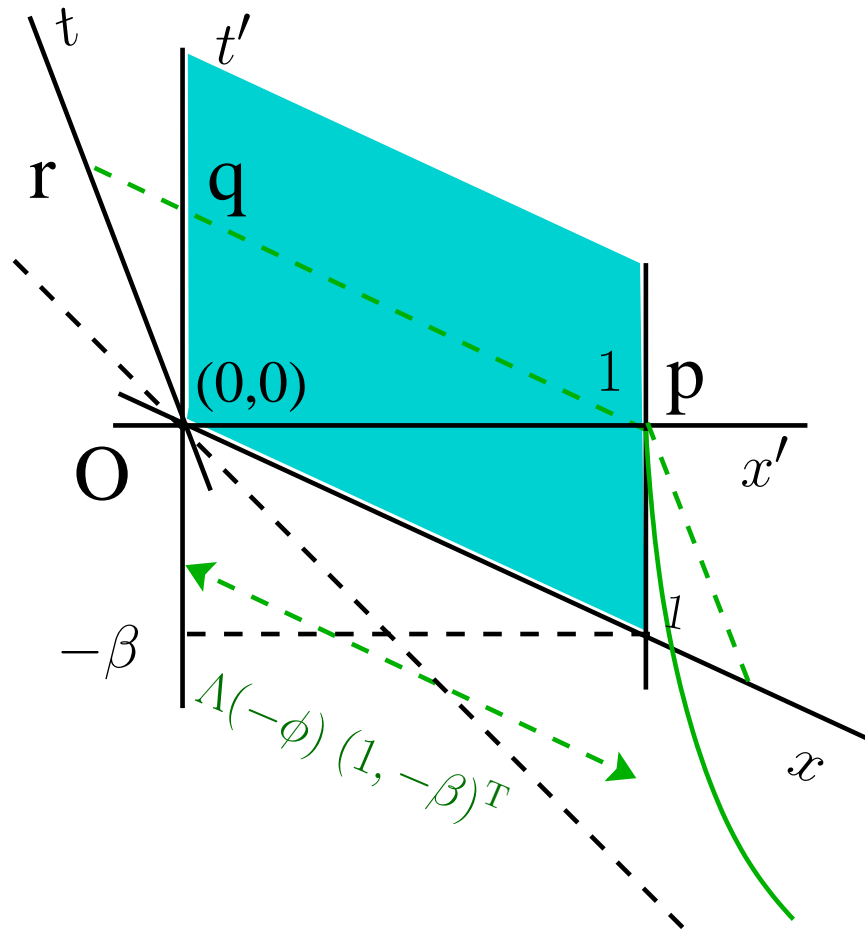


# SR: worldsheet space contraction

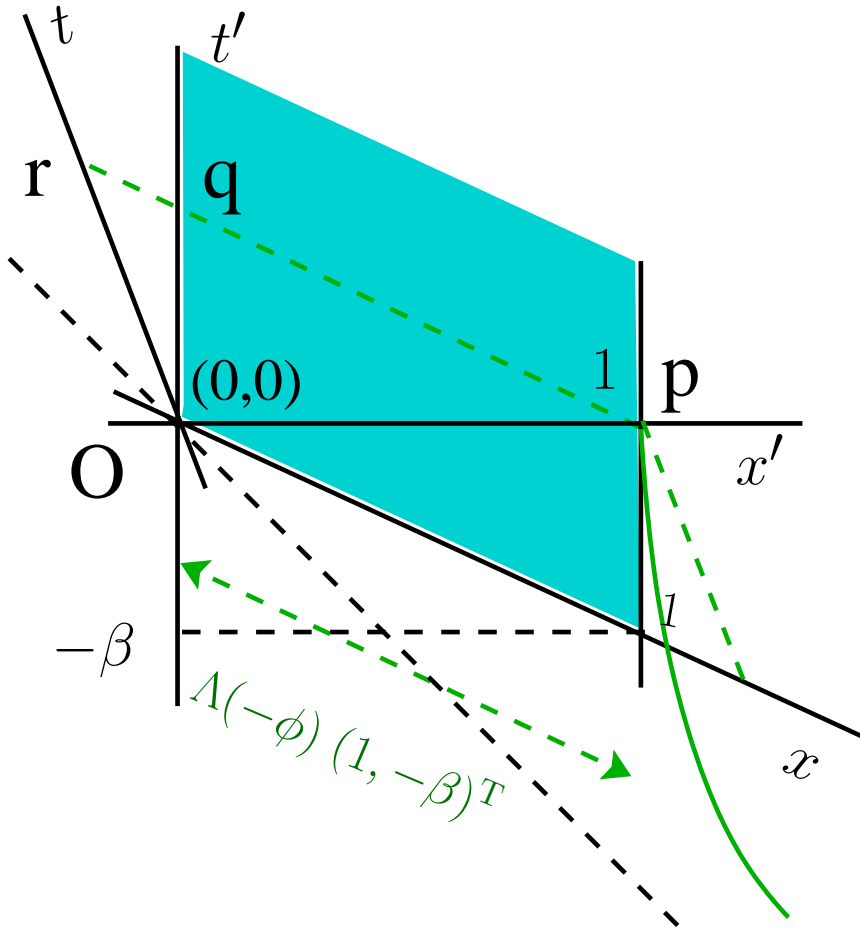


$$\sqrt{\Delta s^2(q, p)} = \gamma^{-1} < 1 \quad \text{worldsheet "space contraction"}$$

# SR: worldsheet space contraction

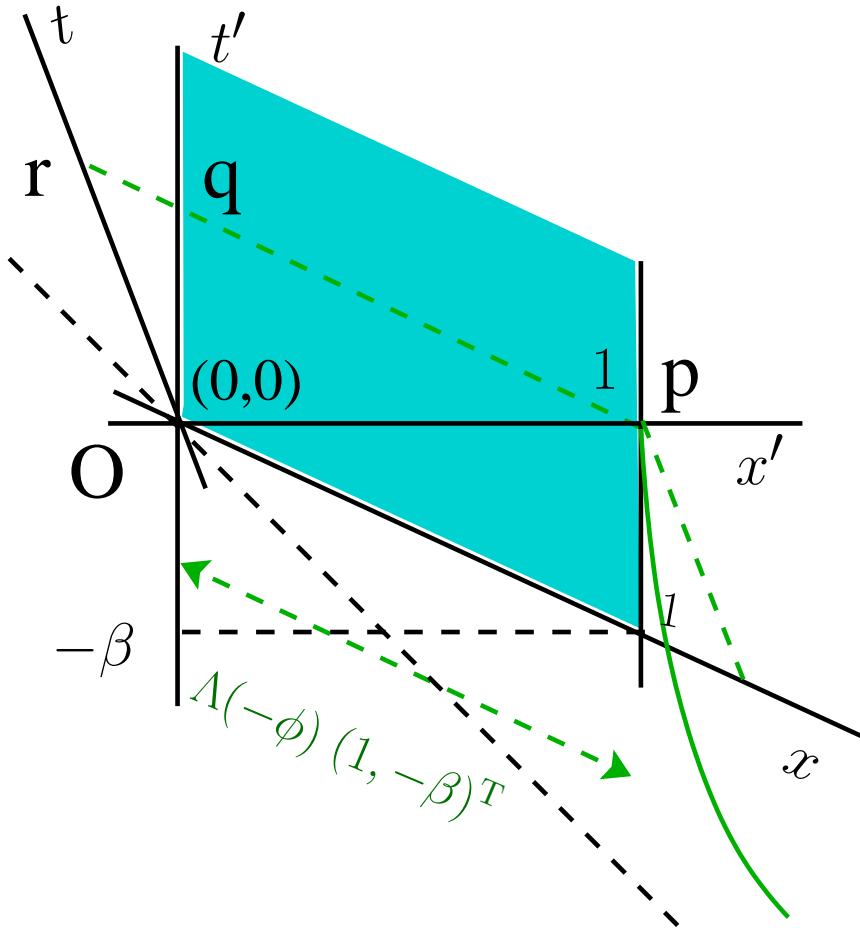


# SR: worldsheet space contraction



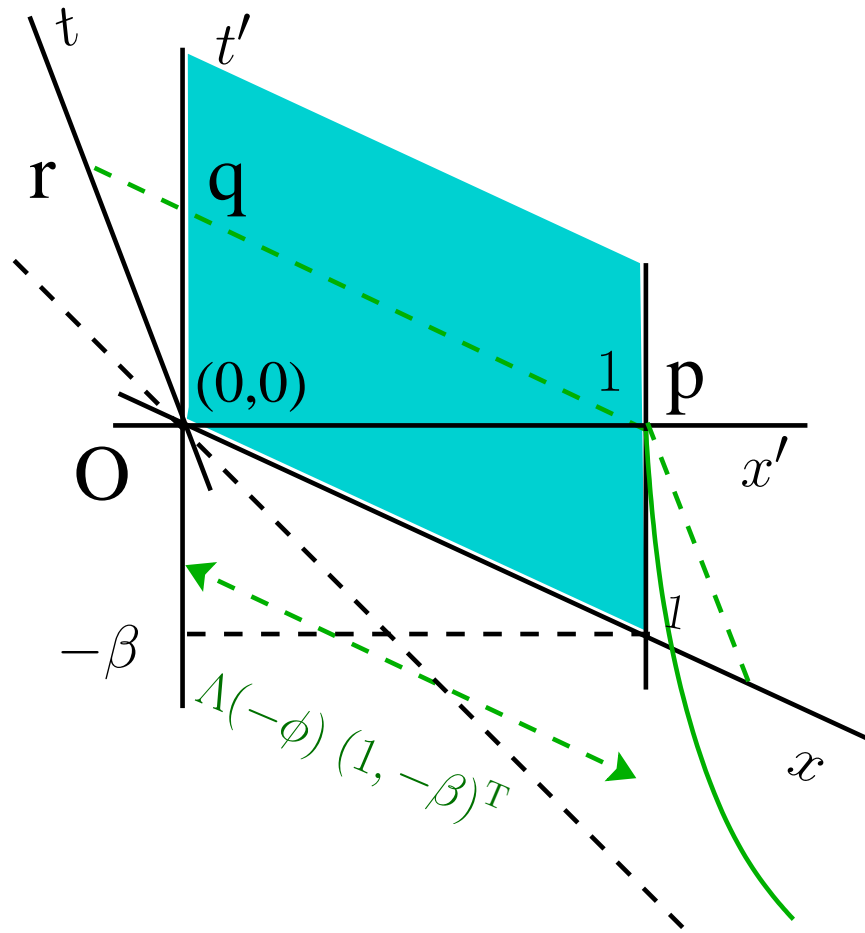
$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \cosh \phi - \beta \sinh \phi \\ \sinh \phi - \beta \cosh \phi \end{pmatrix}$$

# SR: worldsheet space contraction



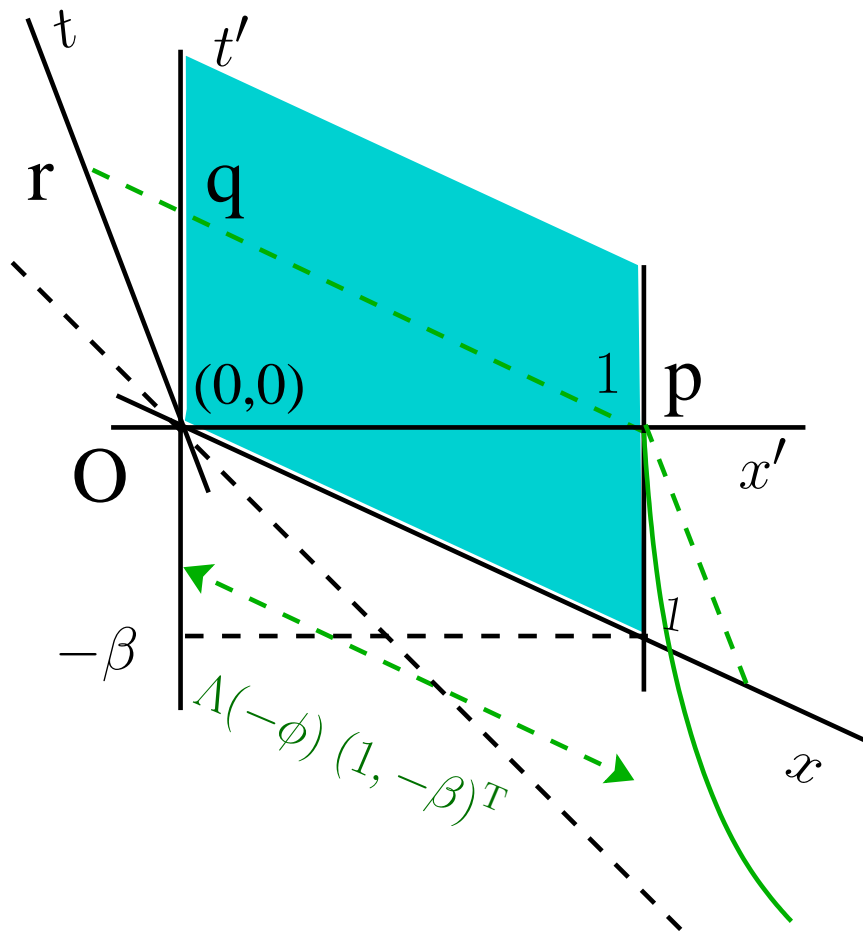
$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \cosh \phi(1 - \beta^2) \\ \cosh \phi(\tanh \phi - \tanh \phi) \end{pmatrix}$$

# SR: worldsheet space contraction



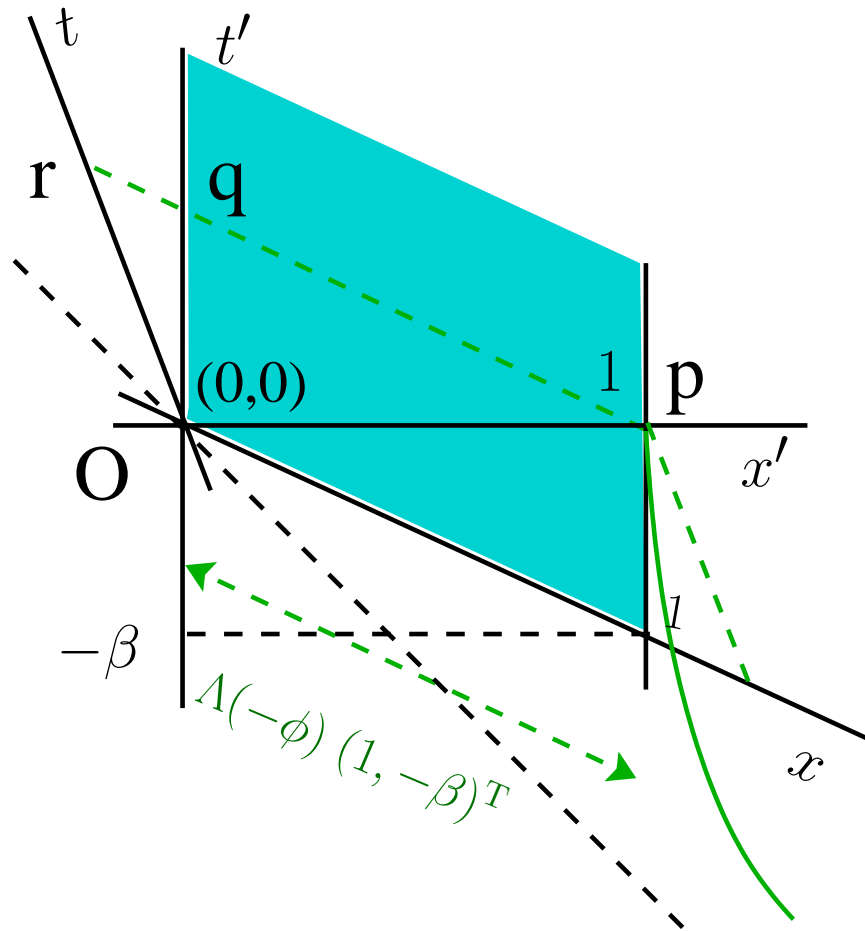
$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \gamma(1 - \beta^2) \\ 0 \end{pmatrix}$$

# SR: worldsheet space contraction



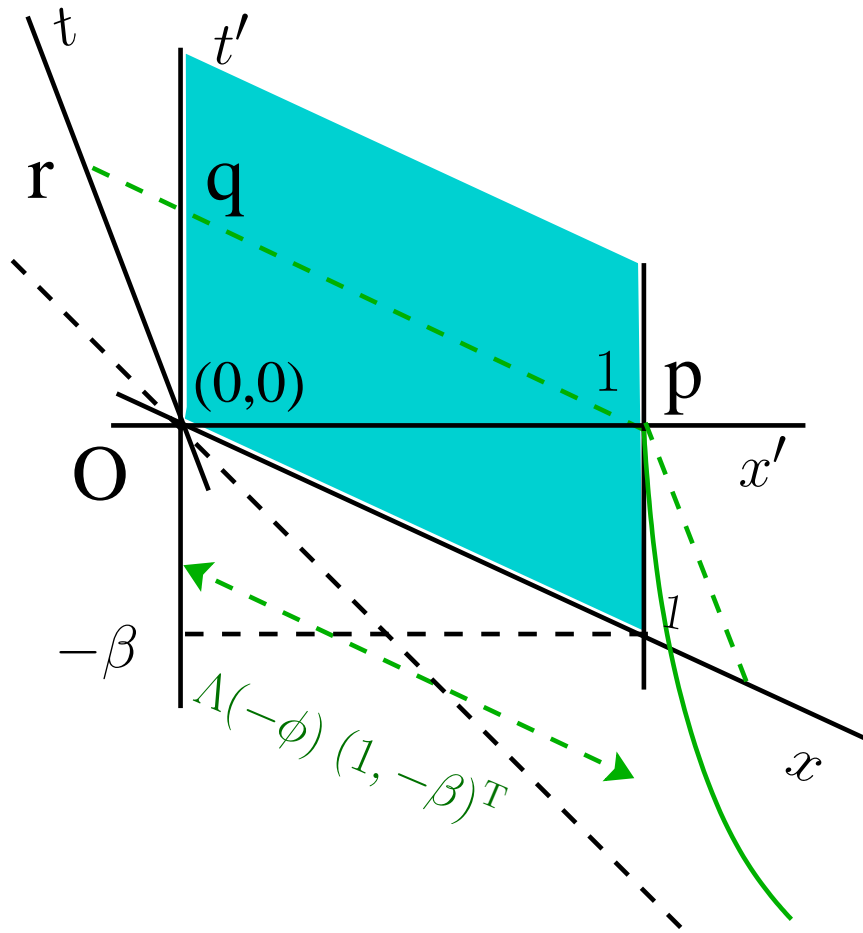
$$\Lambda^{-1} \begin{pmatrix} 1 \\ -\beta \end{pmatrix} = \begin{pmatrix} \gamma^{-1} \\ 0 \end{pmatrix}$$

# SR: worldsheet space contraction



$$\sqrt{\Delta s^2(q,p)} = \gamma^{-1} < 1$$

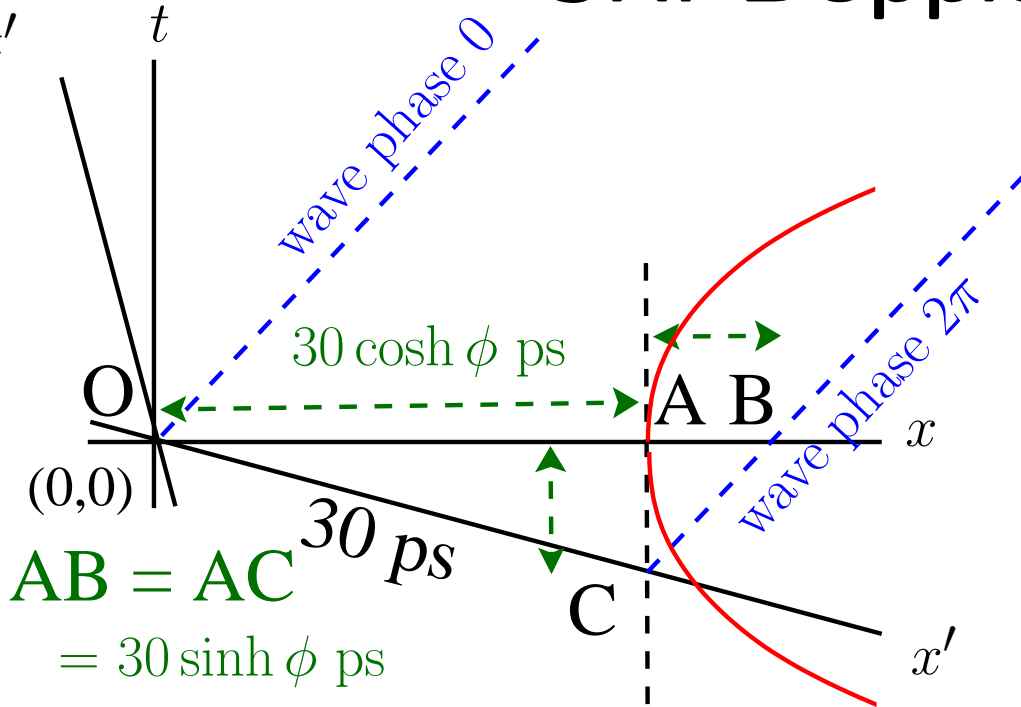
# SR: worldsheet space contraction



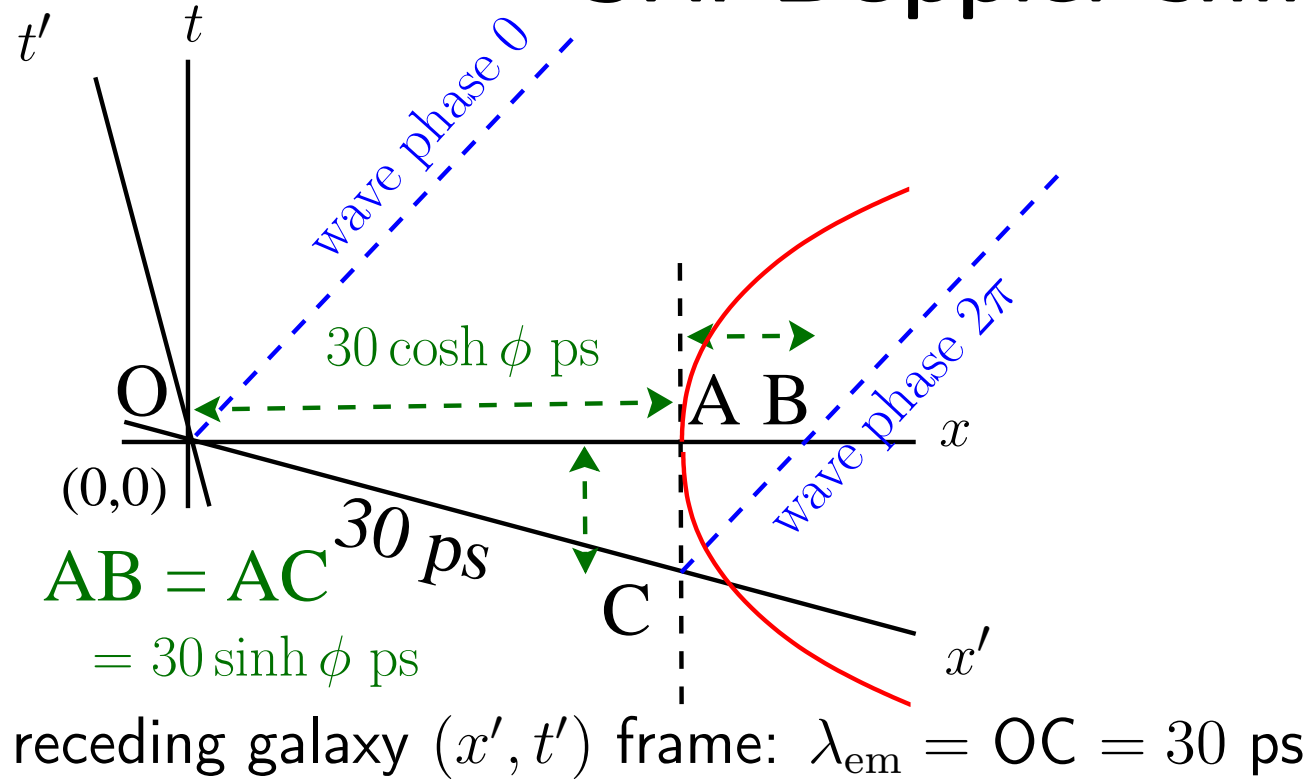
$$\sqrt{\Delta s^2(q, p)} = \gamma^{-1} < 1 \quad \text{worldsheet "space contraction"}$$



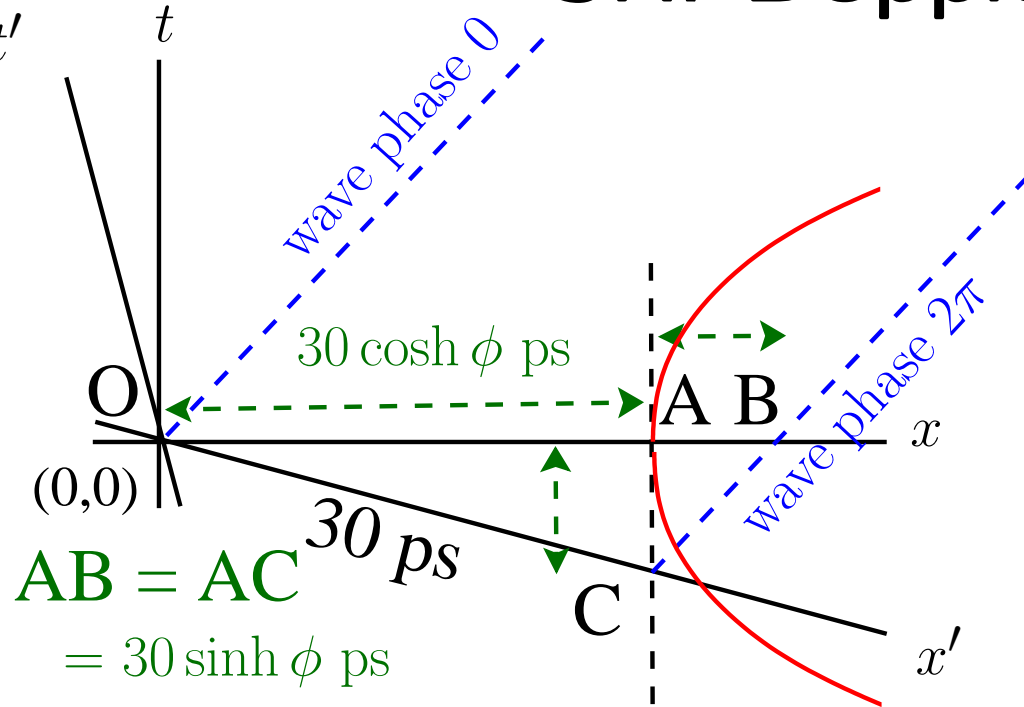
# SR: Doppler shift



# SR: Doppler shift



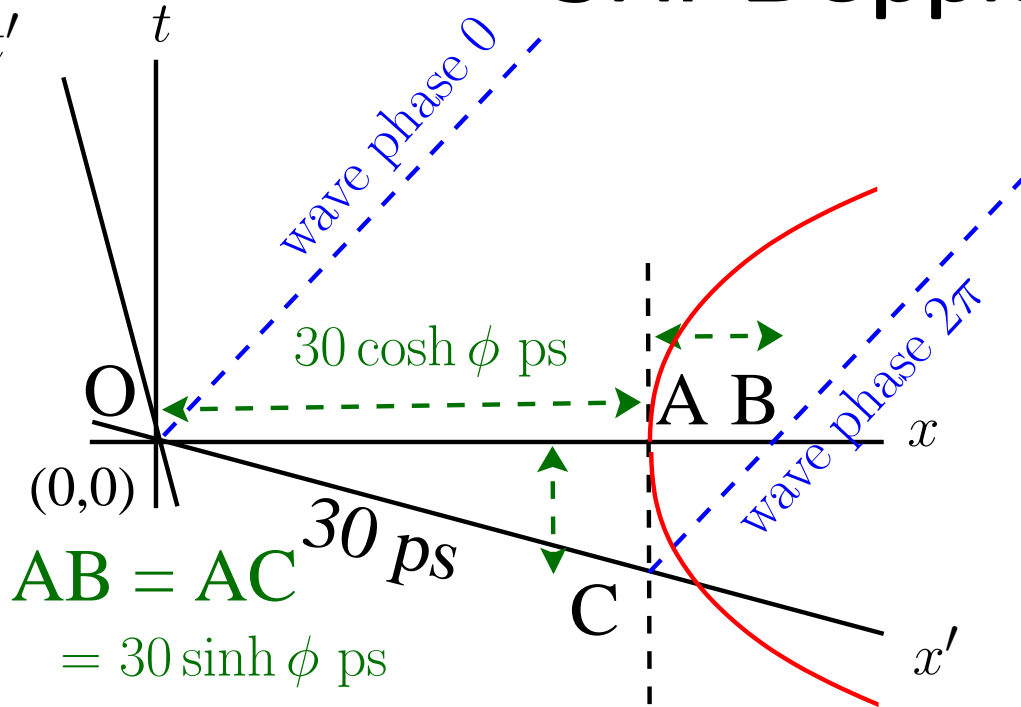
# SR: Doppler shift



receding galaxy  $(x', t')$  frame:  $\lambda_{\text{em}} = OC = 30 \text{ ps}$

Sun  $(x, t)$  frame:  $\lambda_{\text{obs}} = OB,$

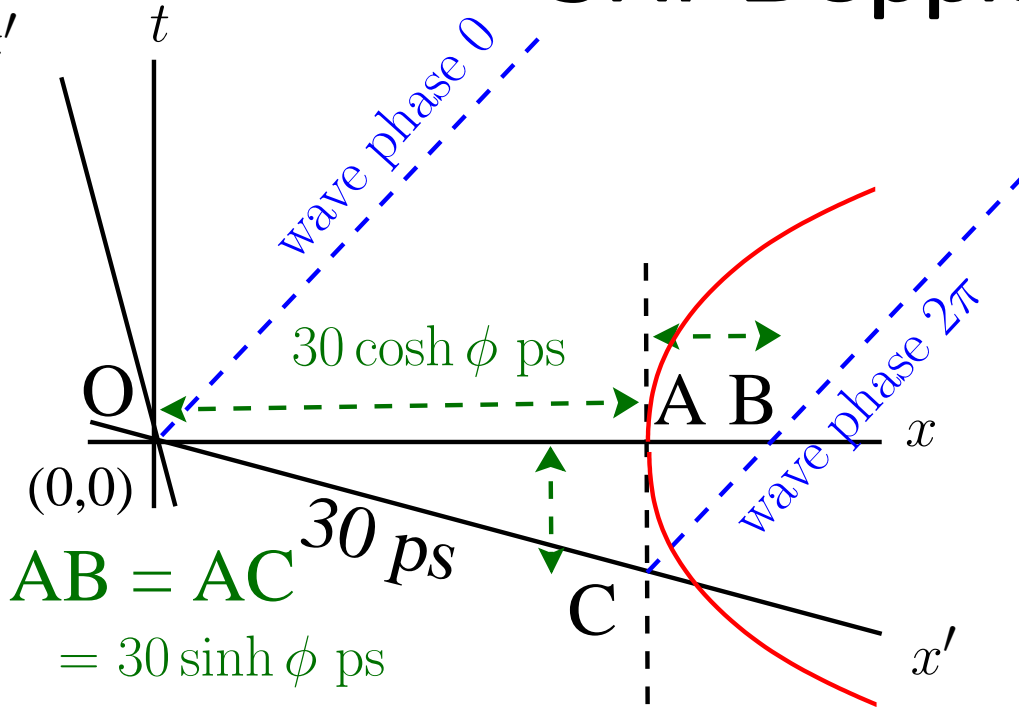
# SR: Doppler shift



receding galaxy ( $x', t'$ ) frame:  $\lambda_{\text{em}} = OC = 30$  ps

Sun ( $x, t$ ) frame:  $\lambda_{\text{obs}} = OB$ ,  $OA = 30 \cosh \phi$  ps,

# SR: Doppler shift

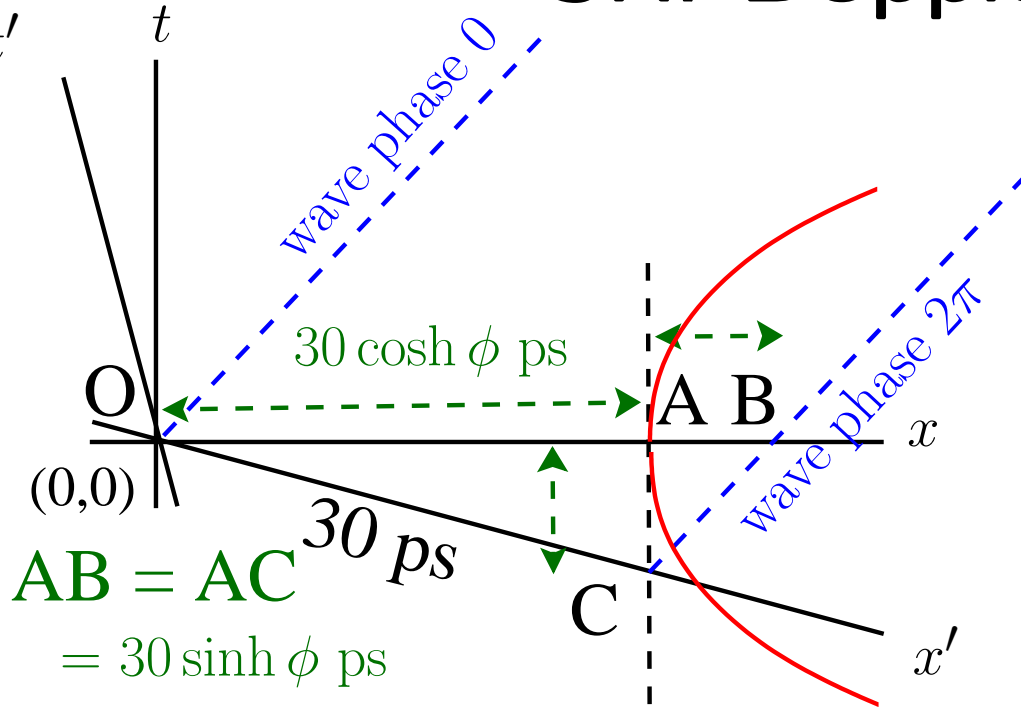


receding galaxy  $(x', t')$  frame:  $\lambda_{\text{em}} = OC = 30 \text{ ps}$

Sun  $(x, t)$  frame:  $\lambda_{\text{obs}} = OB$ ,  $OA = 30 \cosh \phi \text{ ps}$ ,

$AB = AC = 30 \sinh \phi \text{ ps}$

# SR: Doppler shift



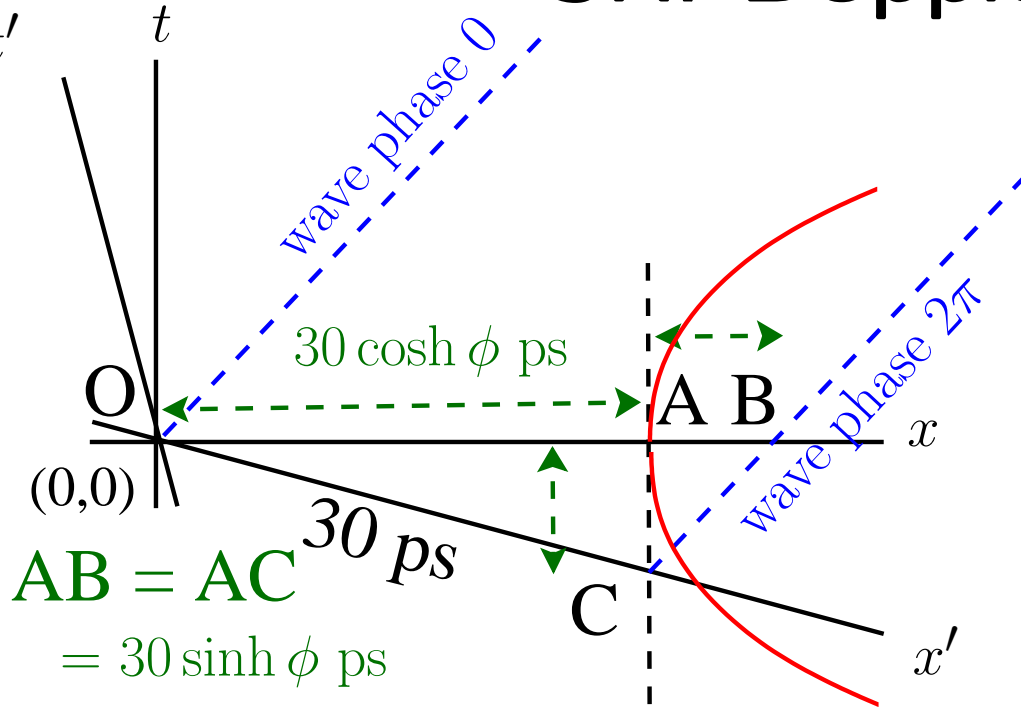
receding galaxy  $(x', t')$  frame:  $\lambda_{\text{em}} = OC = 30 \text{ ps}$

Sun  $(x, t)$  frame:  $\lambda_{\text{obs}} = OB$ ,  $OA = 30 \cosh \phi \text{ ps}$ ,

$AB = AC = 30 \sinh \phi \text{ ps}$

$1 + z := \lambda_{\text{obs}} / \lambda_{\text{em}} = OB / OC = \cosh \phi + \sinh \phi$

# SR: Doppler shift



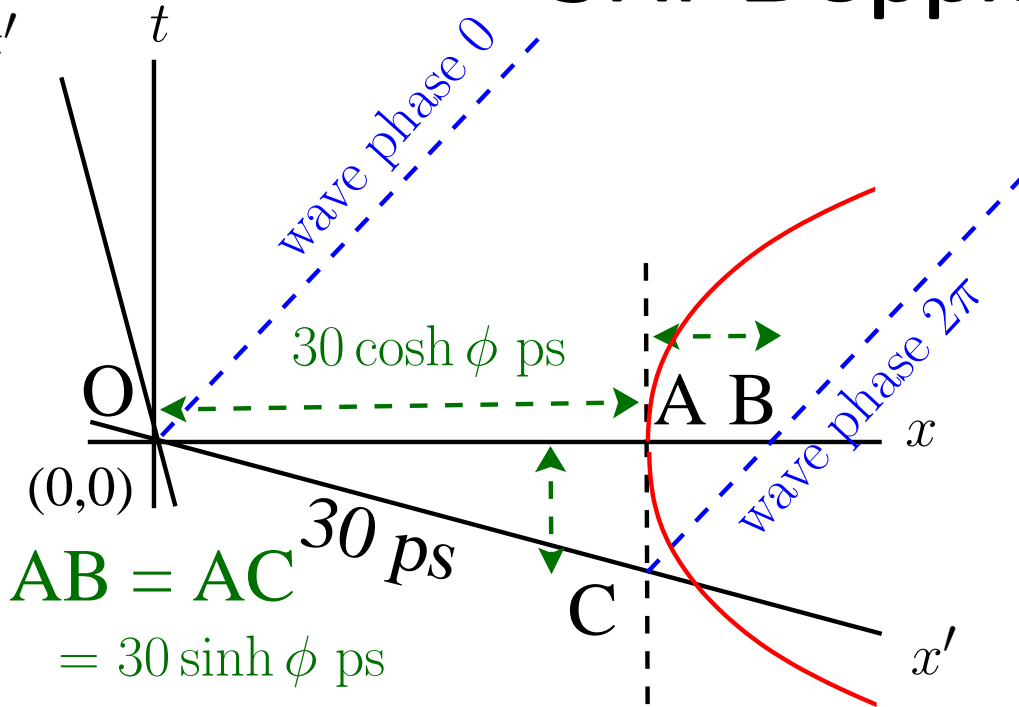
receding galaxy  $(x', t')$  frame:  $\lambda_{\text{em}} = OC = 30 \text{ ps}$

Sun  $(x, t)$  frame:  $\lambda_{\text{obs}} = OB$ ,  $OA = 30 \cosh \phi \text{ ps}$ ,

$AB = AC = 30 \sinh \phi \text{ ps}$

$1 + z := \lambda_{\text{obs}} / \lambda_{\text{em}} = OB / OC = \cosh \phi + \sinh \phi = e^{\phi}$

# SR: Doppler shift



receding galaxy  $(x', t')$  frame:  $\lambda_{\text{em}} = OC = 30 \text{ ps}$

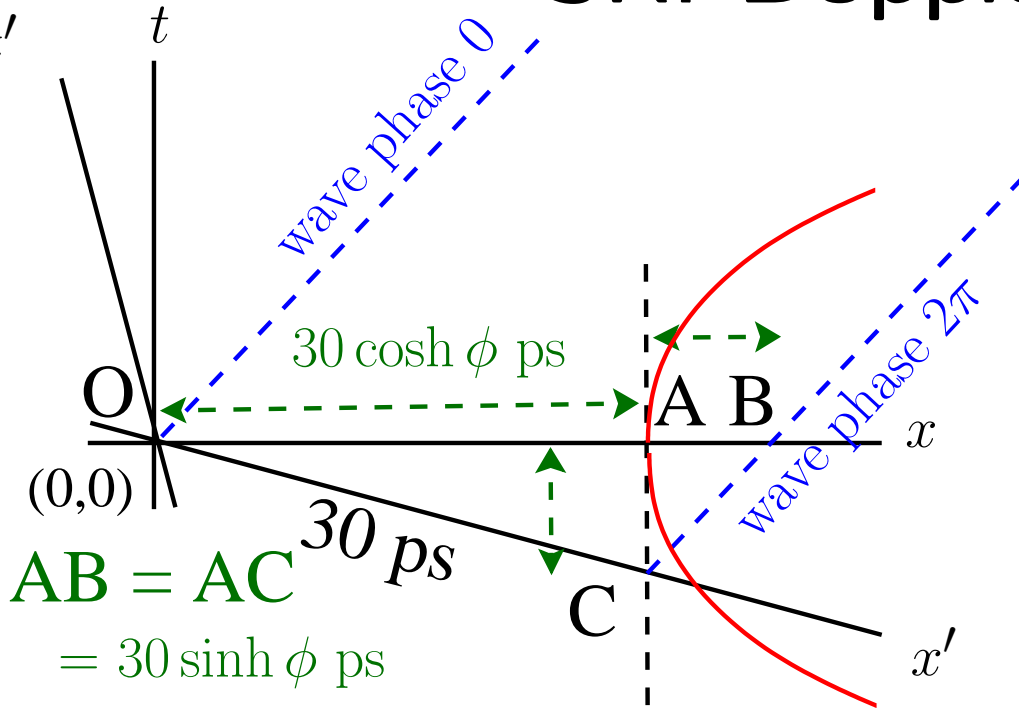
Sun  $(x, t)$  frame:  $\lambda_{\text{obs}} = OB$ ,  $OA = 30 \cosh \phi \text{ ps}$ ,

$AB = AC = 30 \sinh \phi \text{ ps}$

$$1 + z := \lambda_{\text{obs}} / \lambda_{\text{em}} = OB / OC = \cosh \phi + \sinh \phi = e^{\phi} = \gamma + \beta\gamma = \sqrt{\frac{1+\beta}{1-\beta}}$$



# SR: Doppler shift



receding galaxy  $(x', t')$  frame:  $\lambda_{em} = OC = 30 \text{ ps}$

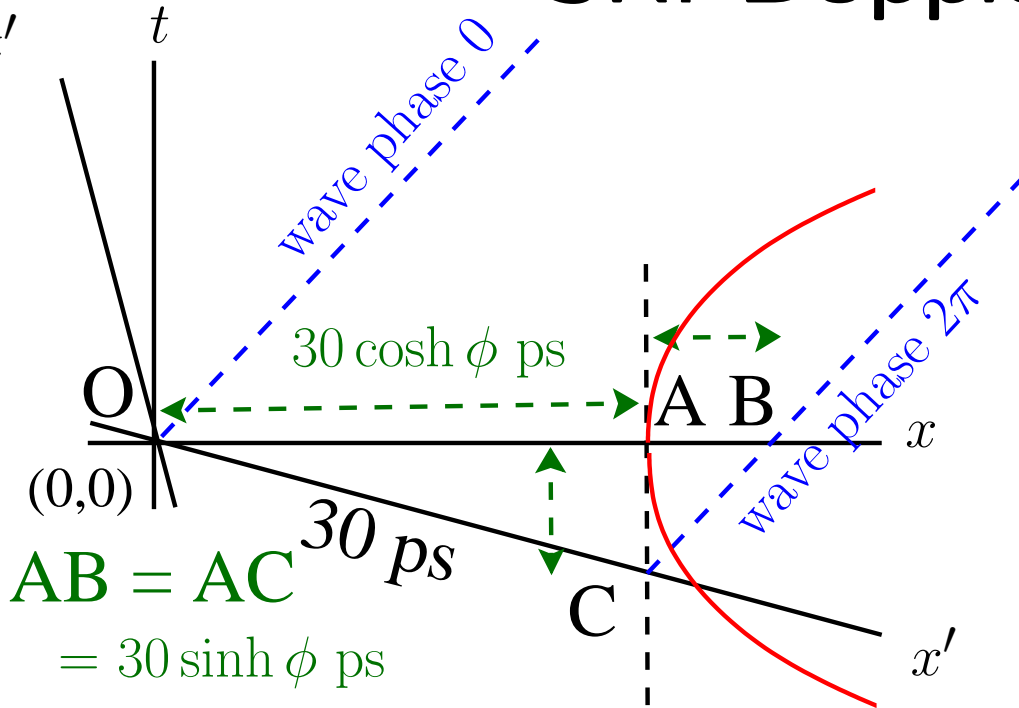
Sun  $(x, t)$  frame:  $\lambda_{obs} = OB$ ,  $OA = 30 \cosh \phi \text{ ps}$ ,

$AB = AC = 30 \sinh \phi \text{ ps}$

$$1 + z := \lambda_{obs} / \lambda_{em} = OB / OC = \cosh \phi + \sinh \phi = e^{\phi} = \gamma + \beta\gamma = \sqrt{\frac{1+\beta}{1-\beta}}$$

redshift  $1 + z = e^{\phi} = \sqrt{\frac{1+\beta}{1-\beta}}$

# SR: Doppler shift



receding galaxy  $(x', t')$  frame:  $\lambda_{\text{em}} = OC = 30 \text{ ps}$

Sun  $(x, t)$  frame:  $\lambda_{\text{obs}} = OB$ ,  $OA = 30 \cosh \phi \text{ ps}$ ,

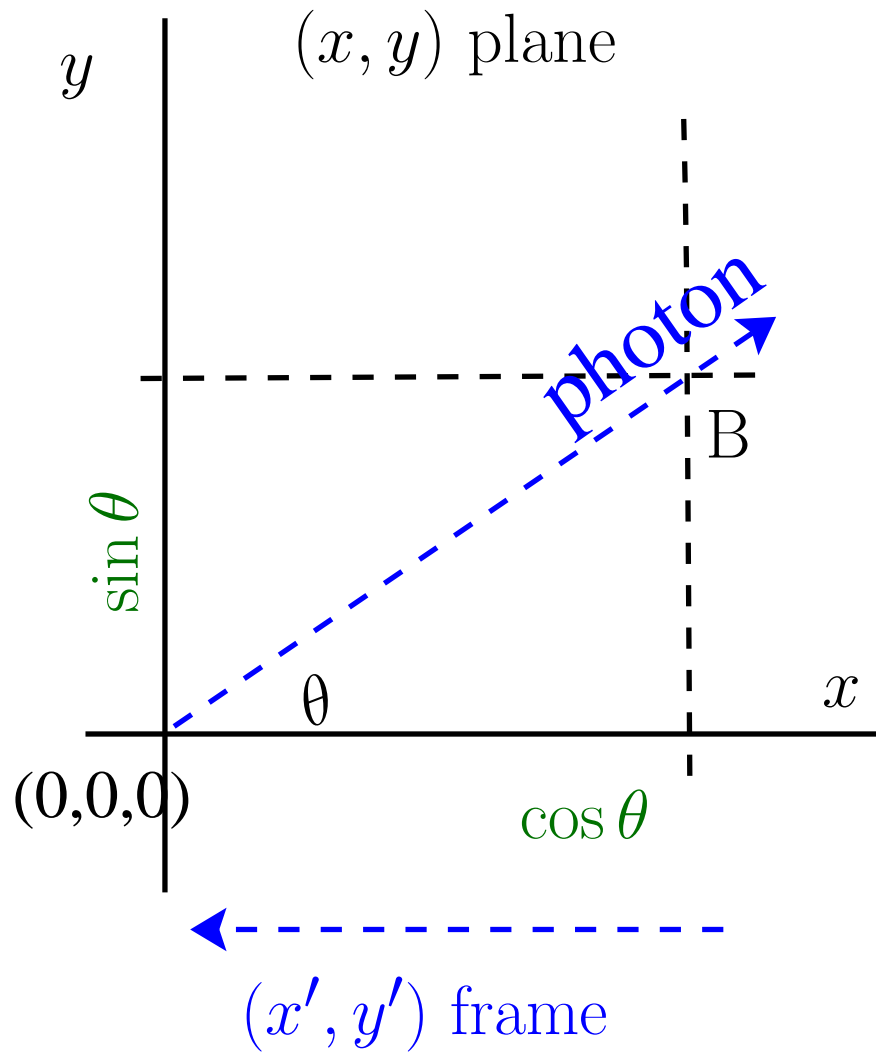
$AB = AC = 30 \sinh \phi \text{ ps}$

$$1 + z := \lambda_{\text{obs}} / \lambda_{\text{em}} = OB / OC = \cosh \phi + \sinh \phi = e^{\phi} = \gamma + \beta\gamma = \sqrt{\frac{1+\beta}{1-\beta}}$$

redshift  $1 + z = e^{\phi} = \sqrt{\frac{1+\beta}{1-\beta}}$

$\Rightarrow$  when  $\phi \ll 1$ ,  $z \approx \phi \approx \beta$  (w: Taylor series)

# SR: relativistic aberration



# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix}$$

# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} = \begin{pmatrix} \gamma & 0 & \beta\gamma \\ 0 & 1 & 0 \\ \beta\gamma & 0 & \gamma \end{pmatrix} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix}$$

# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} = \begin{pmatrix} \gamma \cos \theta + \beta \gamma \\ \sin \theta \\ \beta \gamma \cos \theta + \gamma \end{pmatrix}$$

# SR: relativistic aberration

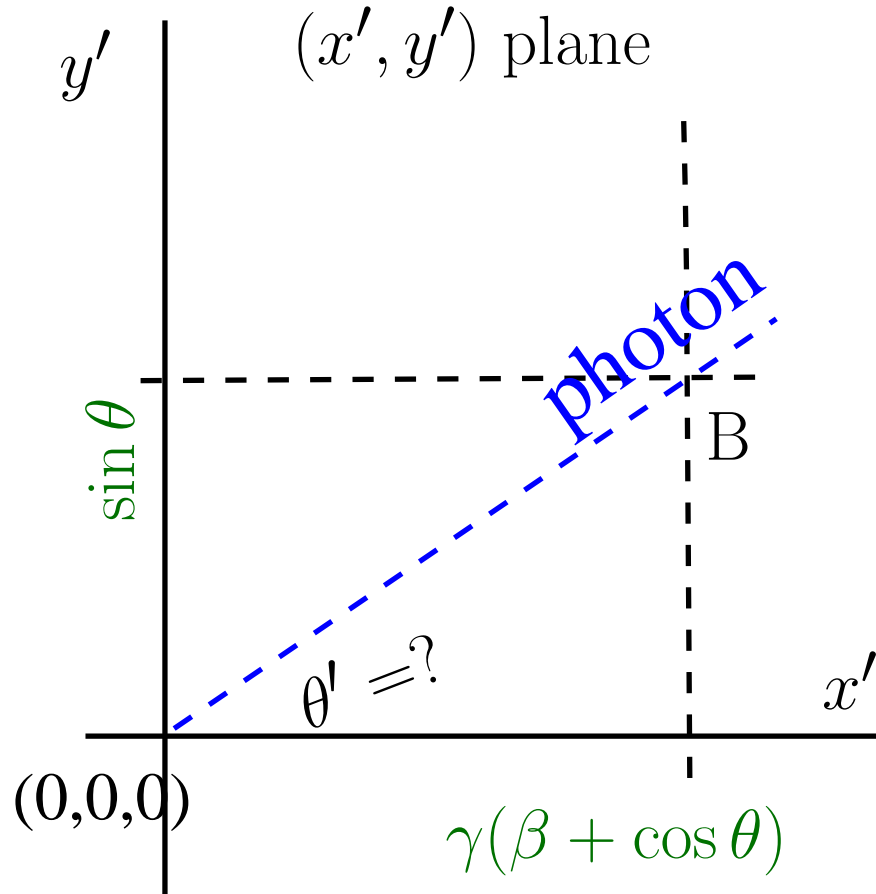
event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$

$$\Lambda^{-1} \begin{pmatrix} \cos \theta \\ \sin \theta \\ 1 \end{pmatrix} = \begin{pmatrix} \gamma(\cos \theta + \beta) \\ \sin \theta \\ \gamma(1 + \beta \cos \theta) \end{pmatrix}$$



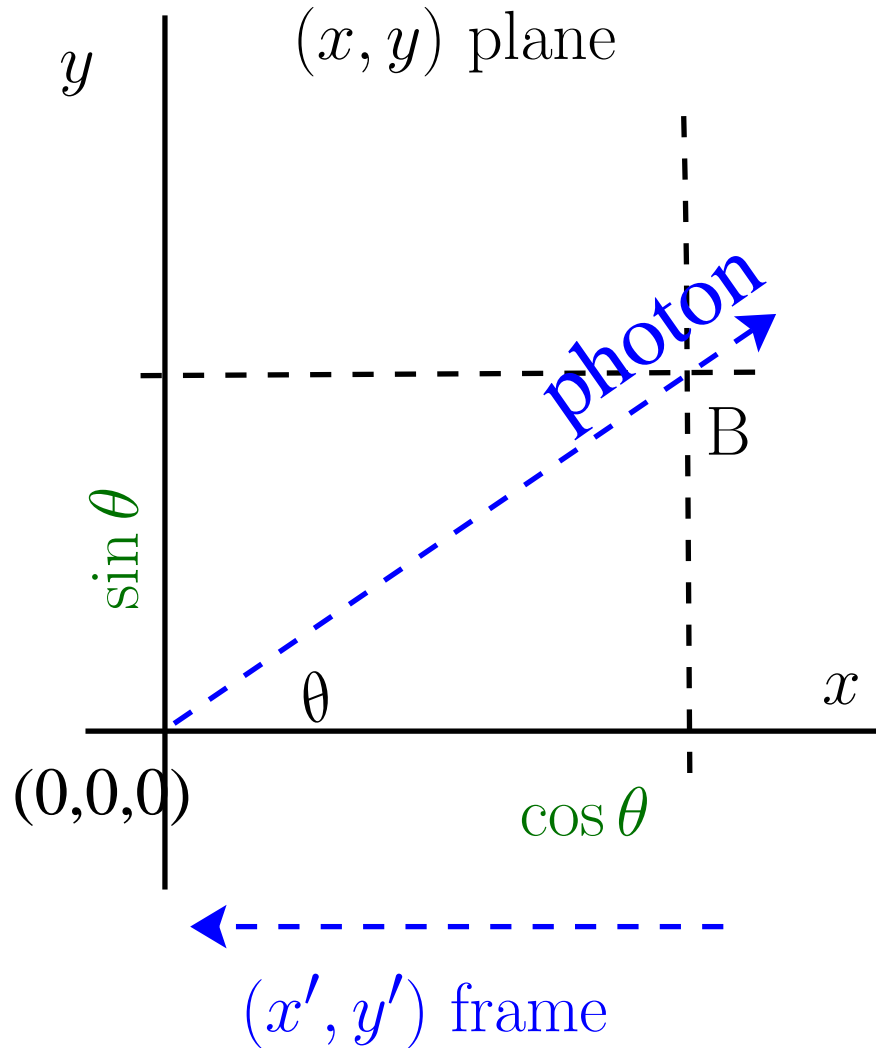
# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



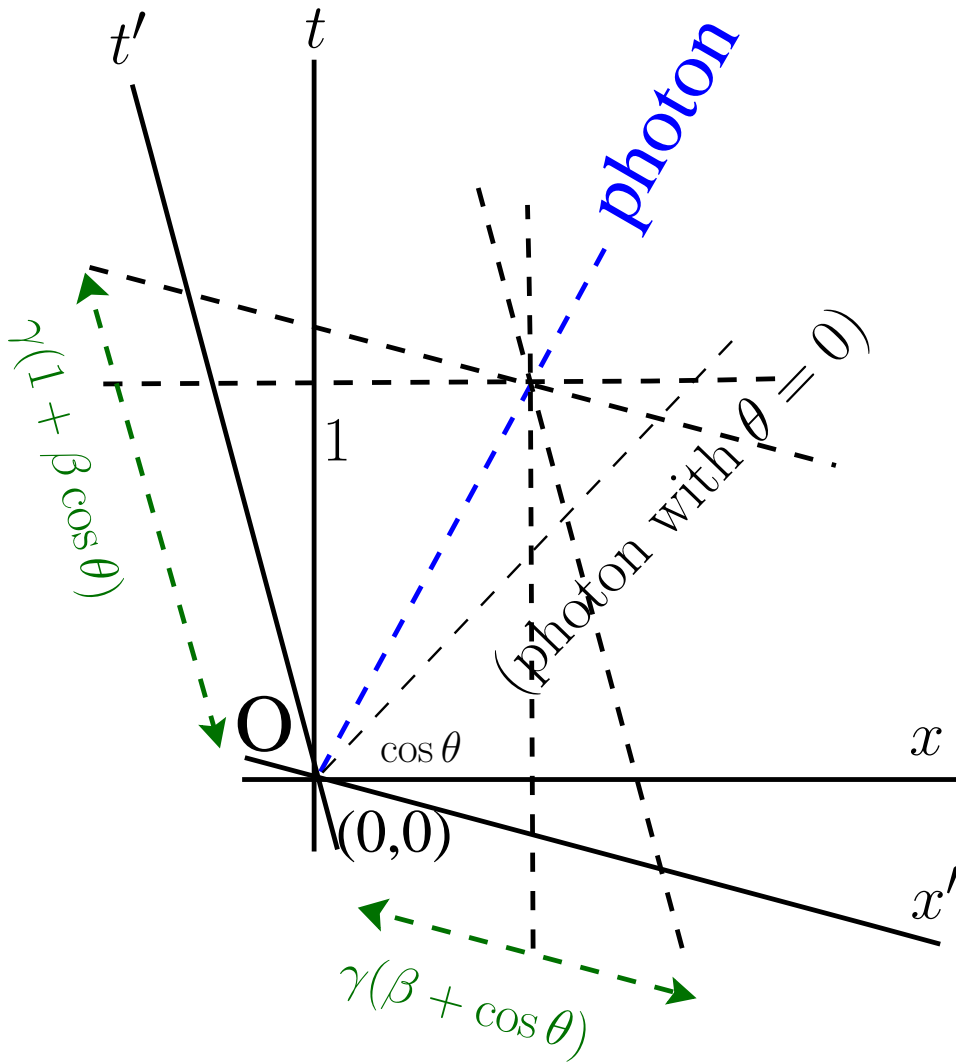
# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



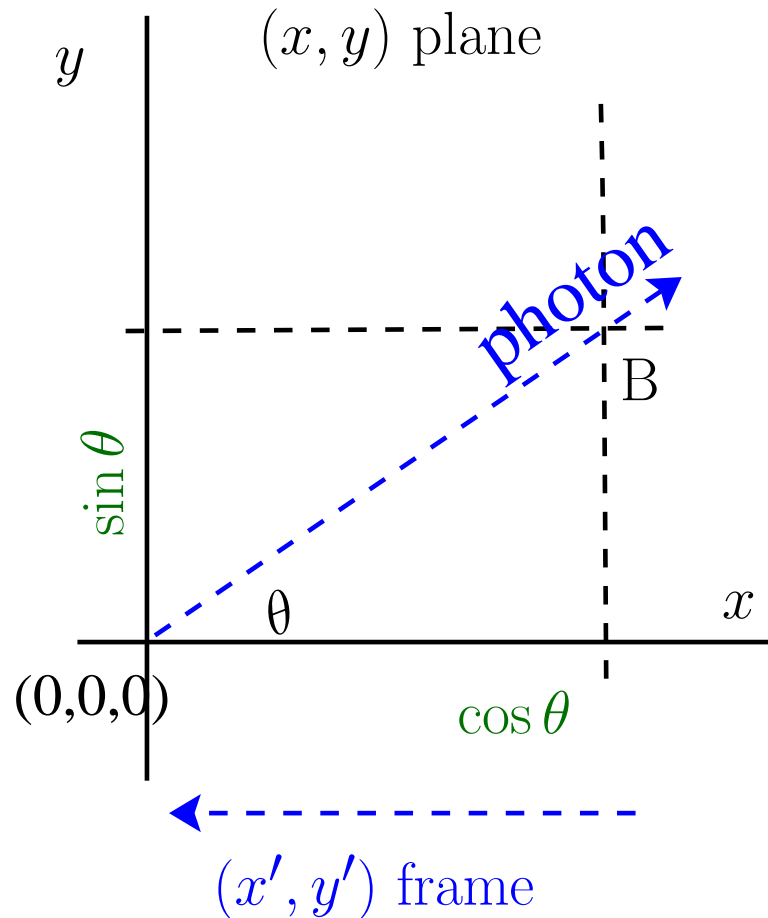
# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



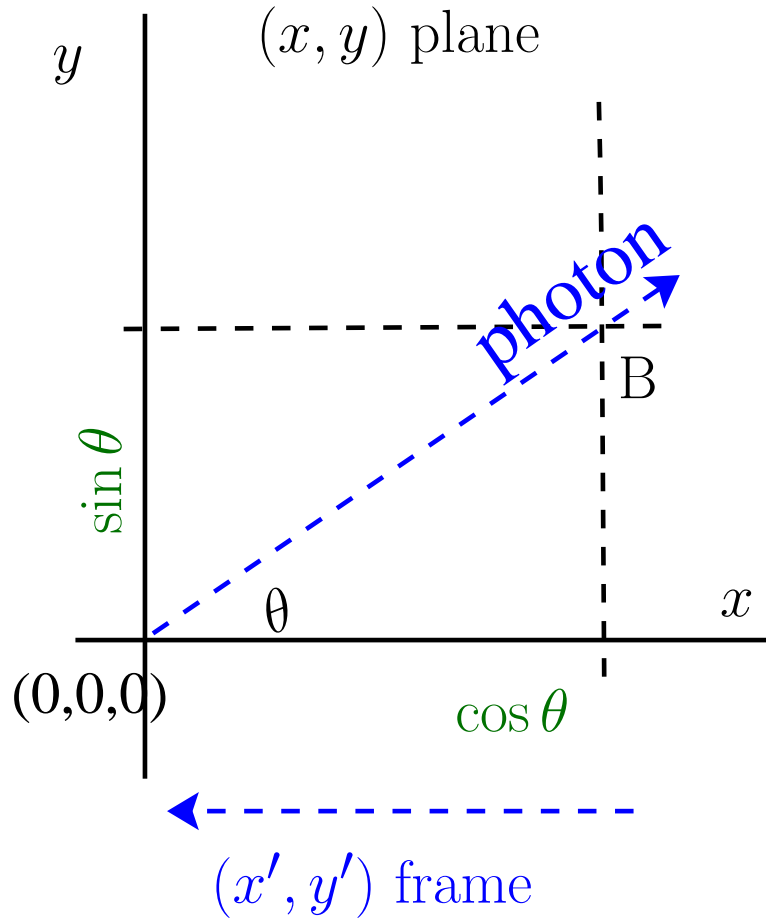
# SR: relativistic aberration

event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



# SR: relativistic aberration

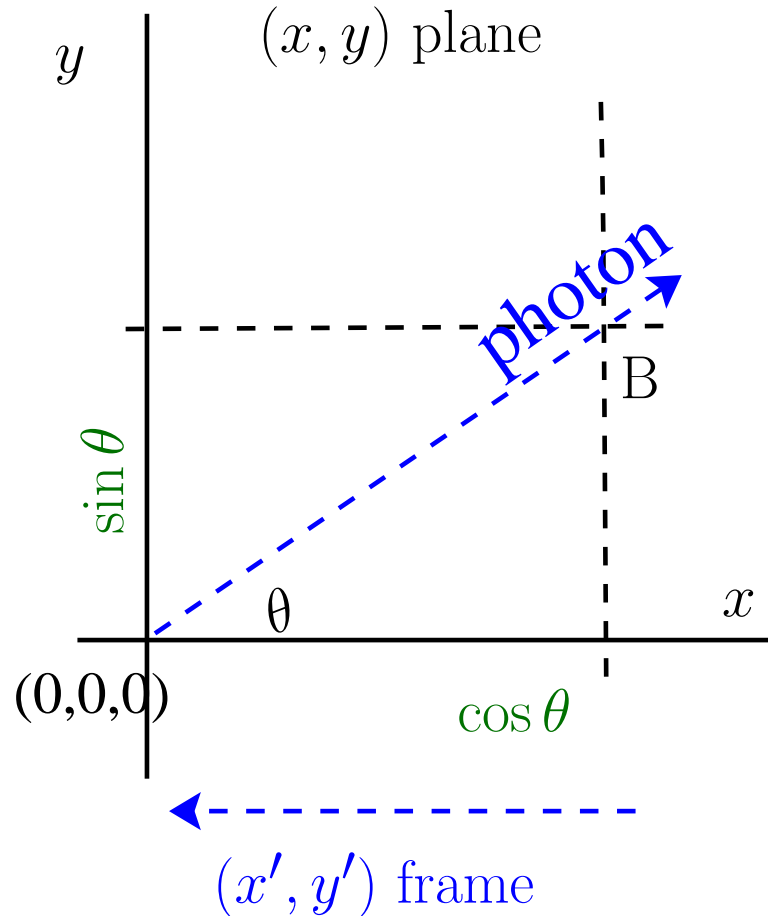
event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



$$\tan \theta' = \frac{\sin \theta}{\gamma(\beta + \cos \theta)}$$

# SR: relativistic aberration

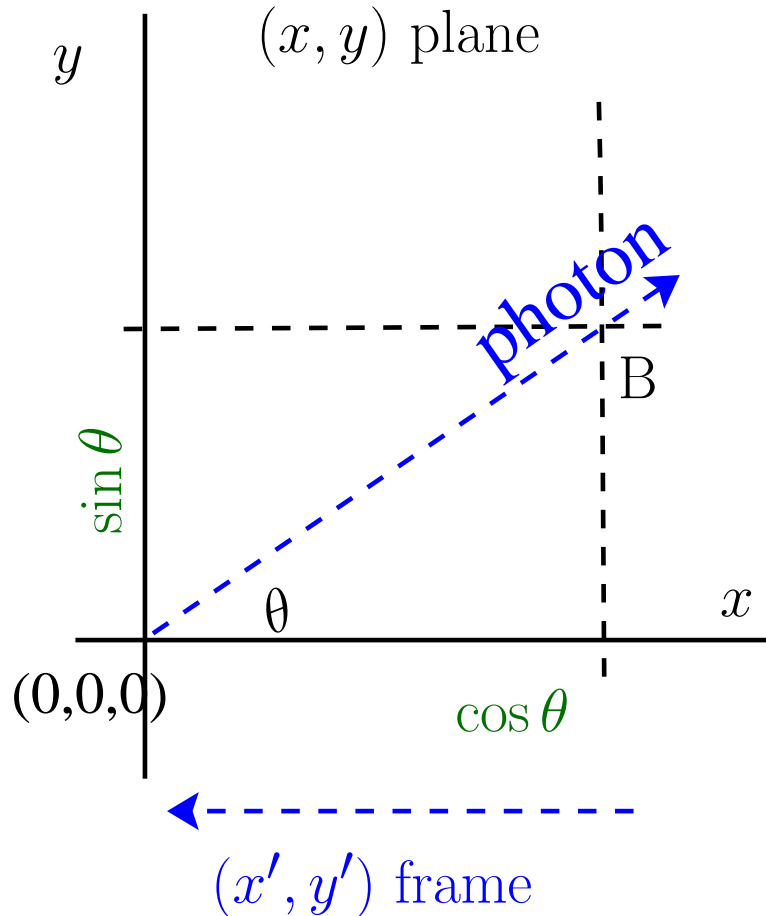
event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



$$\tan \theta' = \frac{\sin \theta}{\gamma(\beta + \cos \theta)} < \tan \theta \text{ if } 0 < \beta < 1 \quad \underline{\text{w: Relativistic aberration}}$$

# SR: relativistic aberration

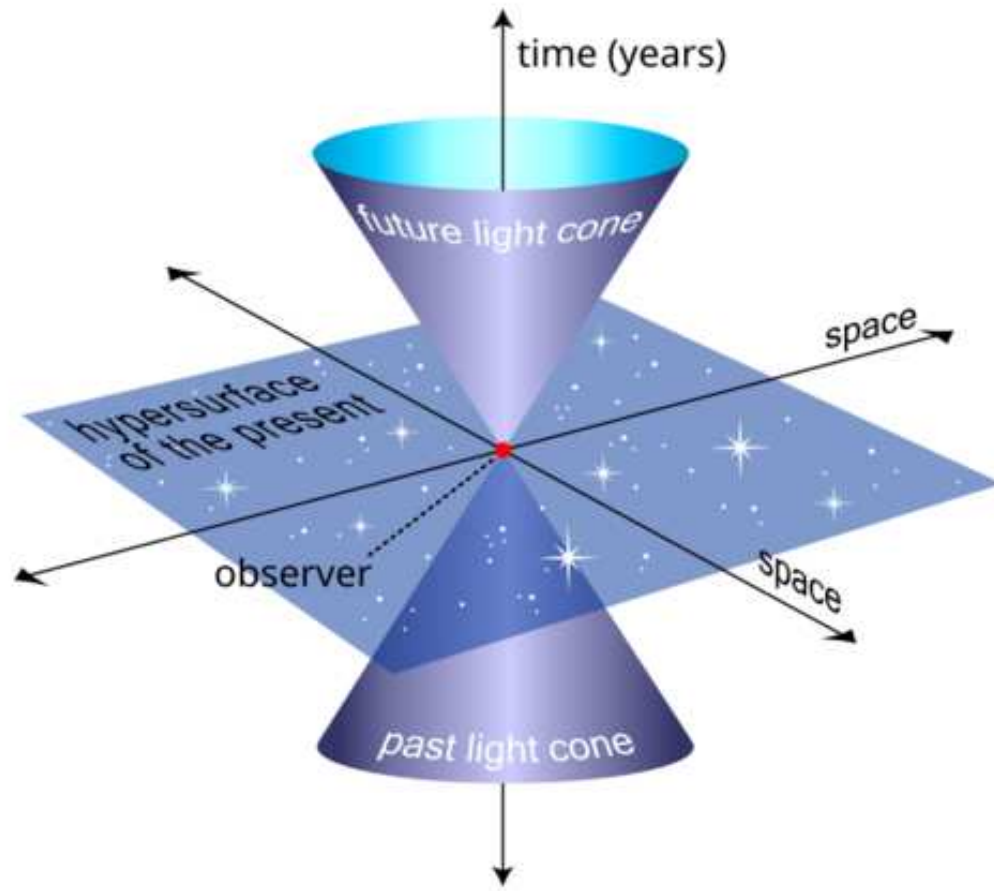
event B:  $(x, y, t) = (\cos \theta, \sin \theta, 1)$



$$\tan \theta' = \frac{\sin \theta}{\gamma(\beta + \cos \theta)} < \tan \theta \text{ if } 0 < \beta < 1 \quad \underline{\text{w: Relativistic aberration}}$$

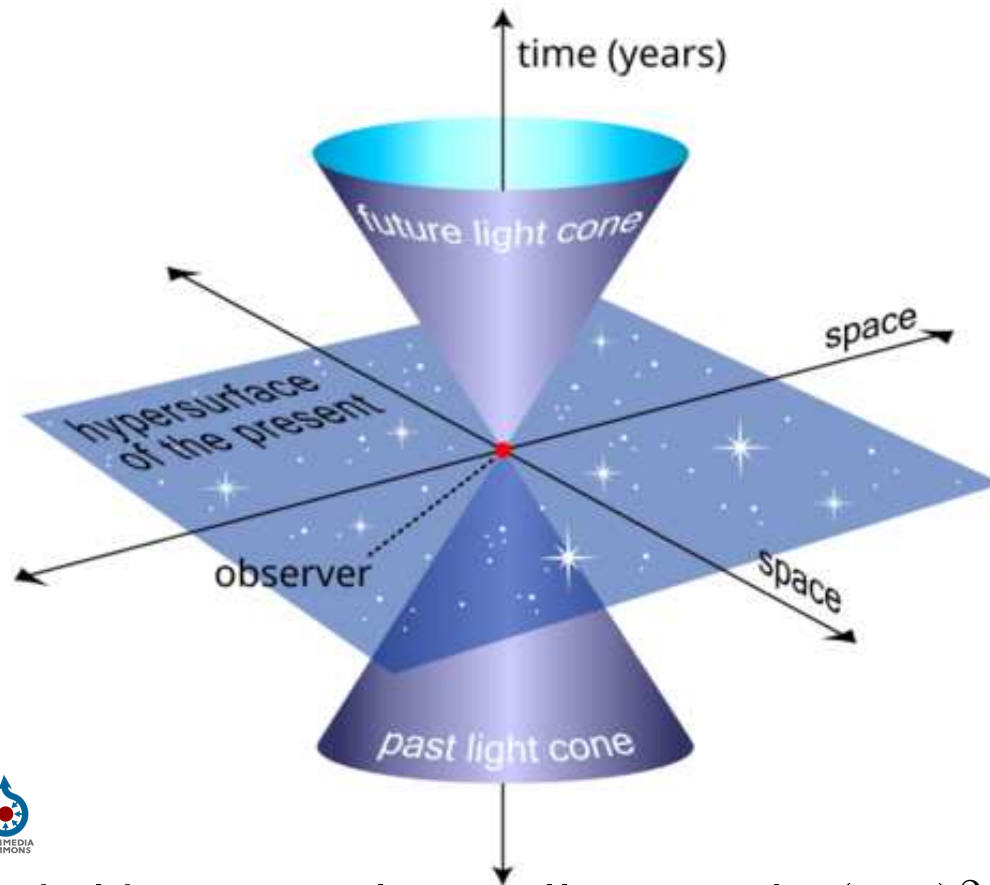
$\Rightarrow$  relativistic beaming, e.g. AGN jets

# SR: world line



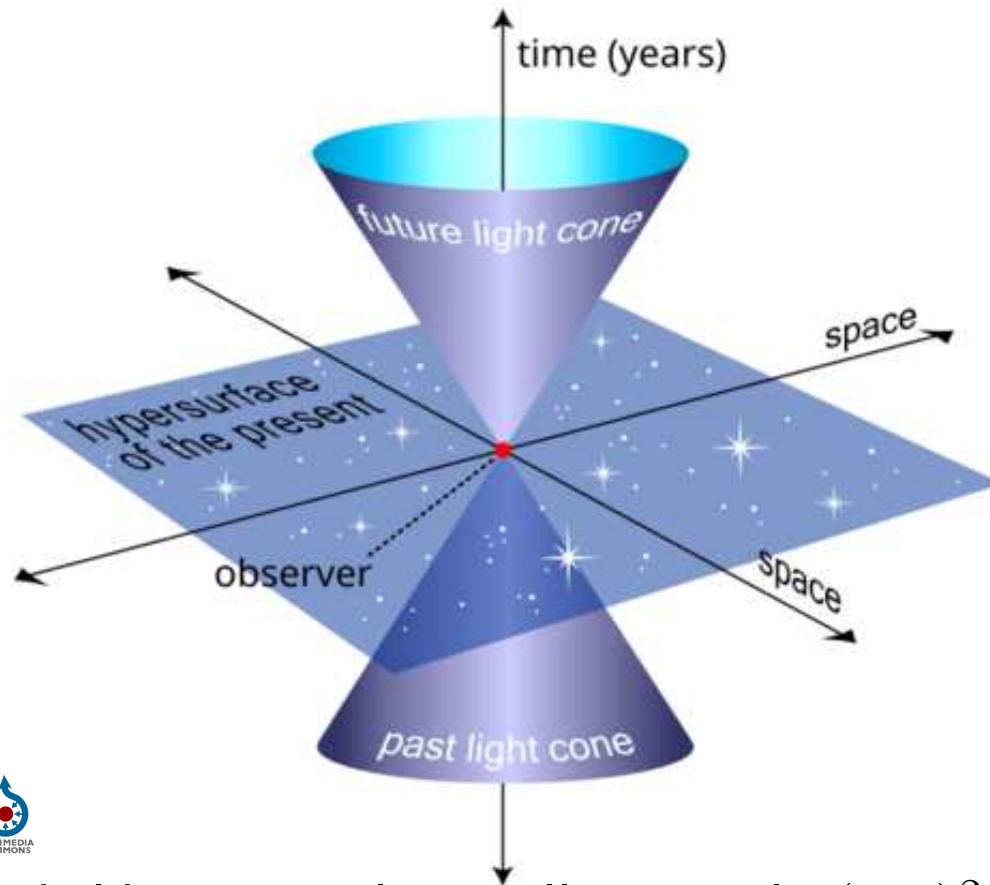


# SR: world line



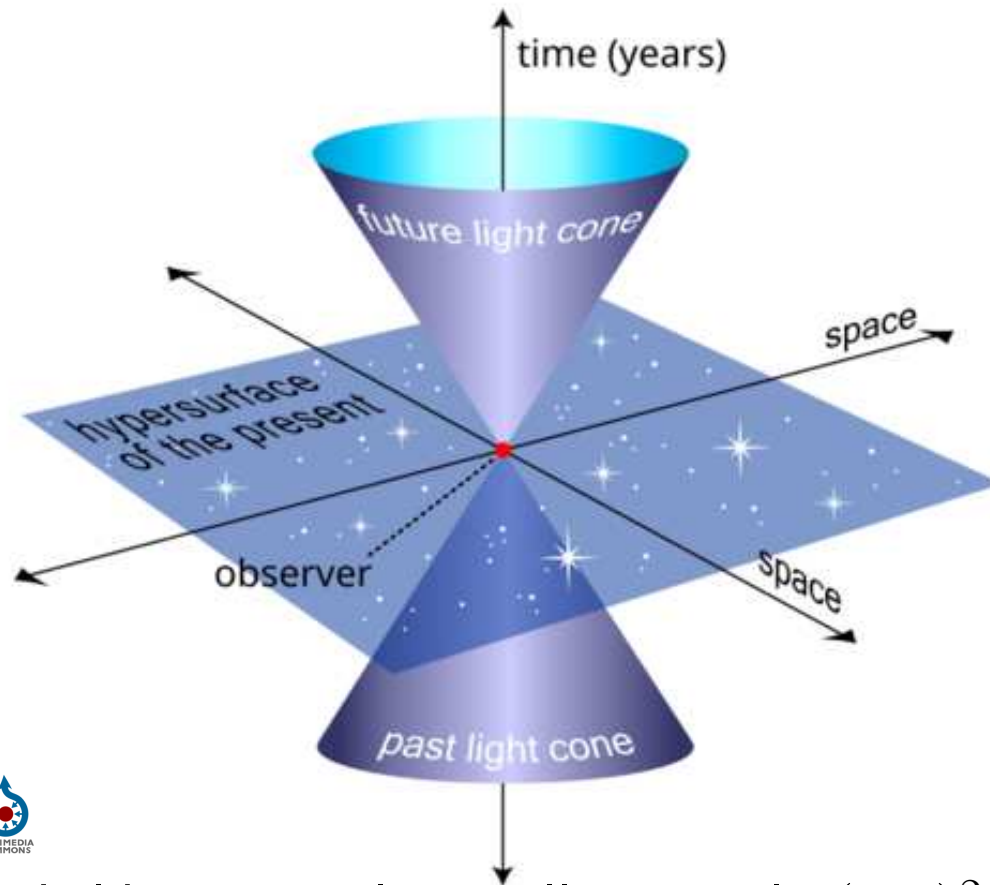
lightlike interval = null interval:  $(\Delta s)^2 = 0$

# SR: world line



lightlike interval = null interval:  $(\Delta s)^2 = 0$   
spacetime =

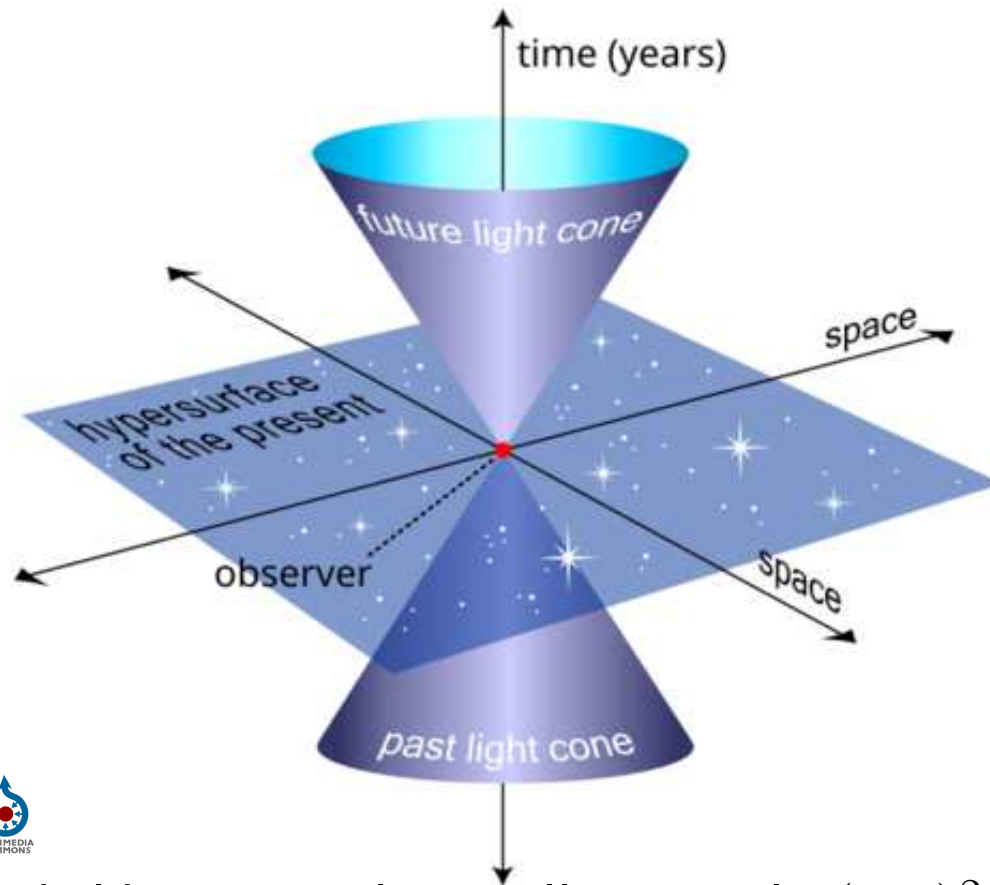
# SR: world line



lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime = on past w:light cone + inside past light cone

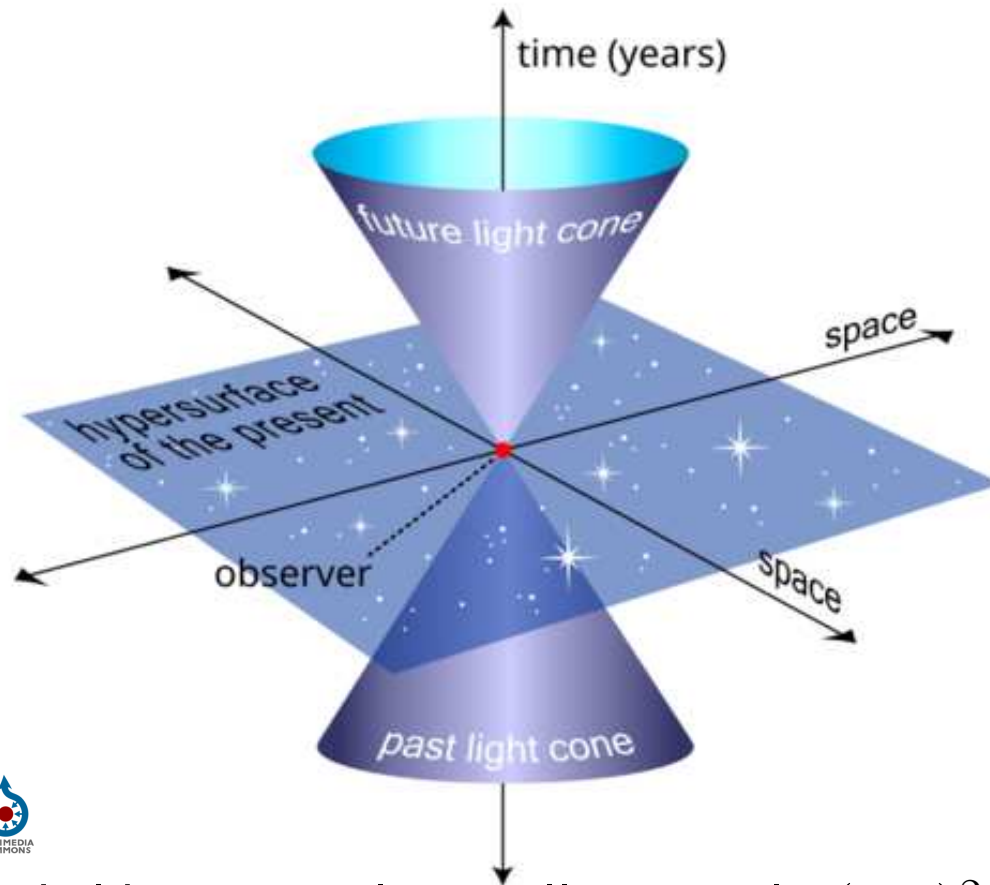
# SR: world line



lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime = on past light cone + inside past light cone  
+ on future light cone + inside future light cone

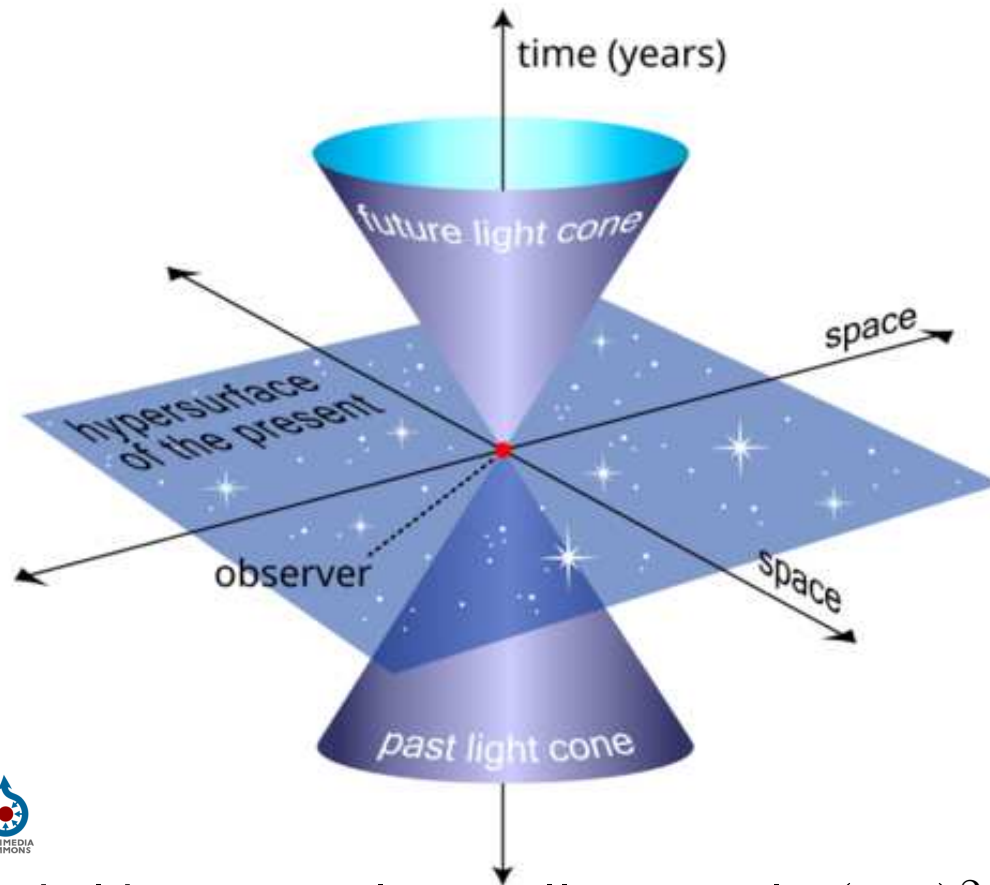
# SR: world line



lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime = on past w:light cone + inside past light cone  
+ on future light cone + inside future light cone  
+ elsewhere (subset: *reference-frame-dependent* "now")

# SR: world line



lightlike interval = null interval:  $(\Delta s)^2 = 0$

spacetime = on past w:light cone + inside past light cone  
+ on future light cone + inside future light cone  
+ elsewhere (subset: *reference-frame-dependent* "now")  
+ here-now

# SR: world line

Lorentz transform of world line



# SR: world line

Lorentz transform of world line



- coordinate time in spacetime model  $\neq$  time in your brain (thinking)



# SR: world line

## Lorentz transform of world line



- coordinate time in spacetime model  $\neq$  time in your brain (thinking)
- $\frac{dt}{dt_{\text{thinking}}}$  can be positive or negative

# SR: world line

Lorentz transform of world line



- coordinate time in spacetime model  $\neq$  time in your brain (thinking)

$\frac{dt}{d\lambda}$  can be positive or negative,  $\lambda$  arbitrary real parameter

# SR: world line

Lorentz transform of world line



- coordinate time in spacetime model  $\neq$  time in your brain (thinking)

$\frac{dt}{d\lambda}$  can be positive or negative,  $\lambda$  arbitrary real parameter

“elsewhere” spacetime events can change from past to future even though  $\frac{dt}{d\lambda} > 0$

# SR: world line

Lorentz transform of world line



- coordinate time in spacetime model  $\neq$  time in your brain (thinking)

$\frac{dt}{d\lambda}$  can be positive or negative,  $\lambda$  arbitrary real parameter

“elsewhere” spacetime events can change from past to future even though  $\frac{dt}{d\lambda} > 0$

w:proper time  $\tau :=$  time along a worldline measured by clock following that worldline

# SR: world line

Lorentz transform of world line



- coordinate time in spacetime model  $\neq$  time in your brain (thinking)

$\frac{dt}{d\lambda}$  can be positive or negative,  $\lambda$  arbitrary real parameter

“elsewhere” spacetime events can change from past to future even though  $\frac{dt}{d\lambda} > 0$

w:proper time  $\tau :=$  time along a worldline measured by clock following that worldline

often  $d\tau$  is useful for integrating

# SR: paradoxes; verb tenses

- Where in a sentence is “now”, the “past” or the “future” hidden?

# SR: paradoxes; verb tenses

- Where in a sentence is “now”, the “past” or the “future” hidden?
- Linguistic requirement: replace
  - ◆ “now” by “ $t$ -now” or “ $t'$ -now”

# SR: paradoxes; verb tenses

- Where in a sentence is “now”, the “past” or the “future” hidden?
- Linguistic requirement: replace
  - ◆ “now” by “ $t$ -now” or “ $t'$ -now”
  - ◆ “happened” by “ $t$ -happened” or “ $t'$ -happened”



# SR: paradoxes; verb tenses

- Where in a sentence is “now”, the “past” or the “future” hidden?
- Linguistic requirement: replace
  - ◆ “now” by “ $t$ -now” or “ $t'$ -now”
  - ◆ “happened” by “ $t$ -happened” or “ $t'$ -happened”
    - or “past-time-cone-happened”
  - ◆ “happening” by “ $t$ -happening” or “ $t'$ -happening”

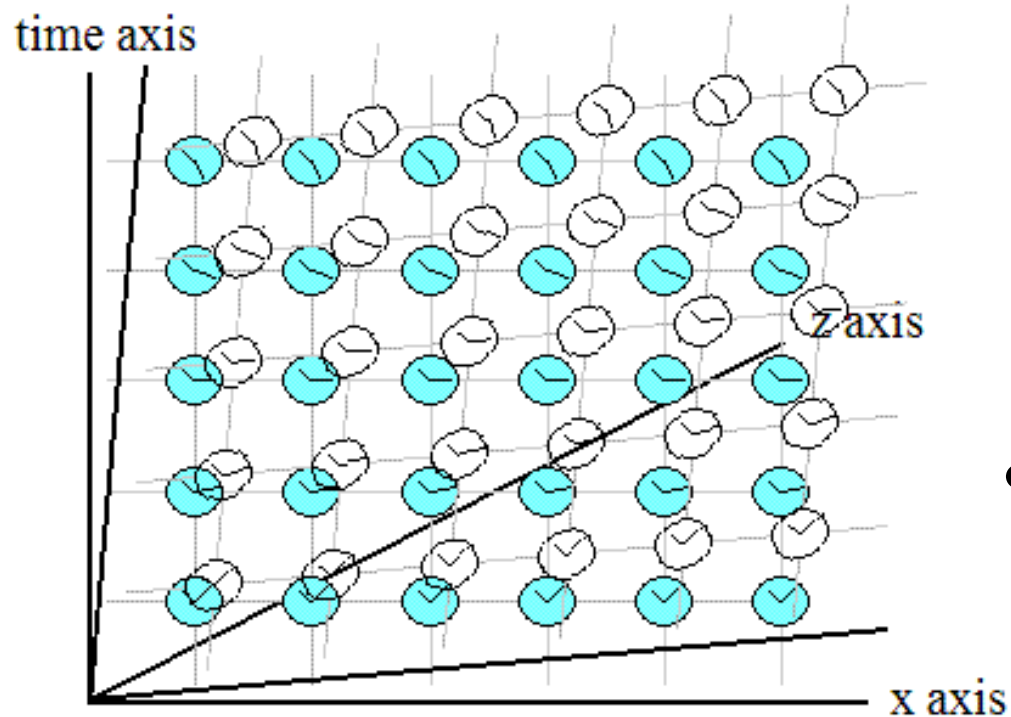
# SR: paradoxes; verb tenses

- Where in a sentence is “now”, the “past” or the “future” hidden?
- Linguistic requirement: replace
  - ◆ “now” by “ $t$ -now” or “ $t'$ -now”
  - ◆ “happened” by “ $t$ -happened or “ $t'$ -happened”
    - or “past-time-cone-happened”
  - ◆ “happening” by “ $t$ -happening or “ $t'$ -happening”
    - or “don’t know unless here-now”
  - ◆ “will happen” by “ $t$ -will-happen or “ $t'$ -will-happen”
    - or “future-time-cone-will-happen”

# SR: paradoxes; verb tenses

- Where in a sentence is “now”, the “past” or the “future” hidden?
- Linguistic requirement: replace
  - ◆ “now” by “ $t$ -now” or “ $t'$ -now”
  - ◆ “happened” by “ $t$ -happened or “ $t'$ -happened”
    - or “past-time-cone-happened”
  - ◆ “happening” by “ $t$ -happening or “ $t'$ -happening”
    - or “don’t know unless here-now”
  - ◆ “will happen” by “ $t$ -will-happen or “ $t'$ -will-happen”
    - or “future-time-cone-will-happen”
- Which of the above assume tachyonic communication?

# SR: Rietdijk–Putnam argument



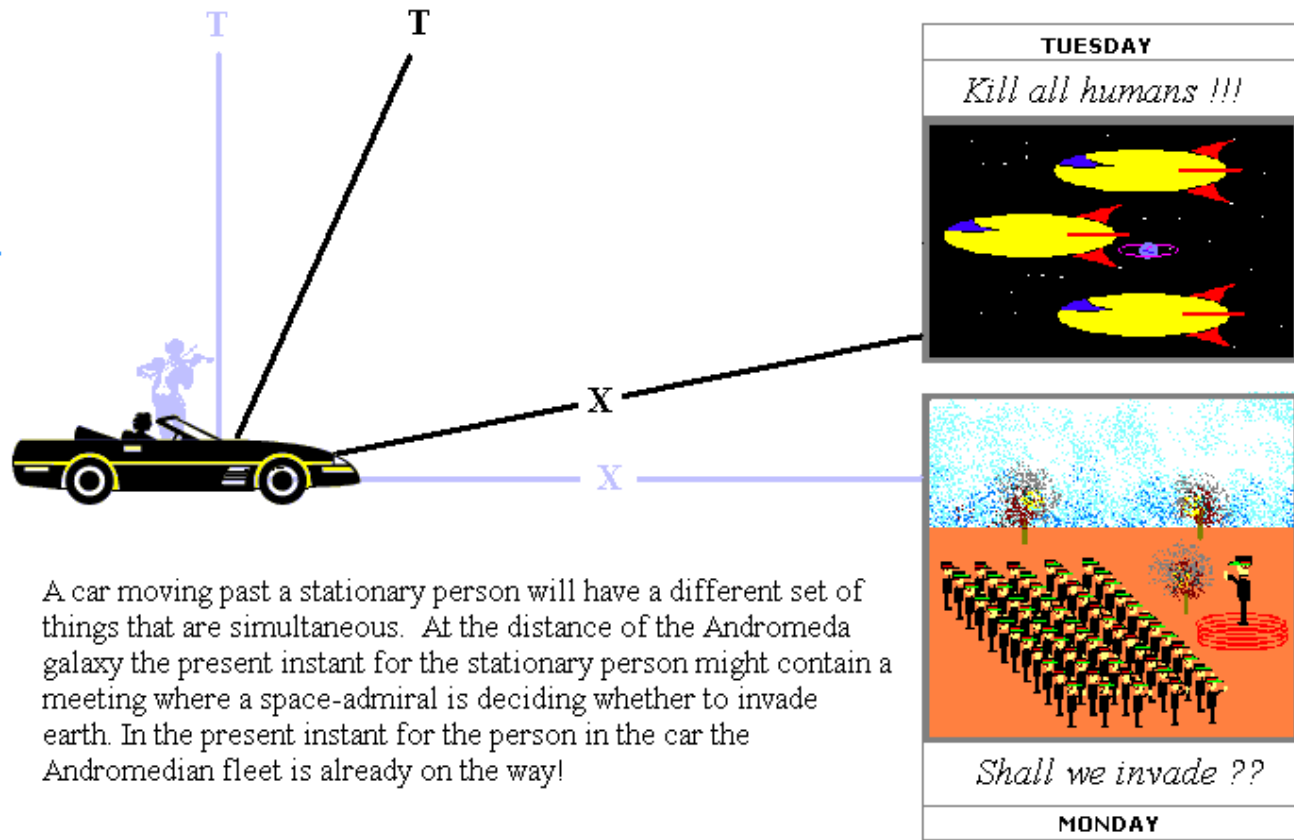
Relativity shows that the inertial frames of reference of relatively moving objects do not overlie each other.

- each observer can synchronise clocks + rods



# SR: Rietdijk–Putnam argument

## The Andromeda Paradox



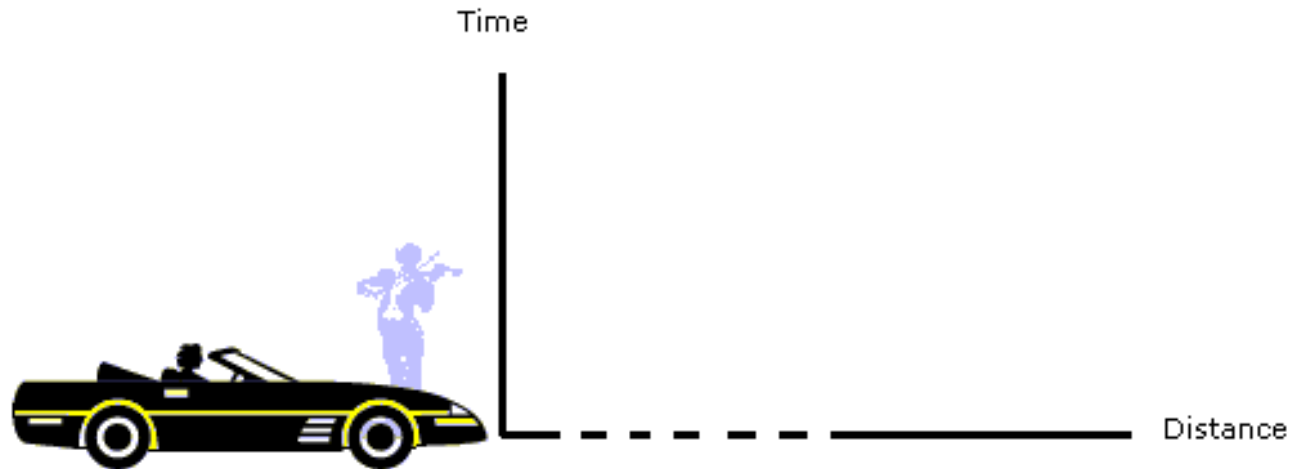
A car moving past a stationary person will have a different set of things that are simultaneous. At the distance of the Andromeda galaxy the present instant for the stationary person might contain a meeting where a space-admiral is deciding whether to invade earth. In the present instant for the person in the car the Andromedan fleet is already on the way!

[w:Rietdijk–Putnam argument](#)

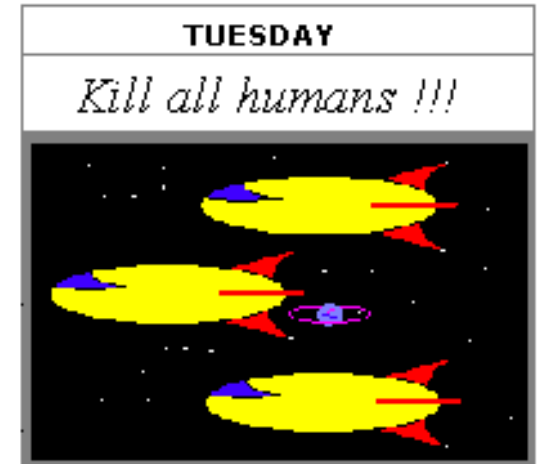


Roger Penrose version: the “Andromeda paradox”

# SR: Rietdijk–Putnam argument



For the car driver the stationary man and the invasion fleet are all events in the present moment.

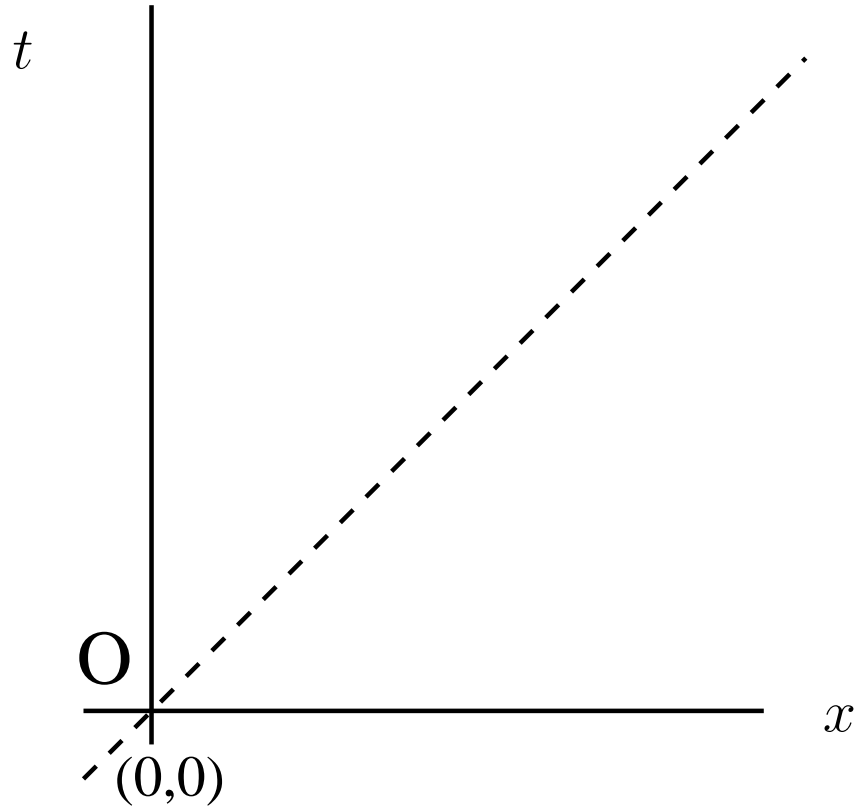


[w:Rietdijk-Putnam argument](https://en.wikipedia.org/wiki/Rietdijk-Putnam_argument)



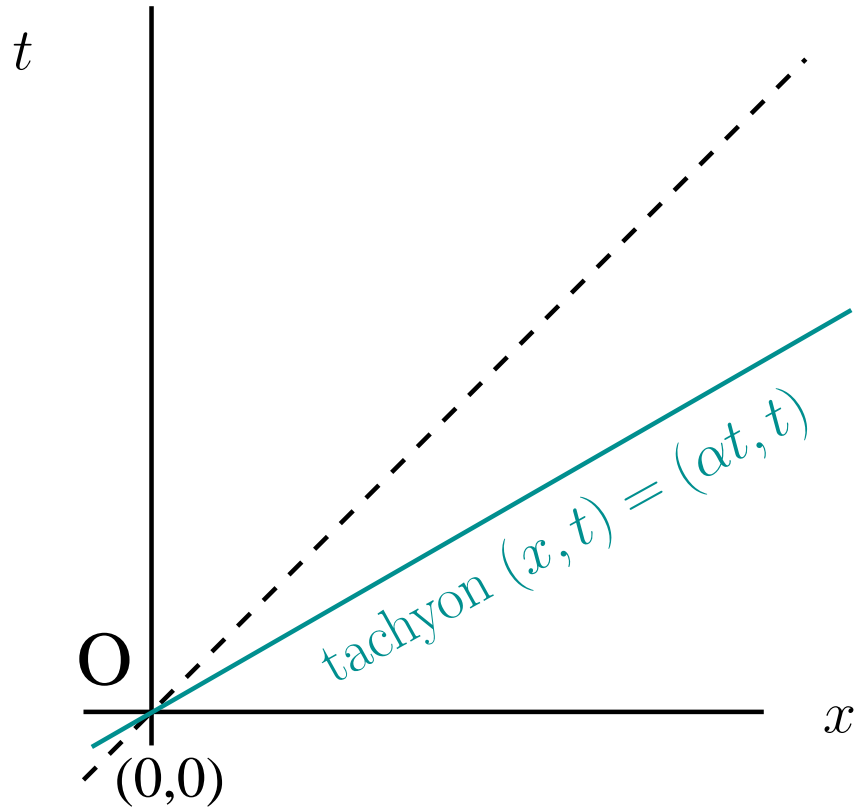
Roger Penrose version: the “Andromeda paradox”

# SR: tachyons and causality



observer "at rest"

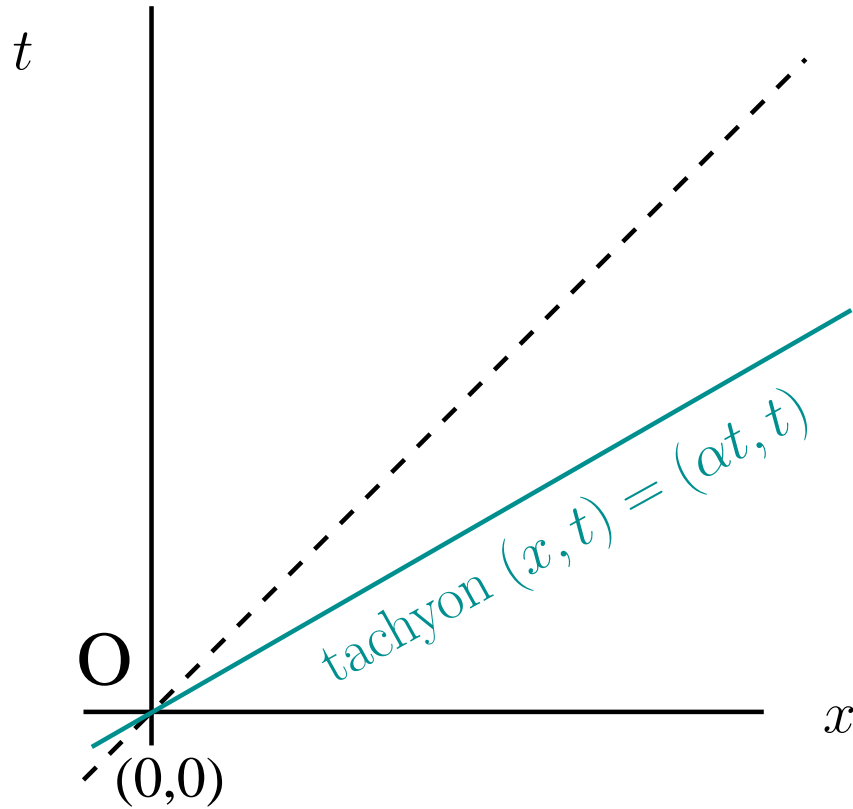
# SR: tachyons and causality



add a tachyon with speed  $\alpha > 1$



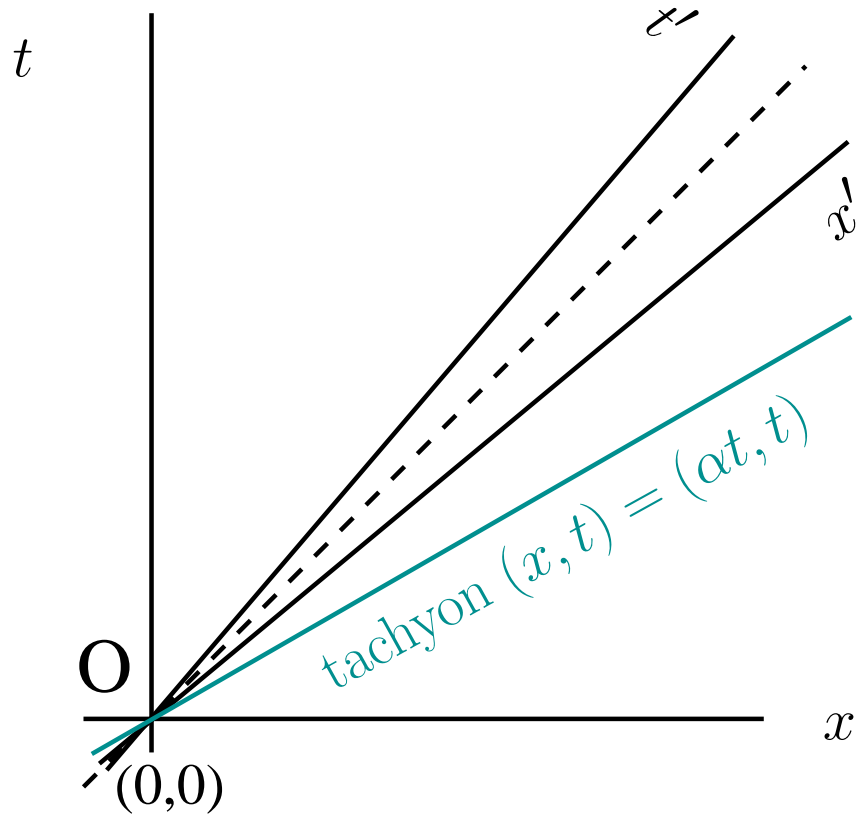
# SR: tachyons and causality



add a tachyon with speed  $\alpha > 1$

choose rocket at speed  $\beta$  with  $1/\alpha < \beta < 1$

# SR: tachyons and causality

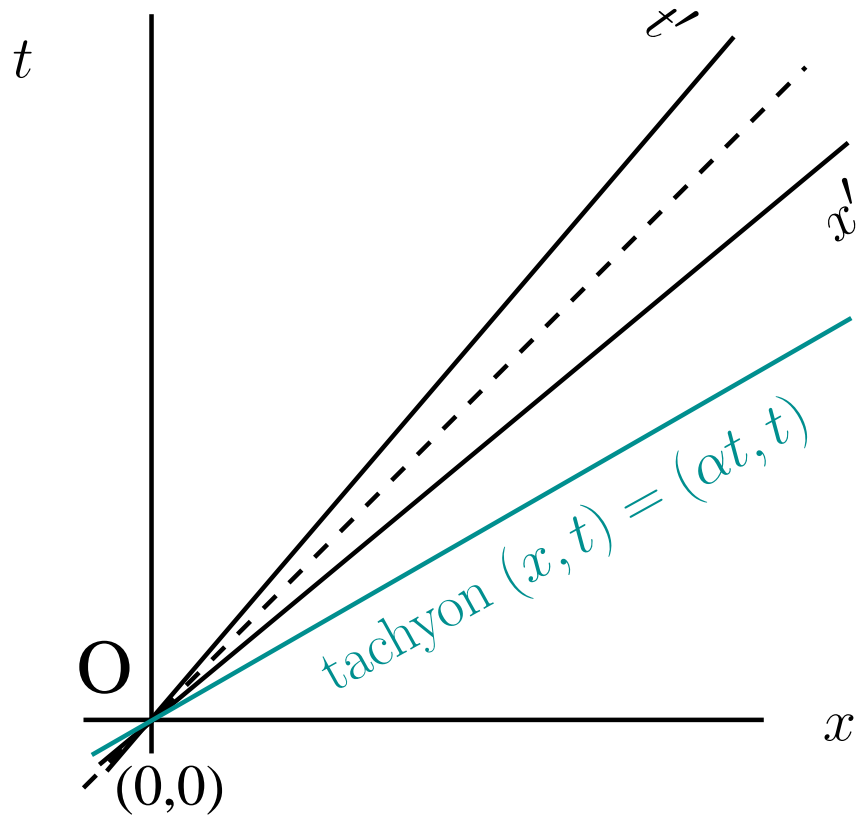


add a tachyon with speed  $\alpha > 1$

choose rocket at speed  $\beta$  with  $1/\alpha < \beta < 1$

add axes  $x', t'$  for the rocket

# SR: tachyons and causality



add a tachyon with speed  $\alpha > 1$

choose rocket at speed  $\beta$  with  $1/\alpha < \beta < 1$

add axes  $x', t'$  for the rocket

rocket frame:  $(\alpha t, t)$  becomes  $\Lambda (\alpha t, t)^T$

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} =$$

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \begin{pmatrix} \gamma \alpha t - \beta \gamma t \\ -\alpha \beta \gamma t + \gamma t \end{pmatrix}$$

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \gamma t \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \gamma t \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$x' = \gamma t(\alpha - \beta) > 0 \text{ since } \alpha > 1 > \beta$$

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \gamma t \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$x' = \gamma t(\alpha - \beta) > 0 \text{ since } \alpha > 1 > \beta$$

$$t' = \gamma t(-\alpha\beta + 1) < 0 \text{ since we chose } \beta > 1/\alpha$$



# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \gamma t \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$x' = \gamma t(\alpha - \beta) > 0 \text{ since } \alpha > 1 > \beta$$

$$t' = \gamma t(-\alpha\beta + 1) < 0 \text{ since we chose } \beta > 1/\alpha$$

$$dt'/dt < 0$$

same sequence of spacetime events = tachyon spacetime path:

$t$  increases for observer "at rest",

$t'$  decreases for rocket observer (with  $\beta > 1/\alpha$ )

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \gamma t \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$x' = \gamma t(\alpha - \beta) > 0 \text{ since } \alpha > 1 > \beta$$

$$t' = \gamma t(-\alpha\beta + 1) < 0 \text{ since we chose } \beta > 1/\alpha$$

$$dt'/dt < 0$$

same sequence of spacetime events = tachyon spacetime path:

$t$  increases for observer "at rest",

$t'$  decreases for rocket observer (with  $\beta > 1/\alpha$ )

- observer at rest: tachyon emitted at origin
- rocket: tachyon absorbed at origin

# SR: tachyons and causality

$$\begin{pmatrix} x' \\ t' \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t \\ t \end{pmatrix} = \gamma t \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$x' = \gamma t(\alpha - \beta) > 0 \text{ since } \alpha > 1 > \beta$$

$$t' = \gamma t(-\alpha\beta + 1) < 0 \text{ since we chose } \beta > 1/\alpha$$

$$dt'/dt < 0$$

same sequence of spacetime events = tachyon spacetime path:

$t$  increases for observer "at rest",

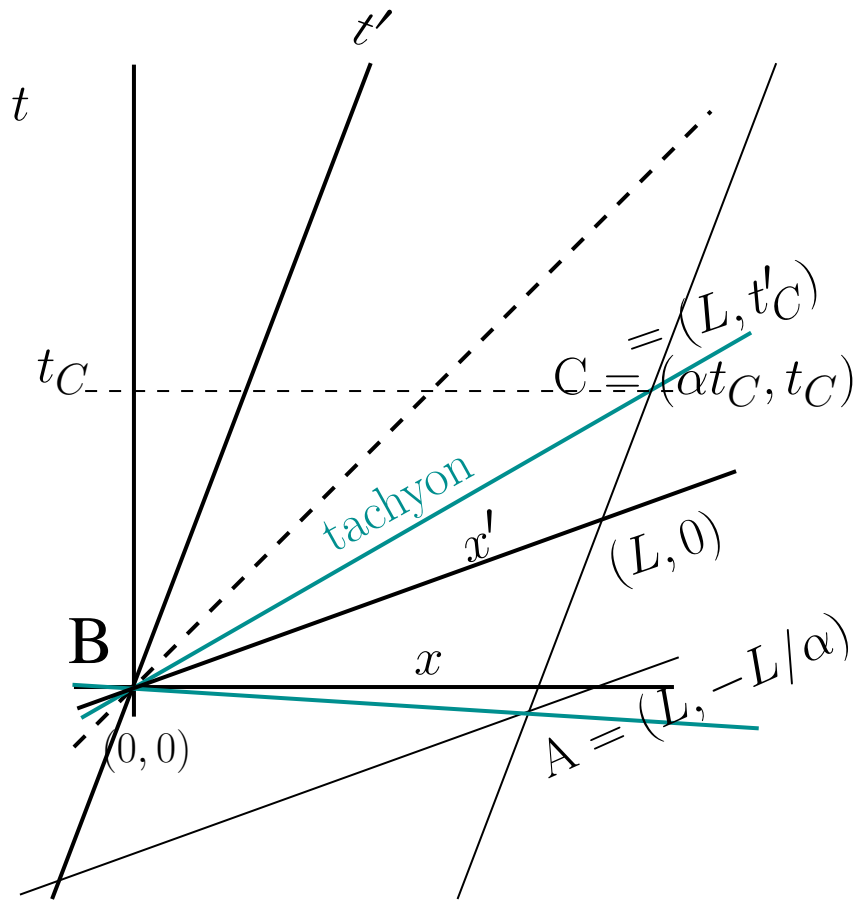
$t'$  decreases for rocket observer (with  $\beta > 1/\alpha$ )

- observer at rest: tachyonic neutrino emitted at CERN?
- rocket: tachyonic neutrino absorbed at CERN?

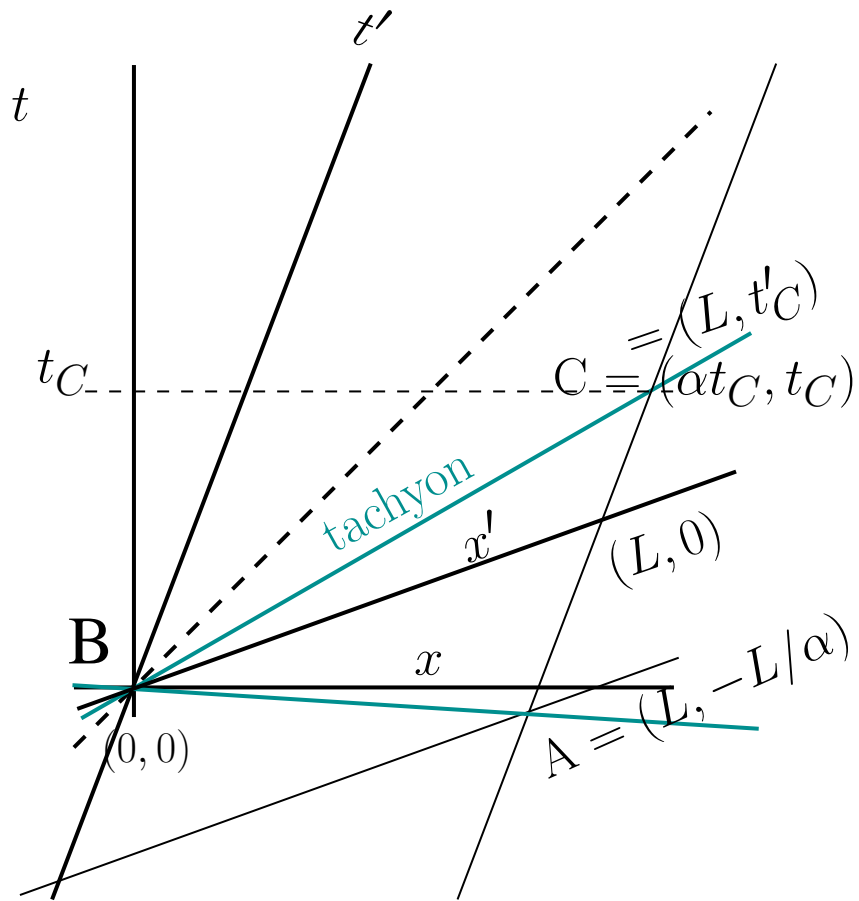
w:2011 OPERA faster-than-light neutrino anomaly:

CERN → Gran Sasso

# SR: tachyonic antitelephone

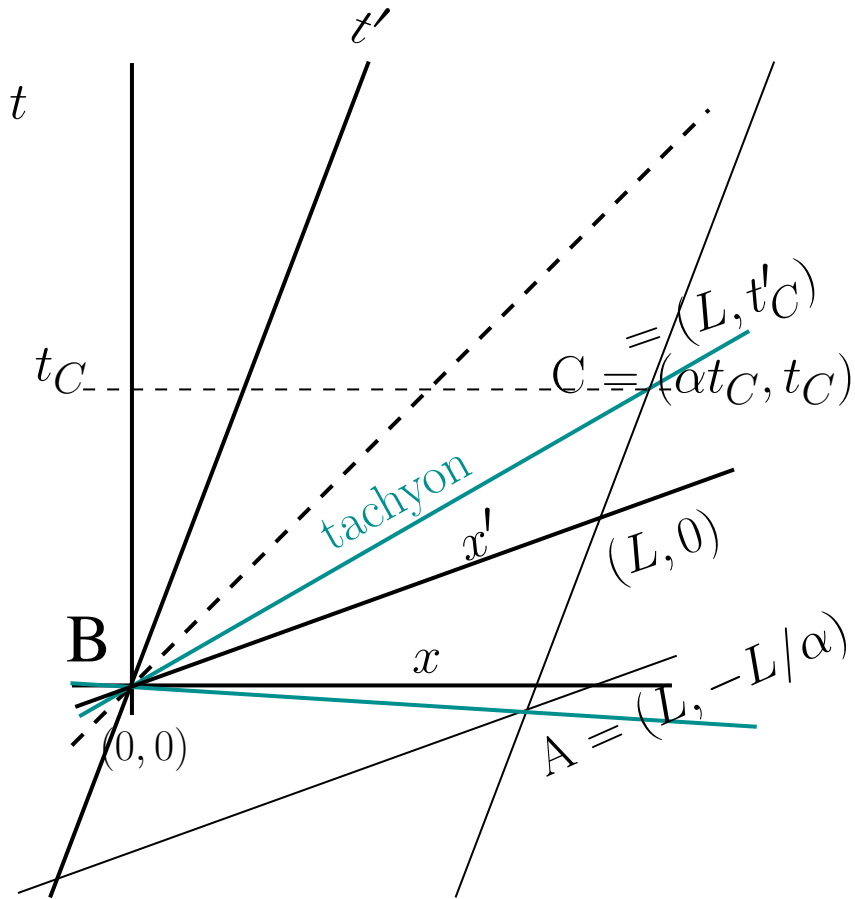


# SR: tachyonic antitelephone



B stationary:  $(x, t)$  frame

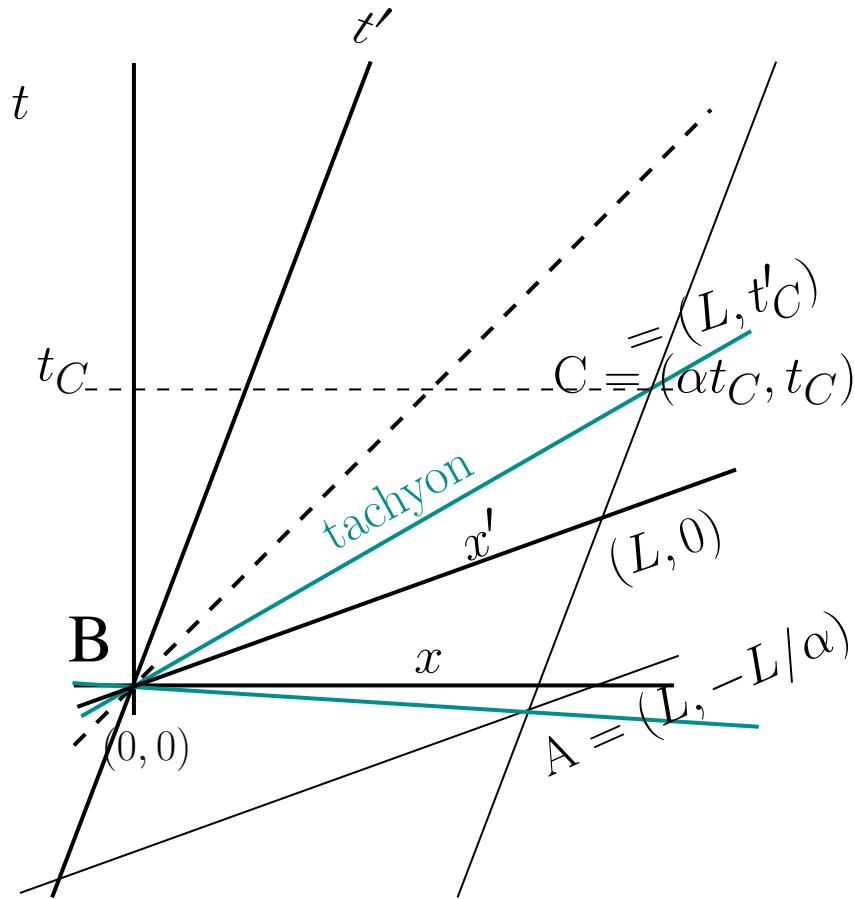
# SR: tachyonic antitelephone



B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone

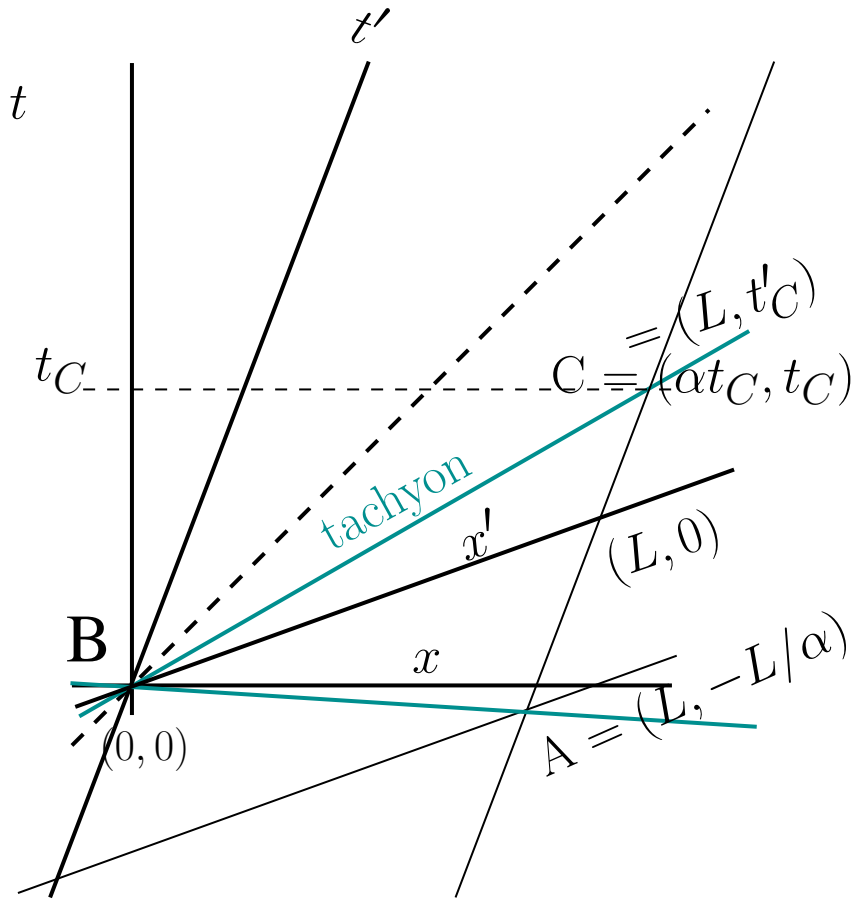


A: tachyon at  $\alpha > 1$  to B

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



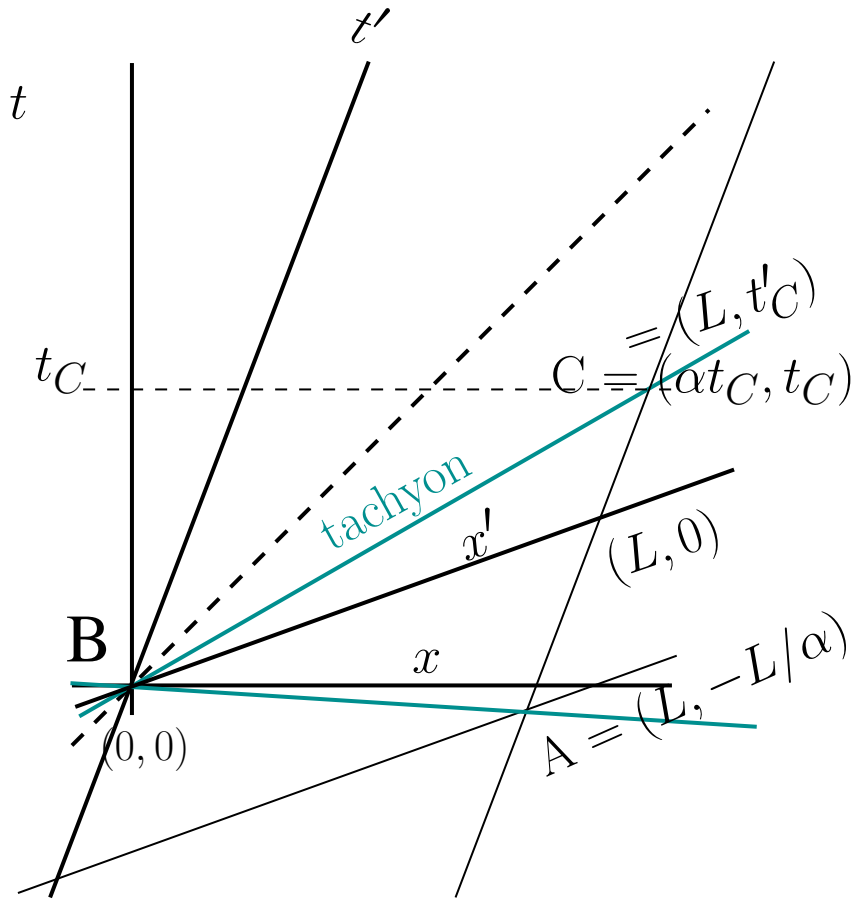
B: tachyon at  $\alpha > 1$  to C

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame



# SR: tachyonic antitelephone

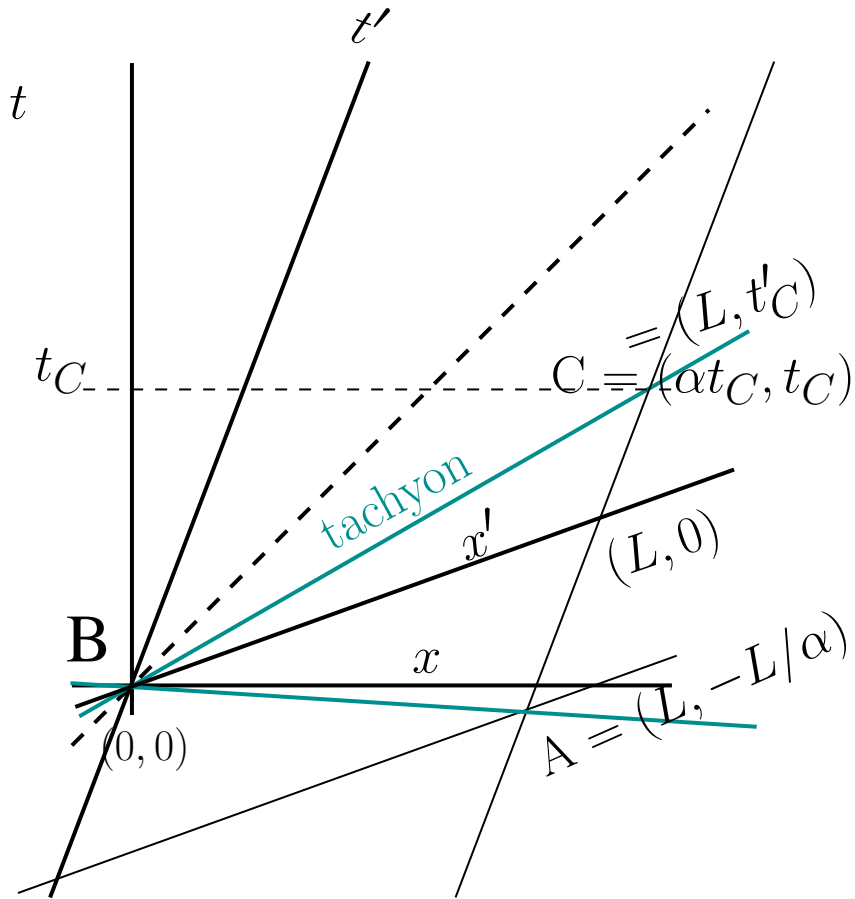


$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



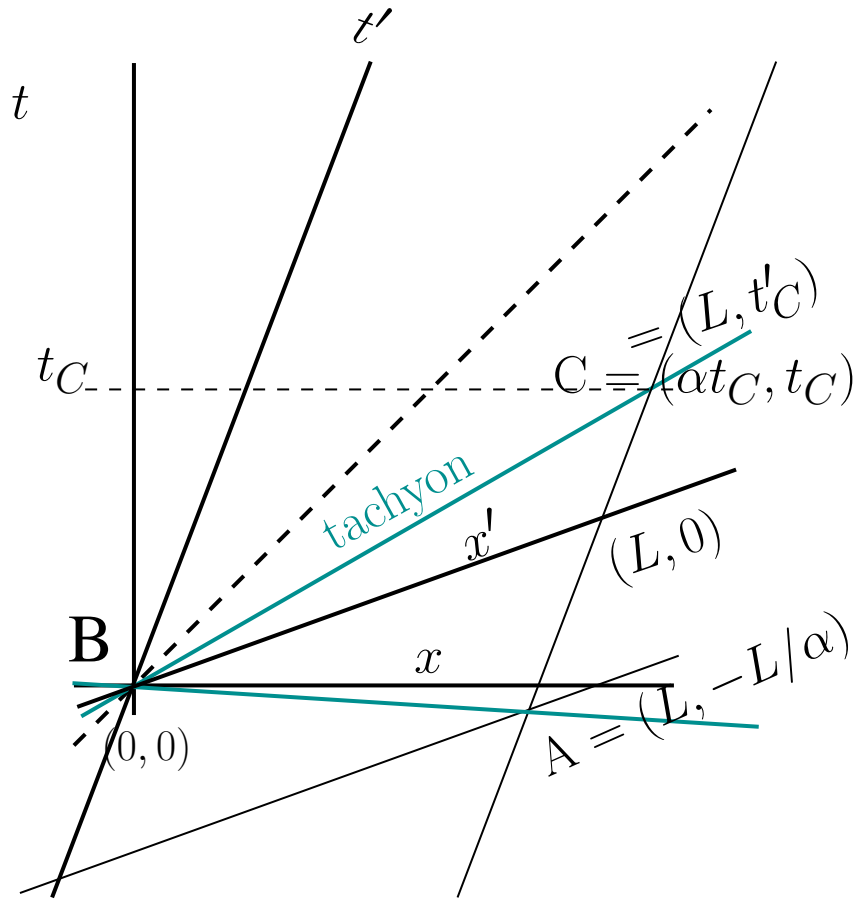
$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

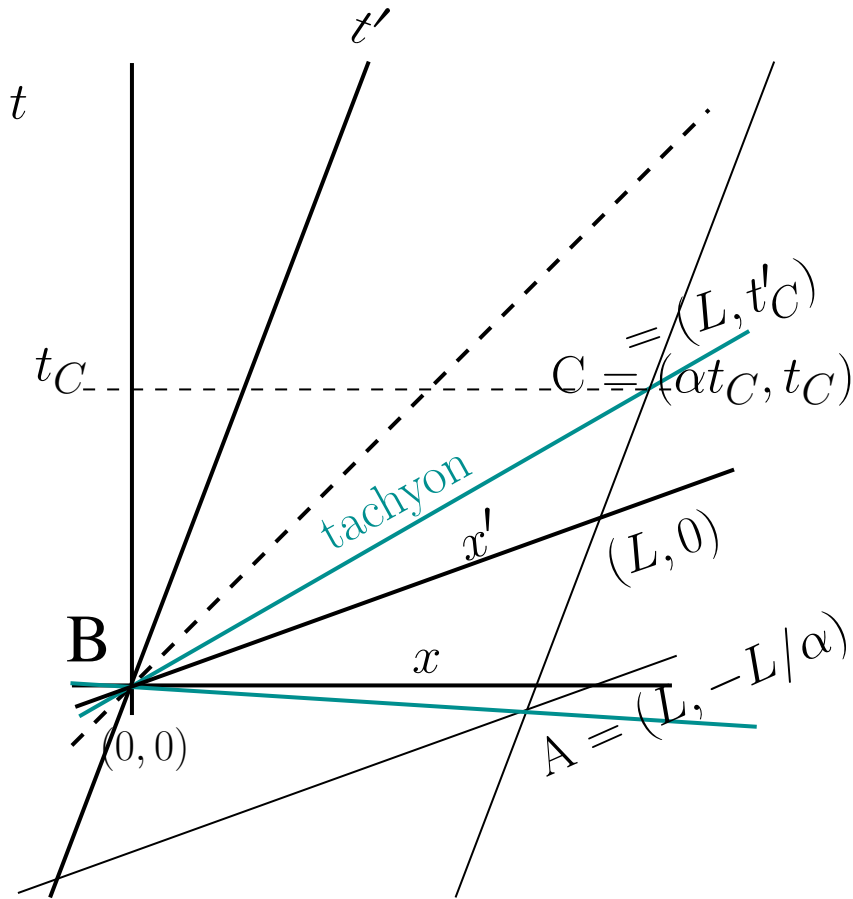
$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$t'_C = \gamma t_C (1 - \alpha\beta)$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

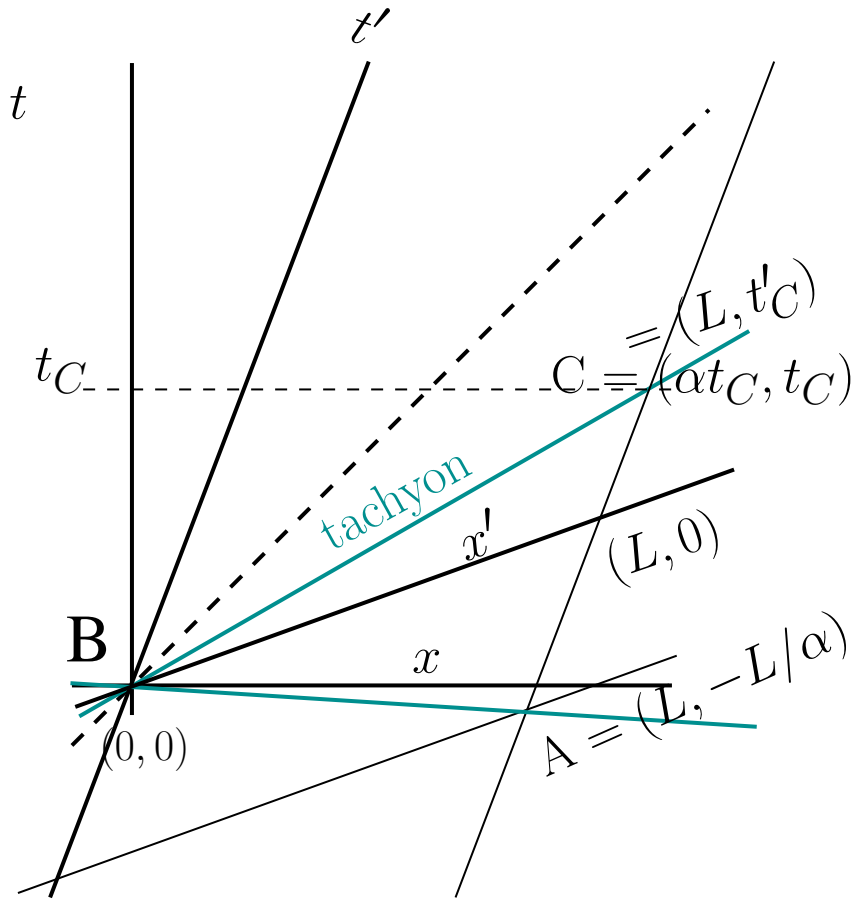
$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$t'_C = \gamma \frac{L}{\gamma(\alpha - \beta)} (1 - \alpha\beta)$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

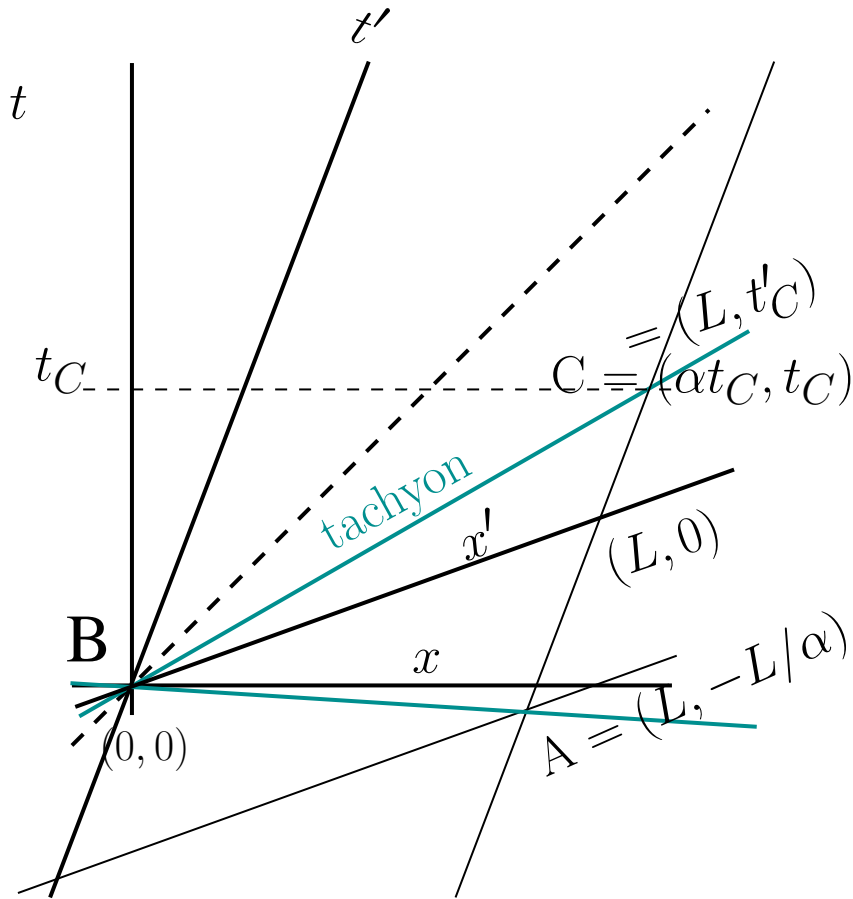
$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$t'_C = L \frac{1 - \alpha\beta}{\alpha - \beta}$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

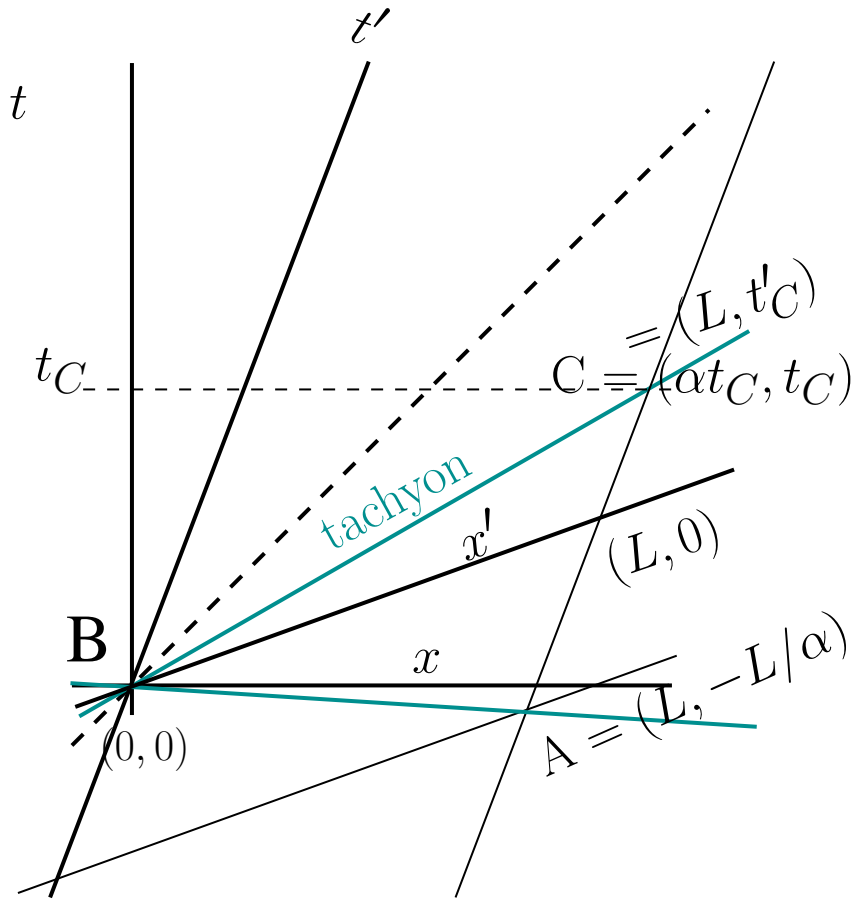
$$t'_C = L \frac{1 - \alpha\beta}{\alpha - \beta}$$

$$t'_C - t'_A = L \left( \frac{1 - \alpha\beta}{\alpha - \beta} + \frac{1}{\alpha} \right)$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

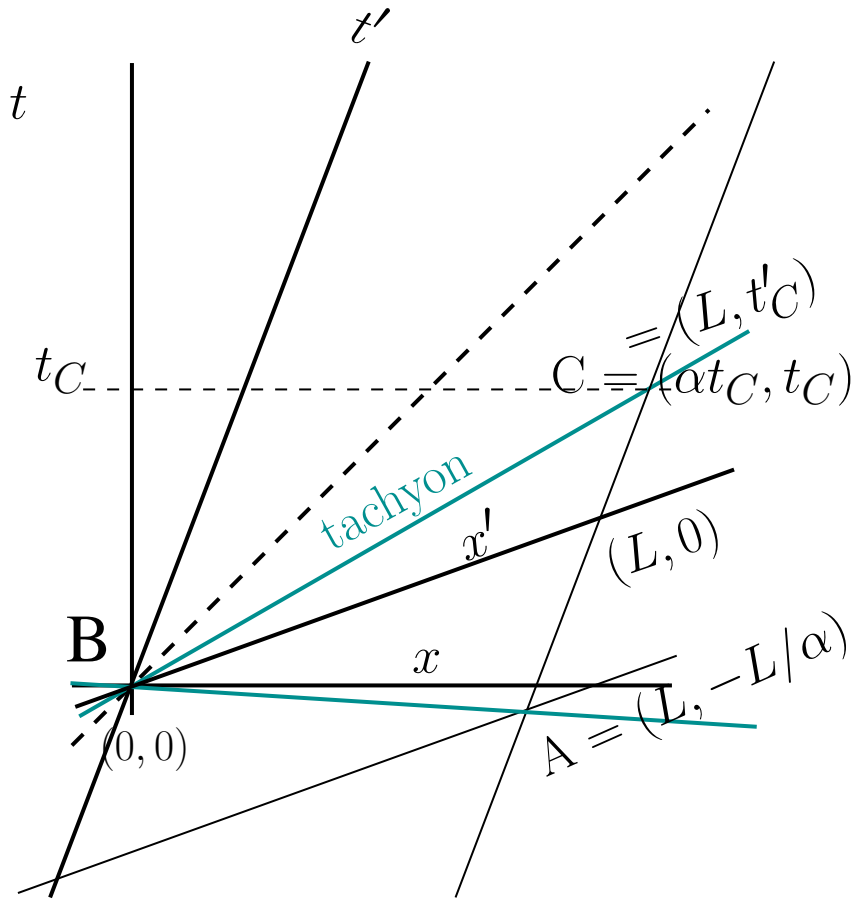
$$t'_C = L \frac{1 - \alpha\beta}{\alpha - \beta}$$

$$t'_C - t'_A = L \frac{\alpha - \alpha^2\beta + \alpha - \beta}{\alpha(\alpha - \beta)}$$

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame

# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$t'_C = L \frac{1 - \alpha\beta}{\alpha - \beta}$$

$$t'_C - t'_A = L \frac{2\alpha - (\alpha^2 + 1)\beta}{\alpha(\alpha - \beta)}$$

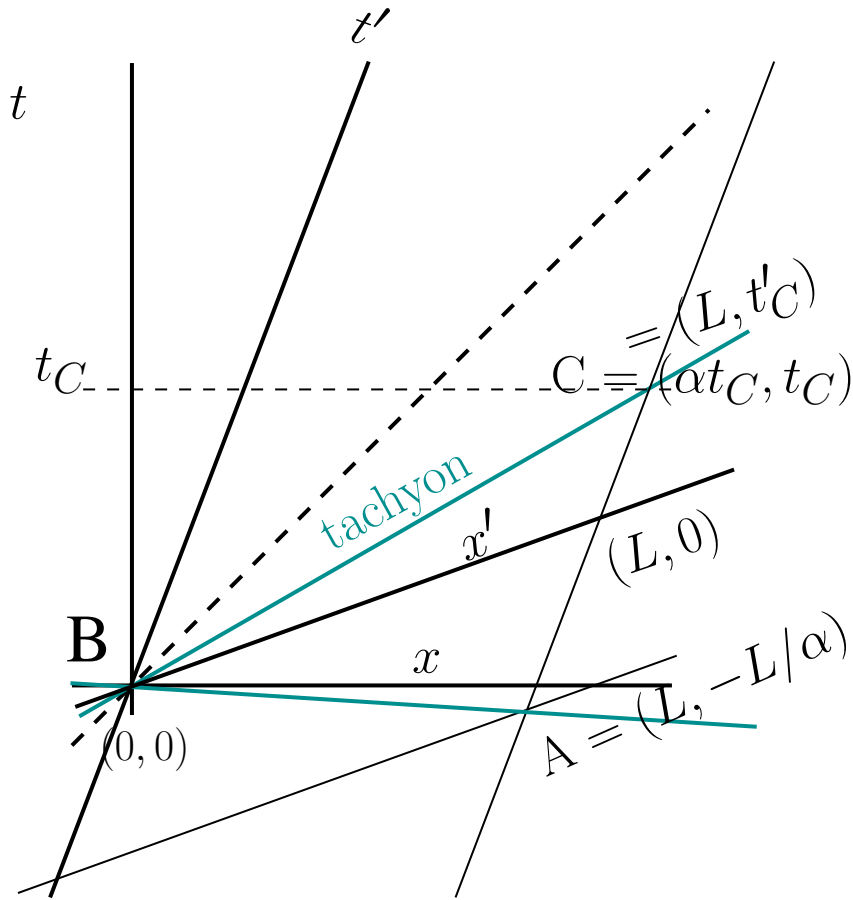
B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame





# SR: tachyonic antitelephone



$$C: \begin{pmatrix} L \\ t'_C \end{pmatrix} = \Lambda \begin{pmatrix} \alpha t_C \\ t_C \end{pmatrix}$$

$$\begin{pmatrix} L \\ t'_C \end{pmatrix} = \gamma t_C \begin{pmatrix} \alpha - \beta \\ -\alpha\beta + 1 \end{pmatrix}$$

$$t'_C = L \frac{1 - \alpha\beta}{\alpha - \beta}$$

$$t'_C - t'_A = L \frac{2\alpha - (\alpha^2 + 1)\beta}{\alpha(\alpha - \beta)}$$

$$< 0 \text{ if } \beta > \frac{2\alpha}{\alpha^2 + 1}$$

A receives tachyonic response at C before sending it

B stationary:  $(x, t)$  frame

A moving at speed  $\beta$ :  $(x', t')$  frame



# SR: pole-barn/ladder paradox

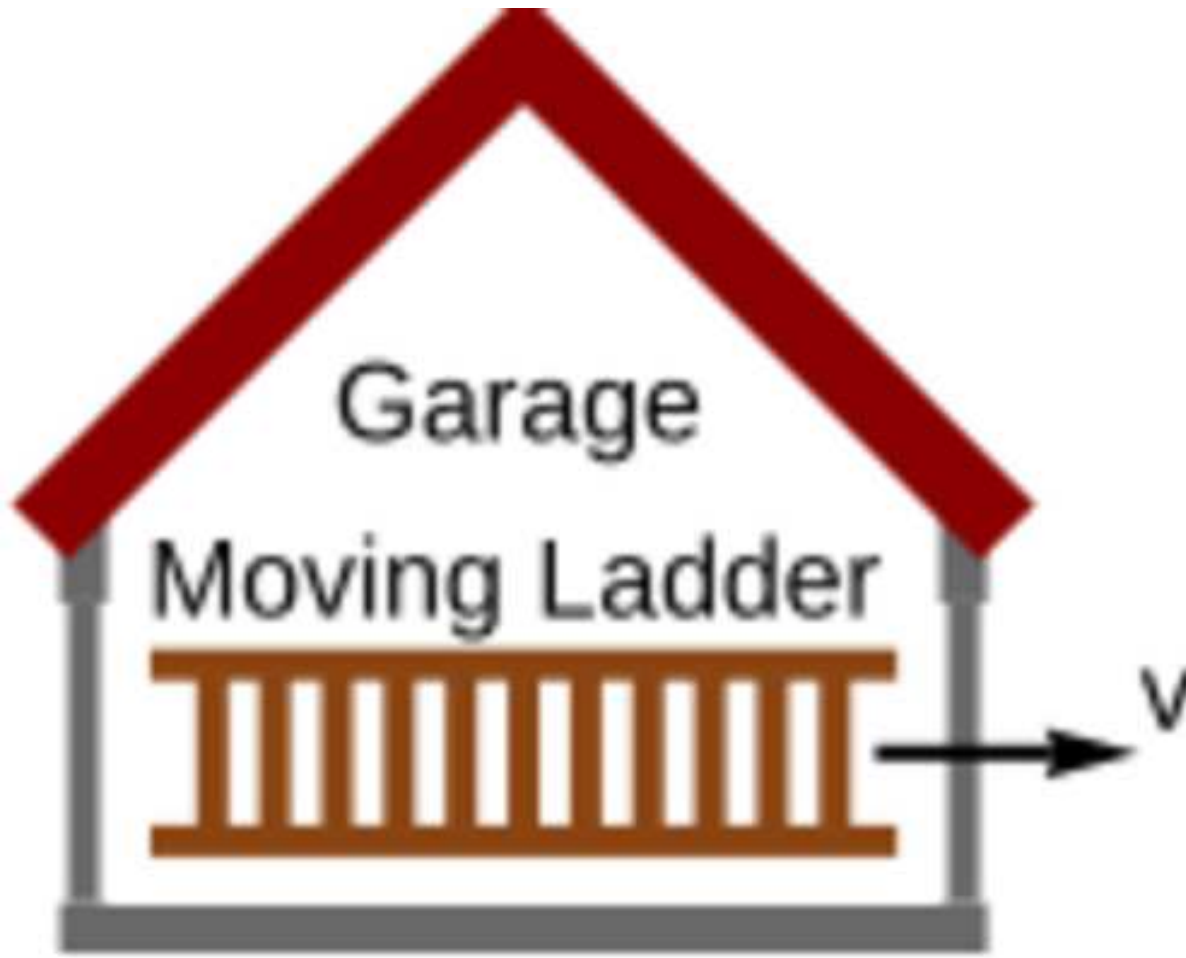


# SR: pole-barn/ladder paradox



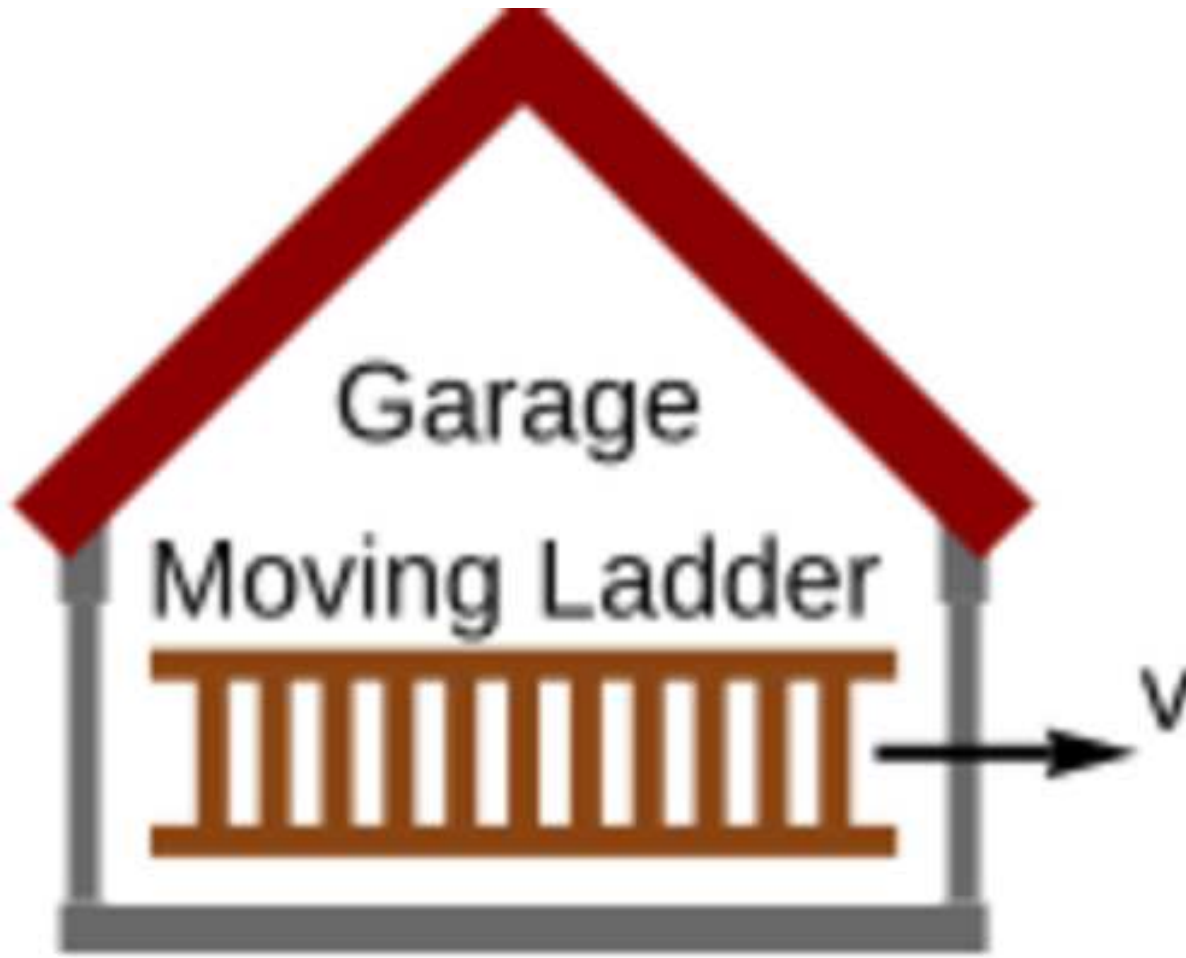
- ladder of length  $29.9\gamma$  ns, garage length 30 ns  
(both at rest)

# SR: pole-barn/ladder paradox



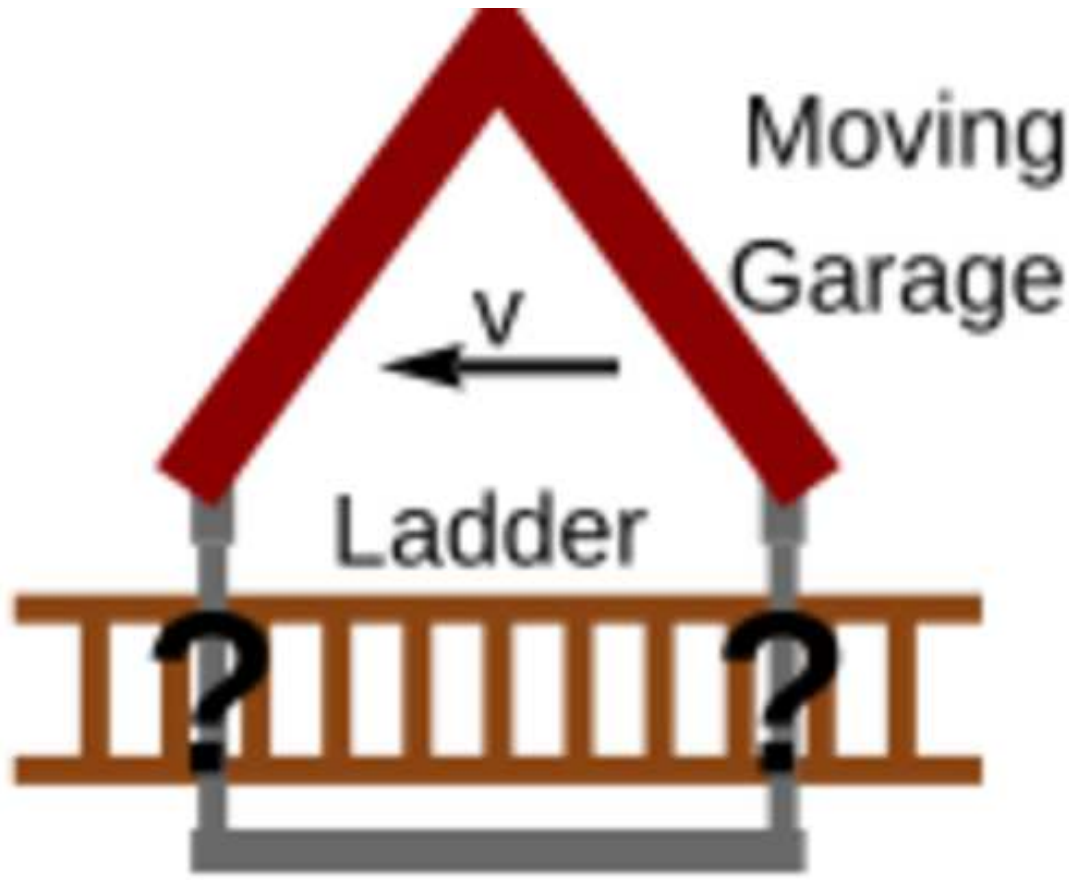
- ladder of length  $29.9\gamma$  ns, garage length 30 ns
- instantaneously close front + back doors

# SR: pole-barn/ladder paradox



- ladder of length  $29.9\gamma$  ns, garage length 30 ns
- instantaneously close front + back doors
- $29.9\gamma$  ns /  $\gamma < 30$  ns  $\Rightarrow$  OK

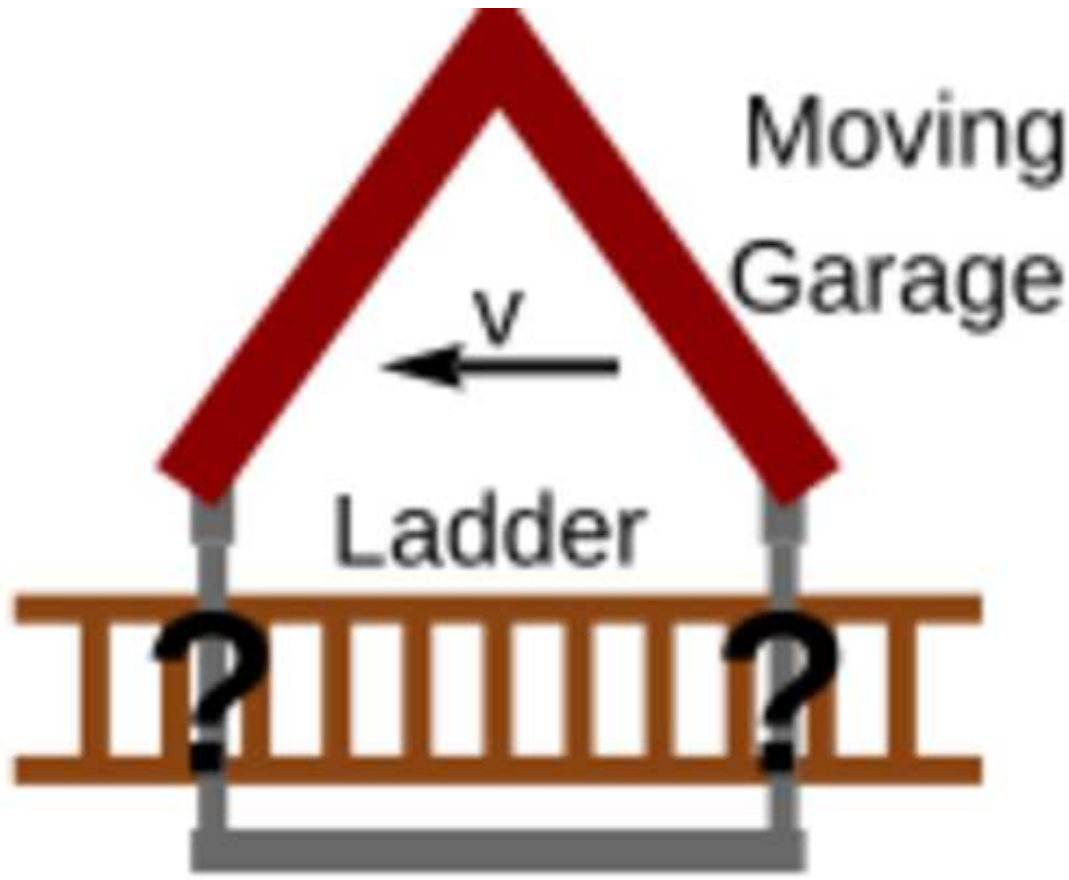
# SR: pole-barn/ladder paradox



- ladder of length  $29.9\gamma$  ns, garage length 30 ns
  - instantaneously close front + back doors
  - ladder frame: garage  $30/\gamma$  ns long  $\ll 29.9\gamma$  ns!!
- Is this possible or not?

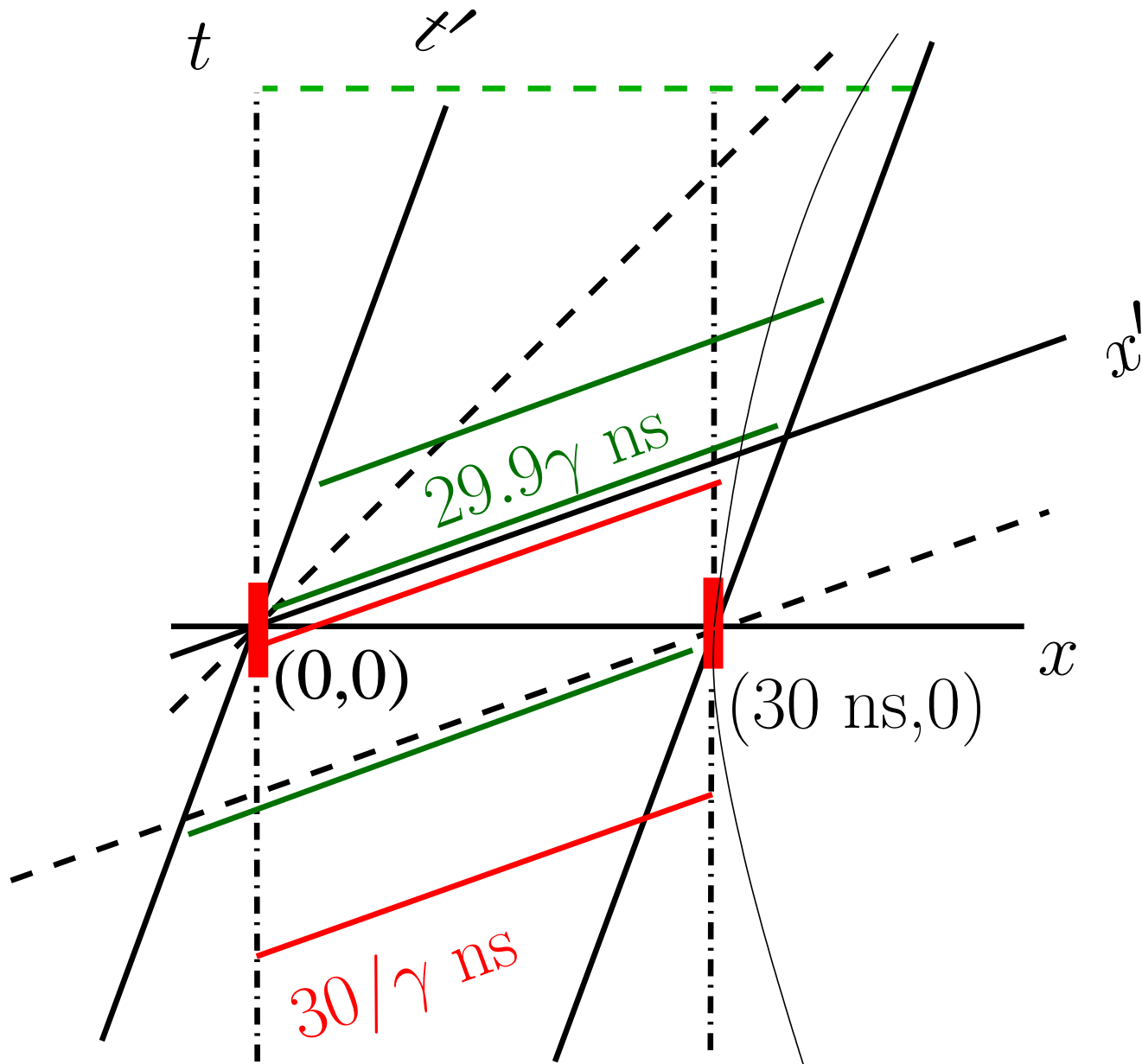


# SR: pole-barn/ladder paradox

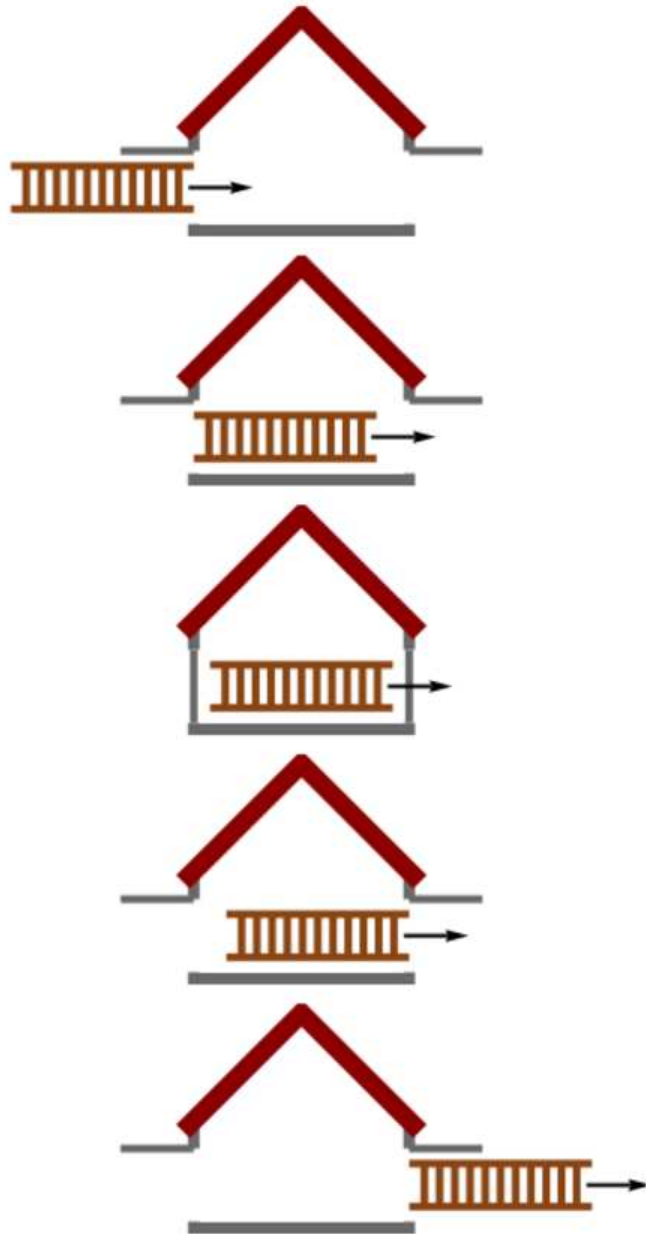


- ladder of length  $29.9\gamma$  ns, garage length 30 ns
  - instantaneously close front + back doors
  - ladder frame: garage  $30/\gamma$  ns long  $\ll 29.9\gamma$  ns!!
- Is this possible or not? Make a spacetime diagram.

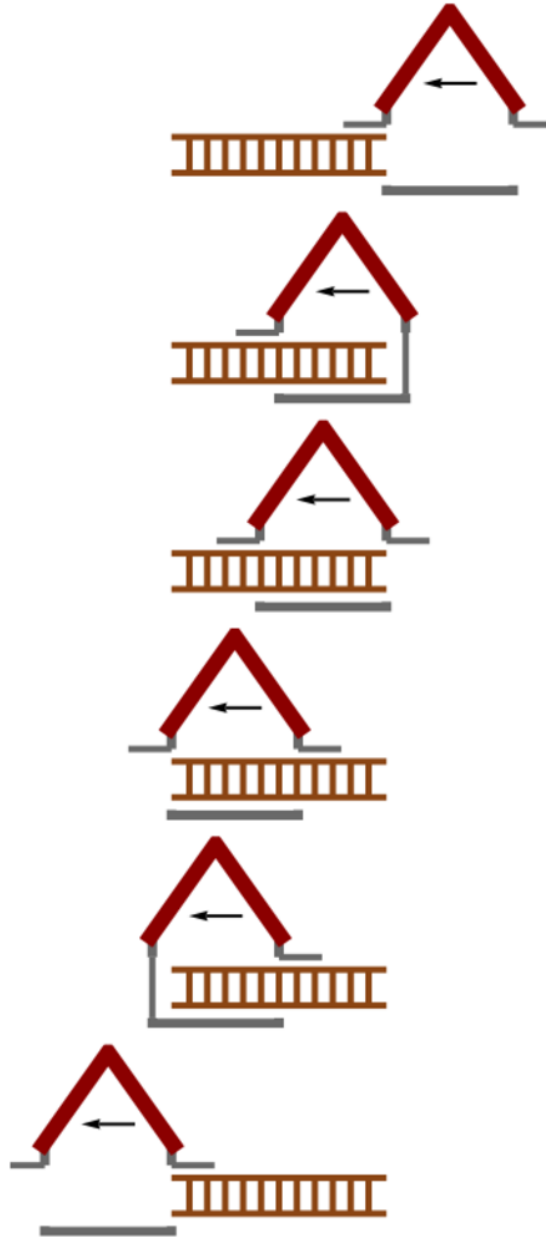
# SR: pole-barn/ladder paradox



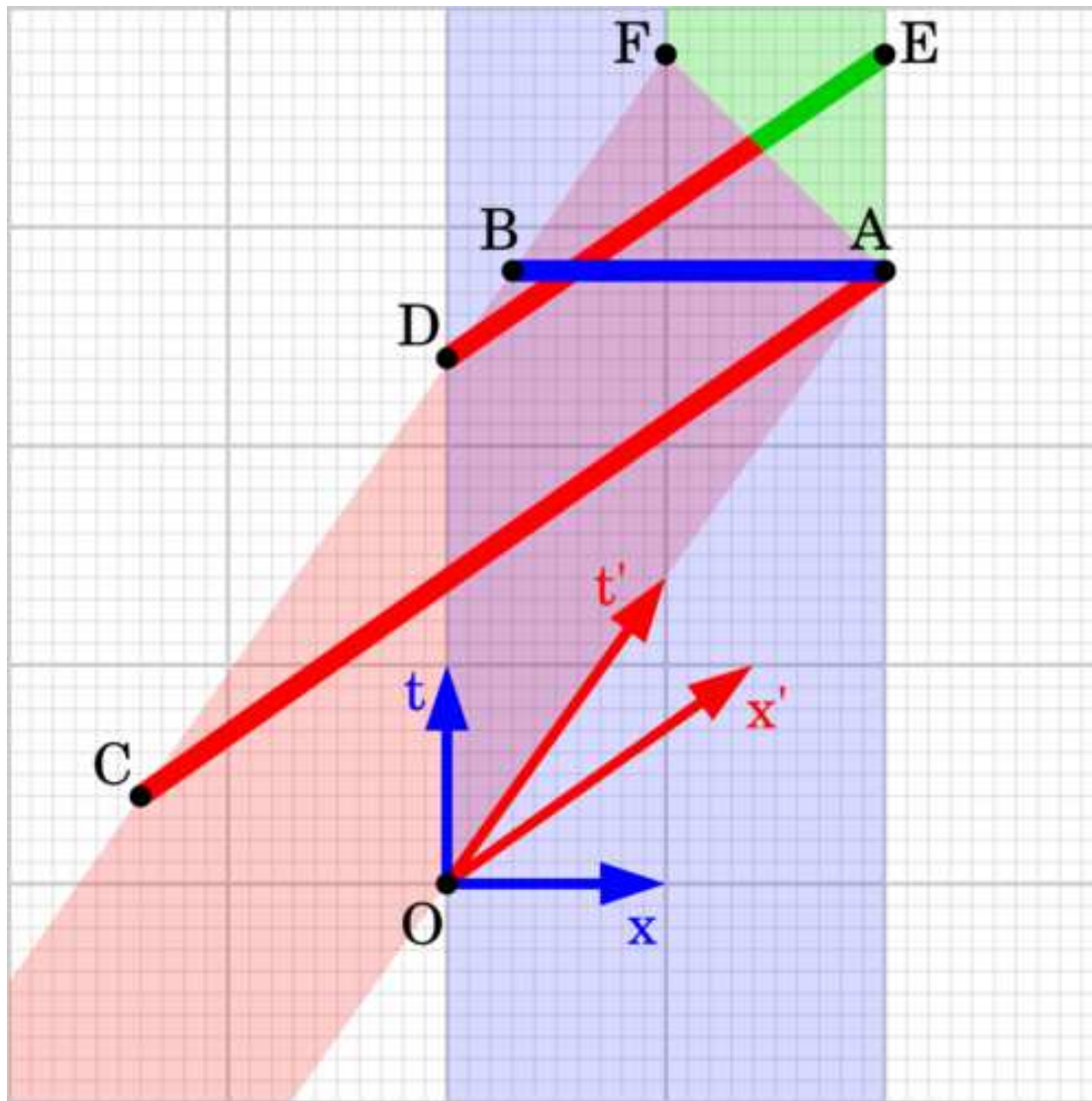
# SR: pole-barn/ladder paradox



# SR: pole-barn/ladder paradox



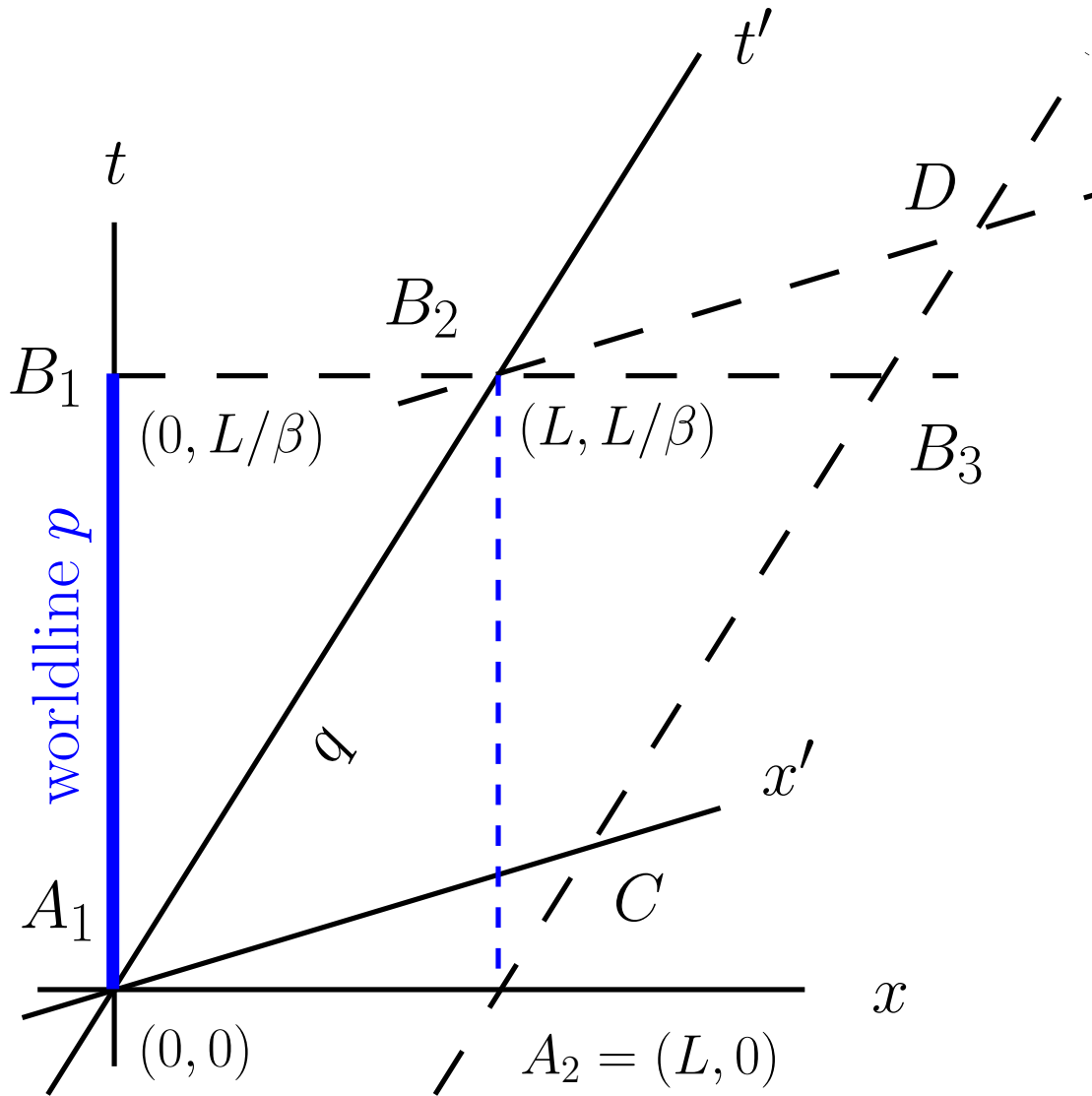
# SR: pole-barn/ladder paradox



w:Ladder paradox

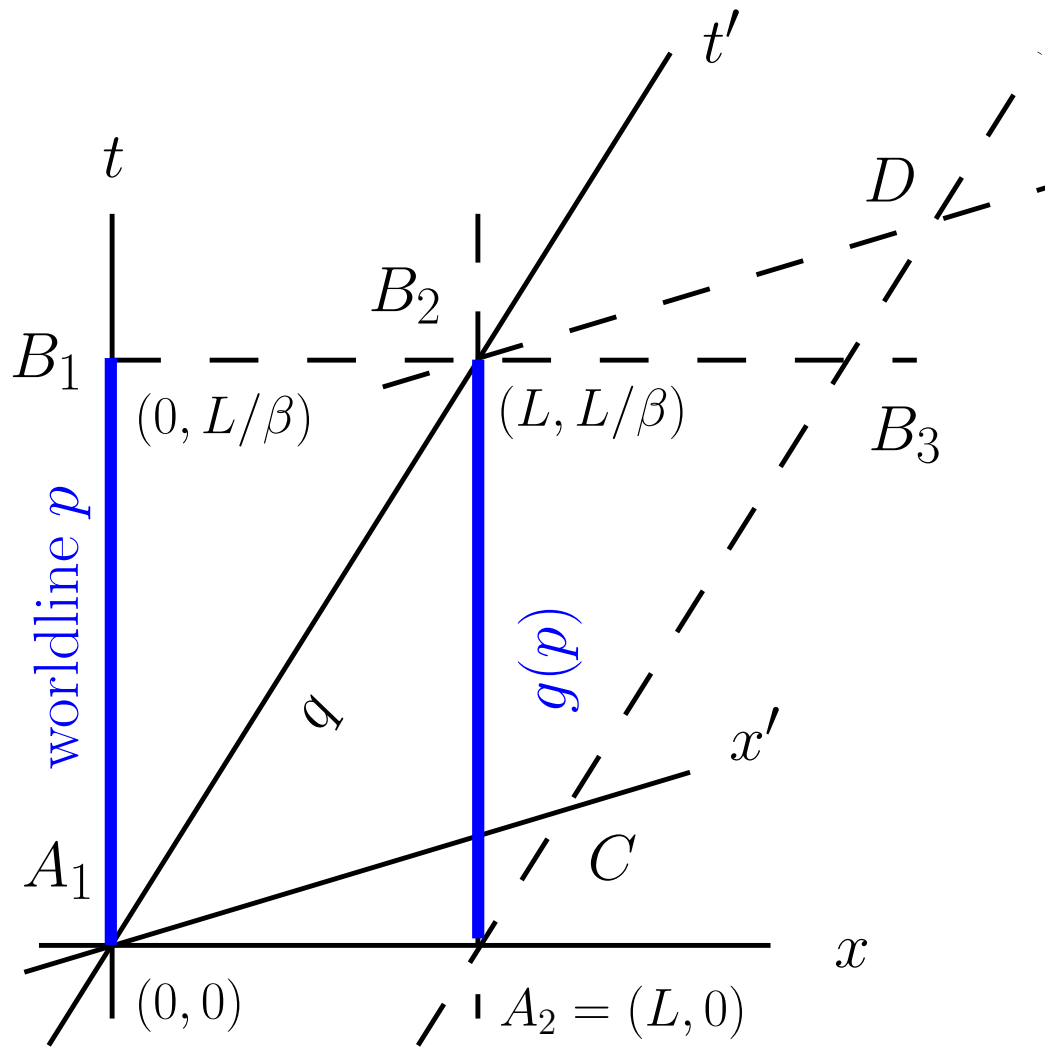


# SR: twins paradox



simply connected Minkowski

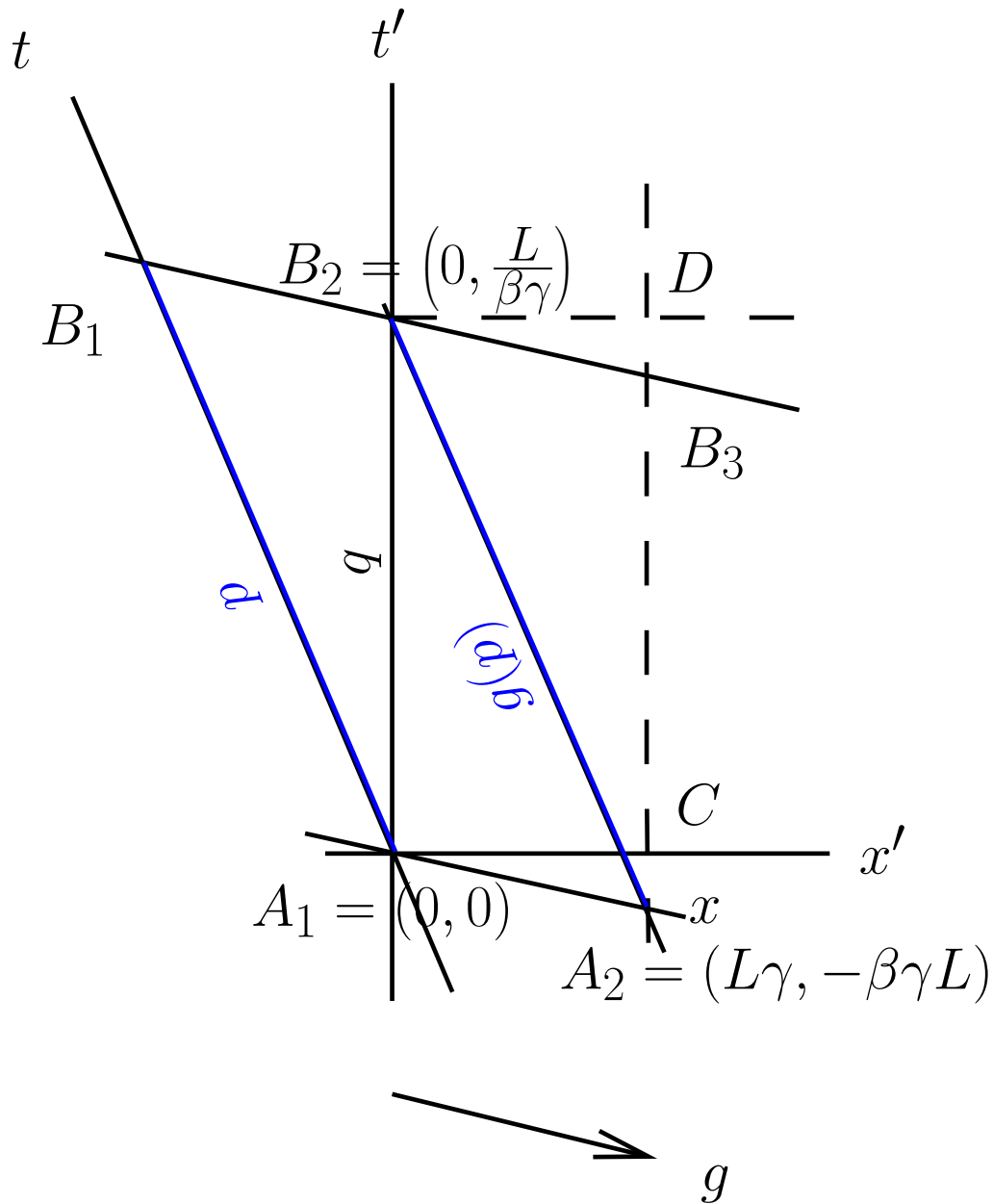
# SR: twins paradox



holonomy  $g$

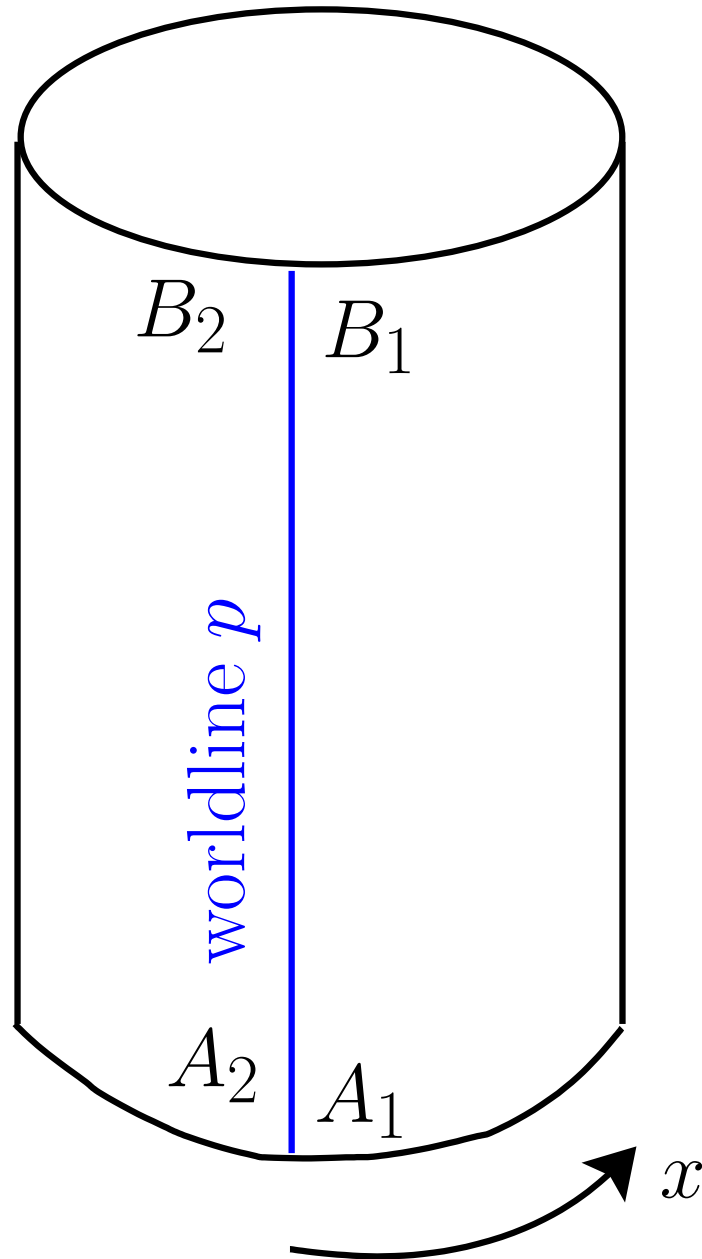
→  
identify spacetime events

# SR: twins paradox

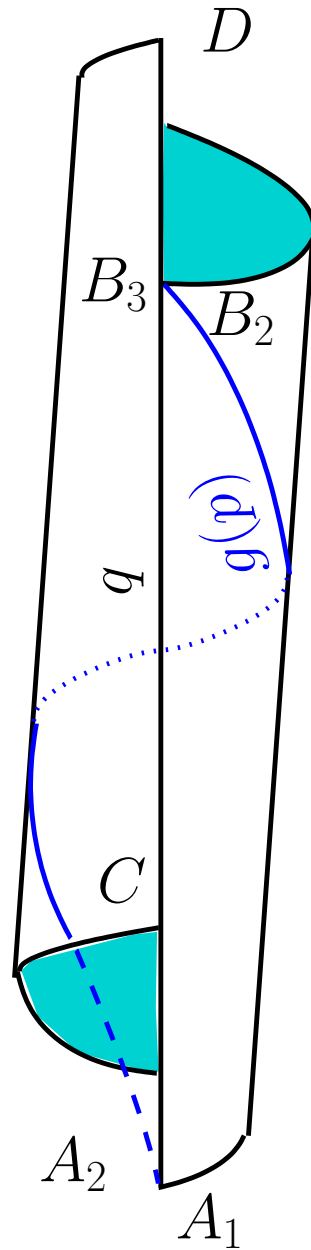




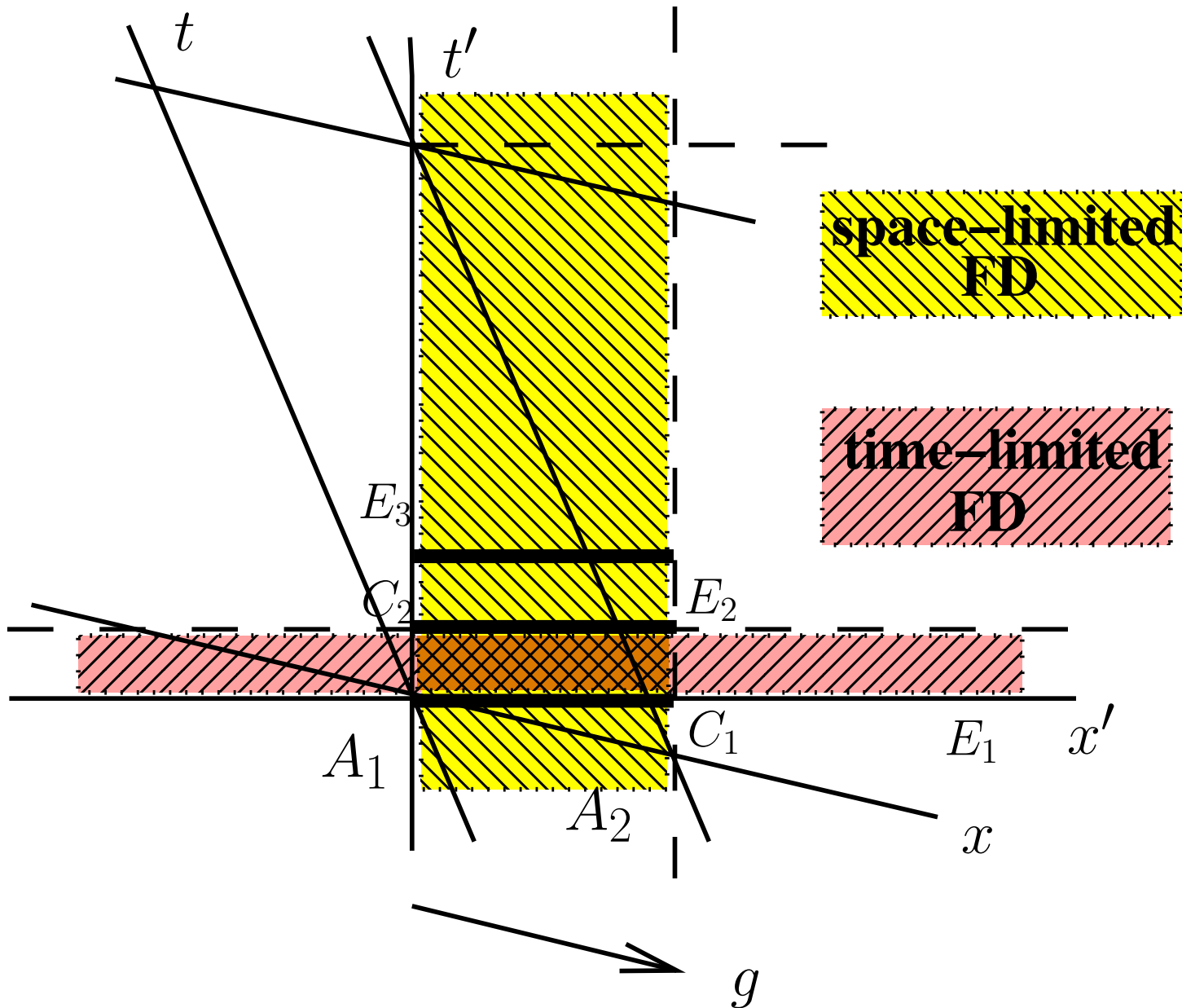
# SR: twins paradox



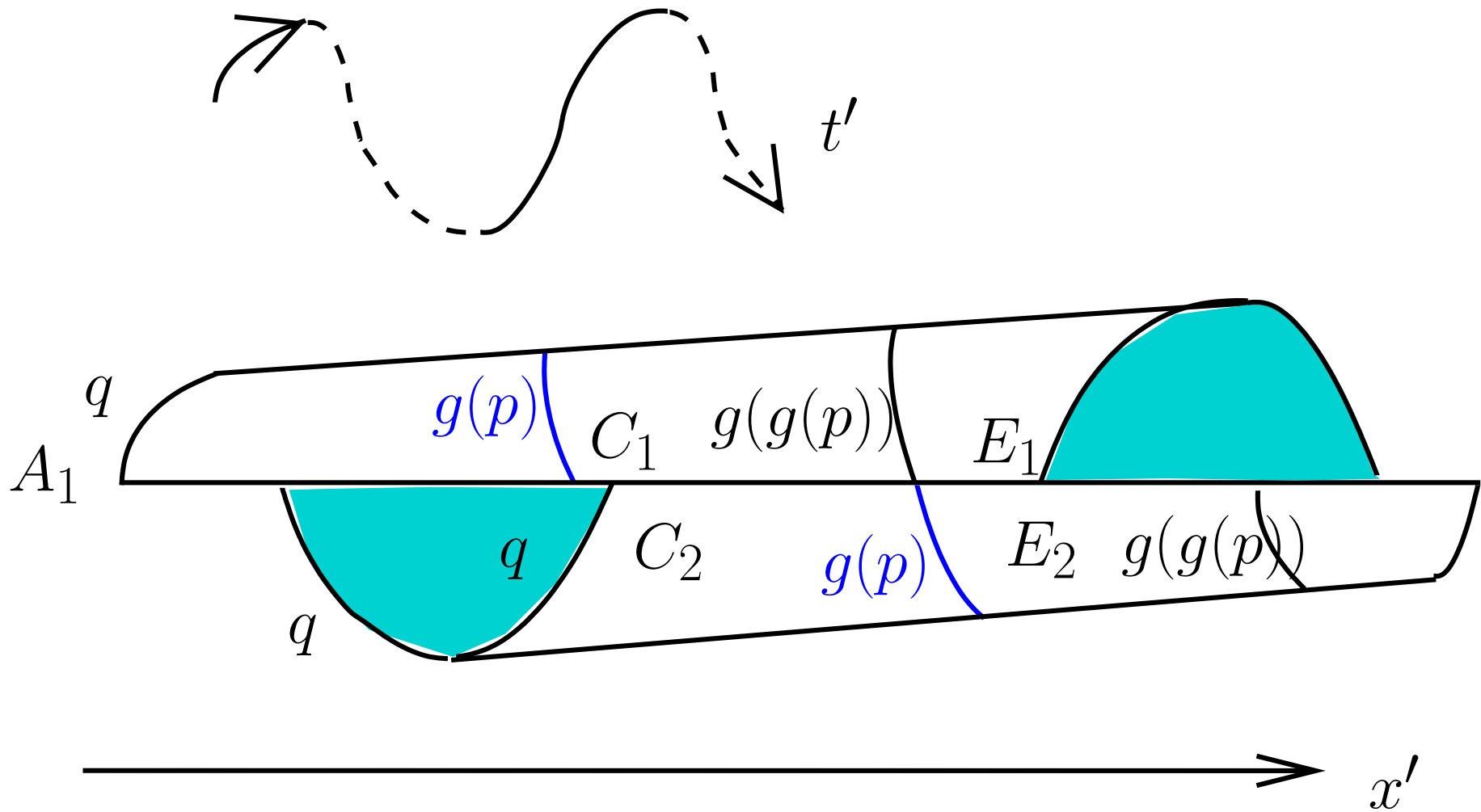
# SR: twins paradox



# SR: twins paradox



# SR: twins paradox



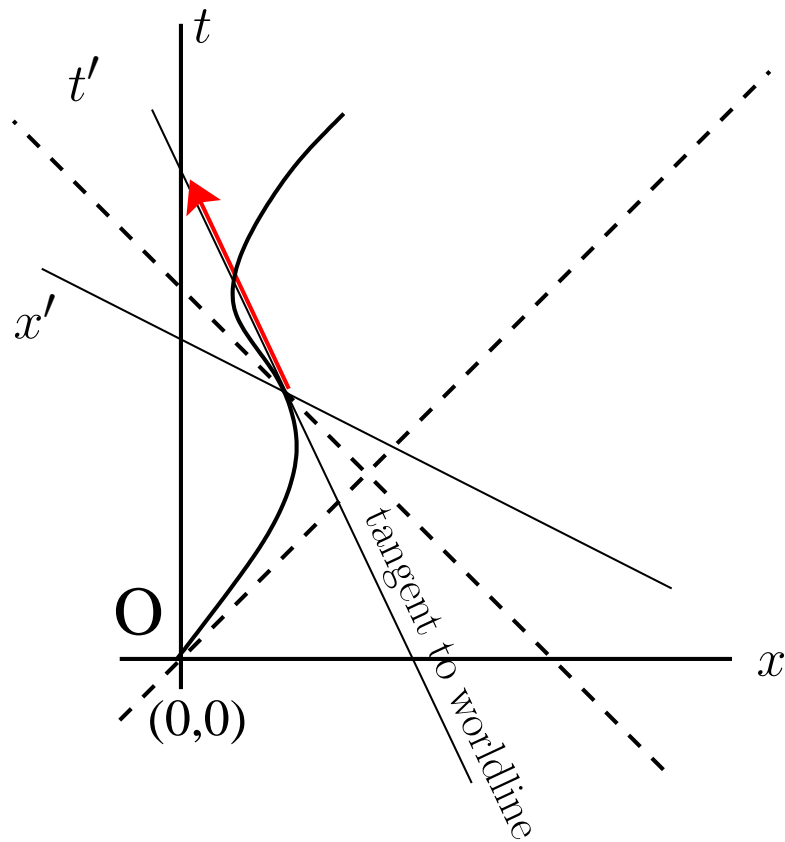
Roukema & Bajtlik 2008, MNRAS, 390, 655 [arXiv:astro-ph/0606559](https://arxiv.org/abs/astro-ph/0606559)

- helps understand [w:Ehrenfest paradox](#)

# SR: 4-velocity, 4-momentum

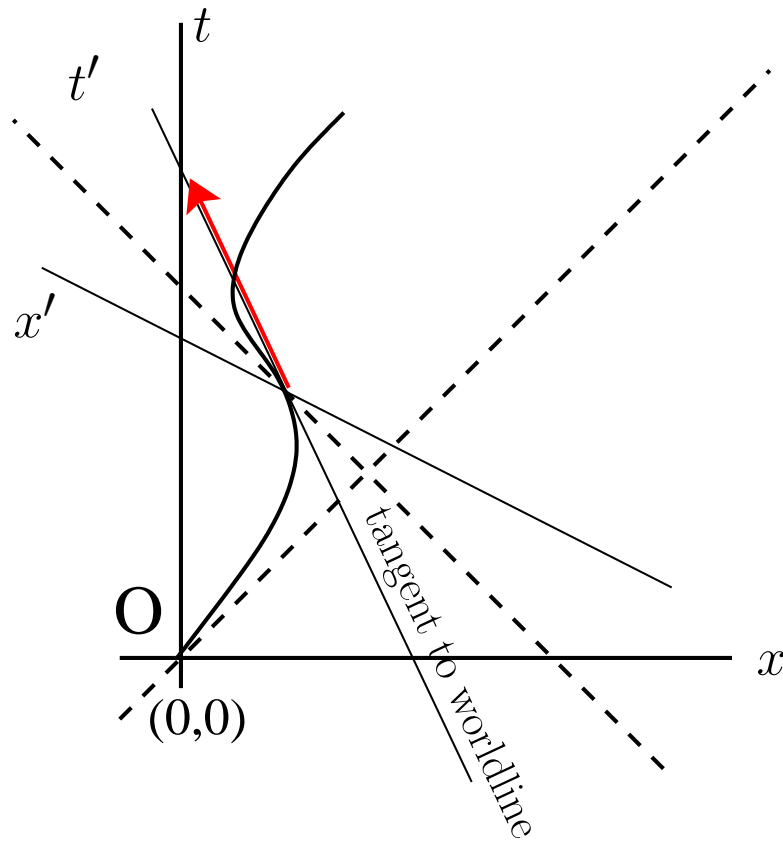
choose  $x$  axis so that 3-velocity  $u_{\text{Galilean}} = (\beta, 0, 0)^T$  for observer with  $(t, x, y, z)^T$  coord system

# SR: 4-velocity, 4-momentum



- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline

# SR: 4-velocity, 4-momentum

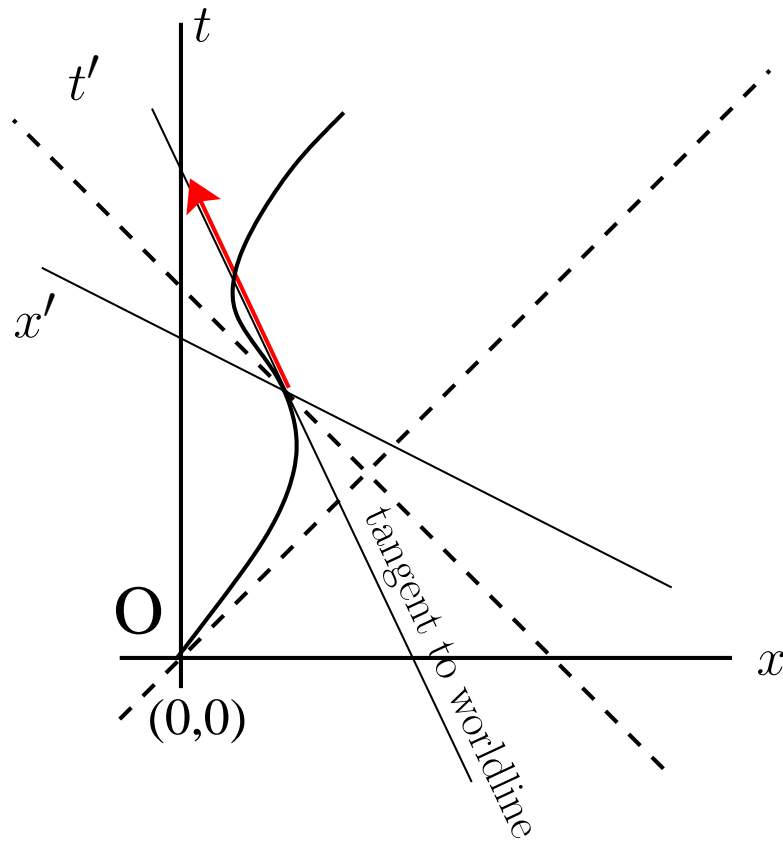


$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$

w:four-velocity

- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline

# SR: 4-velocity, 4-momentum



$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$

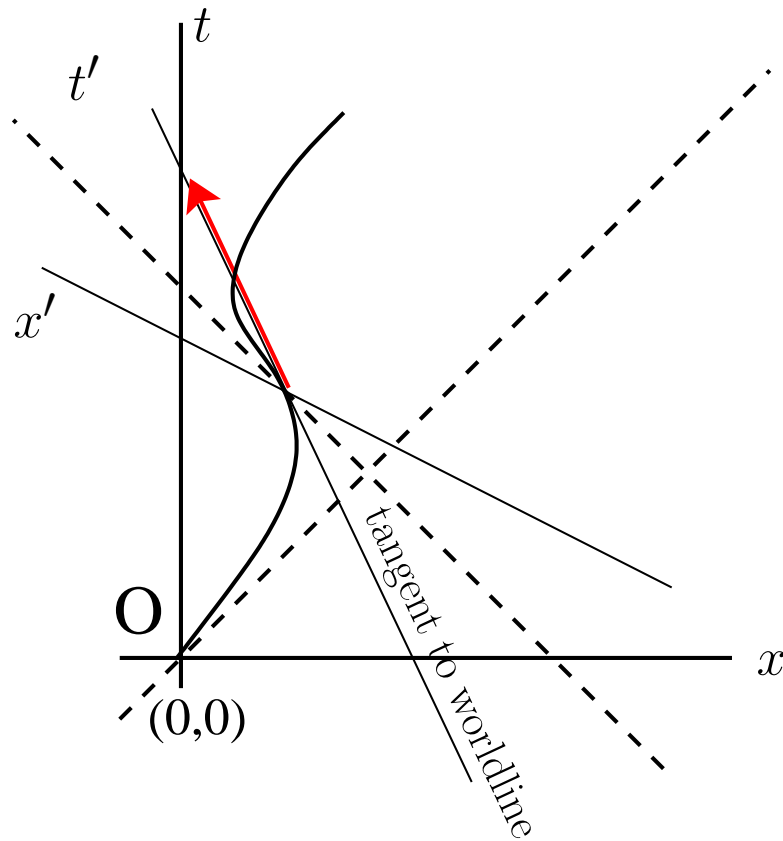
w: four-velocity

$$\text{Similarly } (u^{t'}, u^{x'}) = \left( \frac{d}{d\tau} t'(\tau), \frac{d}{d\tau} x'(\tau) \right)$$

- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline



# SR: 4-velocity, 4-momentum



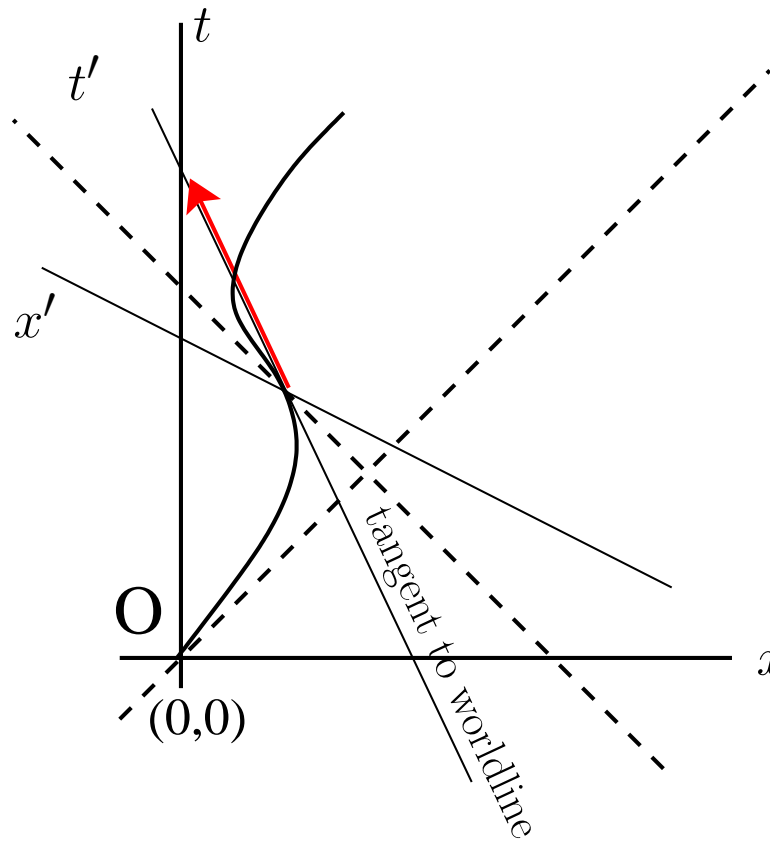
$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$

w:four-velocity

$$\text{Similarly } (u^{t'}, u^{x'}) = \left( \frac{d}{d\tau} t'(\tau), \frac{d}{d\tau} x'(\tau) \right) = (1, 0)$$

- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline

# SR: 4-velocity, 4-momentum



$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$

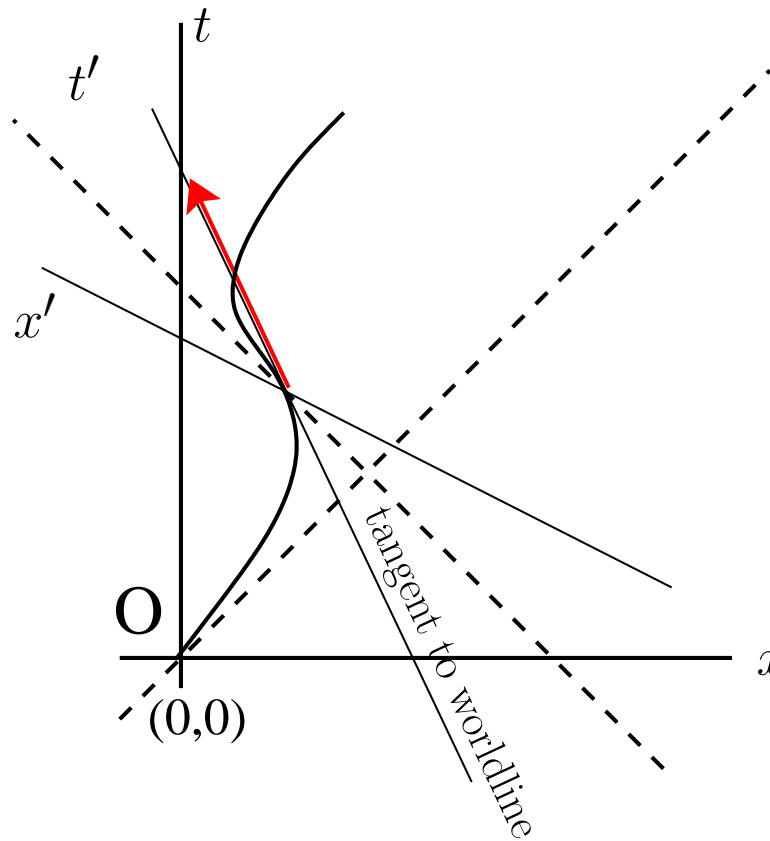
w: four-velocity

$$\text{Similarly } (u^{t'}, u^{x'}) = \left( \frac{d}{d\tau} t'(\tau), \frac{d}{d\tau} x'(\tau) \right) = (1, 0)$$

Want  $\vec{u}$  Lorentz invariant  $\Rightarrow$   
 $(u^t, u^x)^T = \Lambda^{-1}(1, 0)^T$

- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline

# SR: 4-velocity, 4-momentum



$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$

w: four-velocity

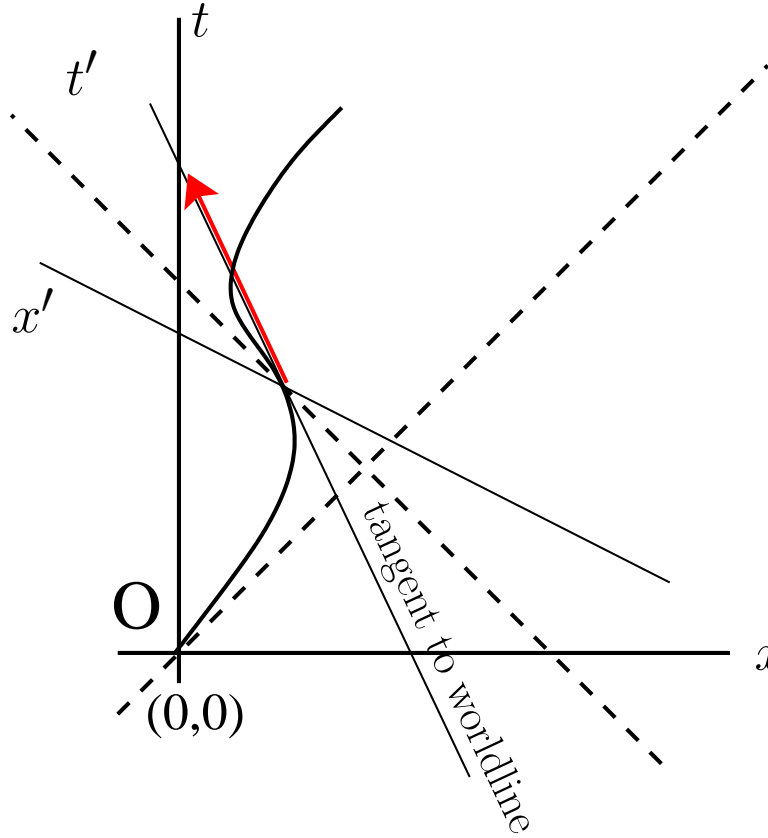
$$\text{Similarly } (u^{t'}, u^{x'}) = \left( \frac{d}{d\tau} t'(\tau), \frac{d}{d\tau} x'(\tau) \right) = (1, 0)$$

Want  $\vec{u}$  Lorentz invariant  $\Rightarrow$

$$(u^t, u^x)^T = \Lambda^{-1}(1, 0)^T = \gamma(1, \beta)^T$$

- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline

# SR: 4-velocity, 4-momentum



$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$

w: four-velocity

$$\text{Similarly } (u^{t'}, u^{x'}) = \left( \frac{d}{d\tau} t'(\tau), \frac{d}{d\tau} x'(\tau) \right) = (1, 0)$$

Want  $\vec{u}$  Lorentz invariant  $\Rightarrow$

$$(u^t, u^x)^T = \Lambda^{-1}(1, 0)^T = \gamma(1, \beta)^T$$

$$4D: \vec{u} = \gamma(1, \beta^x, \beta^y, \beta^z)^T$$

notation in this pdf:

$$\vec{u} = 4\text{-vector}, \quad ({}^3)\vec{u} = \text{spatial component}$$

- in  $(t, x)$  spacetime 2-plane, extend from scalar speed  $\beta$  to spacetime vector = tangent to worldline

# SR: 4-velocity, 4-momentum

Is the <sup>(3)</sup>-component (spatial component) of  $\vec{u}$  the same as the non-relativistic velocity?

# SR: 4-velocity, 4-momentum

Is the  $^{(3)}$ -component (spatial component) of  $\vec{u}$  the same as the non-relativistic velocity?

$$^{(3)}\vec{u} = \frac{d}{d\tau}(x, y, z)^T$$

# SR: 4-velocity, 4-momentum

Is the  $^{(3)}$ -component (spatial component) of  $\vec{u}$  the same as the non-relativistic velocity?

$$\begin{aligned} {}^{(3)}\vec{u} &= \frac{d}{d\tau}(x, y, z)^T \\ &= \gamma \frac{d}{dt}(x, y, z)^T \end{aligned}$$

# SR: 4-velocity, 4-momentum

Is the  $^{(3)}$ -component (spatial component) of  $\vec{u}$  the same as the non-relativistic velocity?

$$^{(3)}\vec{u} = \frac{d}{d\tau}(x, y, z)^T$$

$$= \gamma \frac{d}{dt}(x, y, z)^T$$

$$\neq \frac{d}{dt}(x, y, z)^T \text{ except if } \beta = 0 \Leftrightarrow \gamma = 1$$



# SR: 4-velocity, 4-momentum

momentum:  $\vec{p} := m\vec{u} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$ , where  $m = \text{constant}$

w:invariant mass

$x$  ... = tensor-style component notation, not powers

# SR: 4-velocity, 4-momentum

momentum:  $\vec{p} := m\vec{u} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$ , where  $m = \text{constant}$

w:invariant mass

# SR: 4-velocity, 4-momentum

momentum:  $\vec{p} := m\vec{u} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$ , where  $m = \text{constant}$

w:invariant mass

What does the time component of momentum =  $p^0 = m\gamma$  mean physically?

- first look at spatial component in a given ref. frame

# SR: 4-velocity, 4-momentum

momentum:  $\vec{p} := m\vec{u} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$ , where  $m = \text{constant}$

w:invariant mass

$${}^{(3)}\vec{p} = m \frac{d}{d\tau} (x, y, z)^T$$

# SR: 4-velocity, 4-momentum

momentum:  $\vec{p} := m\vec{u} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$ , where  $m = \text{constant}$

w:invariant mass

$$\begin{aligned} {}^{(3)}\vec{p} &= m \frac{d}{d\tau} (x, y, z)^T \\ &= m\gamma \frac{d}{dt} (x, y, z)^T \end{aligned}$$

# SR: 4-velocity, 4-momentum

momentum:  $\vec{p} := m\vec{u} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$ , where  $m = \text{constant}$

w:invariant mass

$$^{(3)}\vec{p} = m \frac{d}{d\tau} (x, y, z)^T$$

$$= m\gamma \frac{d}{dt} (x, y, z)^T$$

$$\neq m \frac{d}{dt} (x, y, z)^T \text{ except if } \beta = 0 \Leftrightarrow \gamma = 1$$

# SR: 4-velocity, 4-momentum

let us define 4-acceleration, 4-force

# SR: 4-velocity, 4-momentum

$$(u^t, u^x) := \left( \frac{d}{d\tau} t(\tau), \frac{d}{d\tau} x(\tau) \right)$$



# SR: 4-velocity, 4-momentum

$$\vec{a} := \frac{d}{d\tau} \vec{u}$$

# SR: 4-velocity, 4-momentum

$$\vec{a} := \frac{d}{d\tau} \vec{u}$$

$${}^{(3)}\vec{a} = \frac{d^2}{d\tau^2} {}^{(3)}\vec{x}$$

# SR: 4-velocity, 4-momentum

$$\vec{a} := \frac{d}{d\tau} \vec{u}$$

$$(3) \vec{a} = \frac{d^2}{d\tau^2} (x, y, z)^T$$

# SR: 4-velocity, 4-momentum

$$\vec{a} := \frac{d}{d\tau} \vec{u}$$

$${}^{(4)}\vec{f} := m {}^{(4)}\vec{a} \quad \text{defn } \underline{\text{w:four-force}}$$

# SR: 4-velocity, 4-momentum

$$\vec{a} := \frac{d}{d\tau} \vec{u}$$

$${}^{(4)}\vec{f} := m {}^{(4)}\vec{a} \quad \text{defn } \underline{\text{w:four-force}}$$

$$= m \frac{d}{d\tau} \vec{u}$$

# SR: 4-velocity, 4-momentum

$$\vec{a} := \frac{d}{d\tau} \vec{u}$$

$${}^{(4)}\vec{f} := m {}^{(4)}\vec{a} \quad \text{defn } \underline{\text{w:four-force}}$$

$$= \frac{d}{d\tau} \vec{p}$$

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Euclidean norm:  $\|\vec{x}\|^2 = \sum_{\mu} (x^{\mu})^2$

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = \sum_{\mu,\nu} \eta_{\mu\nu} x^\mu x^\nu$



# SR: invariance of ${}^{(4)}u, {}^{(4)}a, {}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = \eta_{\mu\nu}x^\mu x^\nu$

w:Einstein summation sum is implicit

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = -x^0x^0 + \delta_{ij}x^ix^j$

$\delta_{ij} = 1$  if  $i = j$ , otherwise  $= 0$ ;  $i, j \in 1, 2, 3$

invariance:  $\|\vec{x}\|^2 =$  same in all reference frames

sign convention:  $(-, +, +, +)$  or  $(+, -, -, -)$  are common

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = -x^0x^0 + \delta_{ij}x^ix^j$

$\delta_{ij} = 1$  if  $i = j$ , otherwise  $= 0$ ;  $i, j \in 1, 2, 3$

invariance:  $\|\vec{x}\|^2 =$  same in all reference frames

sign convention:  $(-, +, +, +)$  or  $(+, -, -, -)$  are common

non-rest frame:  $\|\vec{u}\|^2 = -\gamma^2 + \gamma^2\beta^2$

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = -x^0x^0 + \delta_{ij}x^ix^j$

$\delta_{ij} = 1$  if  $i = j$ , otherwise  $= 0$ ;  $i, j \in 1, 2, 3$

invariance:  $\|\vec{x}\|^2 =$  same in all reference frames

sign convention:  $(-, +, +, +)$  or  $(+, -, -, -)$  are common

non-rest frame:  $\|\vec{u}\|^2 = -\gamma^2 + \gamma^2\beta^2 = -1$

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = -x^0x^0 + \delta_{ij}x^ix^j$

$\delta_{ij} = 1$  if  $i = j$ , otherwise  $= 0$ ;  $i, j \in 1, 2, 3$

invariance:  $\|\vec{x}\|^2 =$  same in all reference frames

sign convention:  $(-, +, +, +)$  or  $(+, -, -, -)$  are common

non-rest frame:  $\|\vec{u}\|^2 = -\gamma^2 + \gamma^2\beta^2 = -1$

rest frame:  $\|\vec{u}\|^2 = -1^2 + 0^2 = -1$  **invariant**

# SR: invariance of ${}^{(4)}u$ , ${}^{(4)}a$ , ${}^{(4)}f$

Minkowski pseudo-norm:  $\|\vec{x}\|^2 = -x^0x^0 + \delta_{ij}x^ix^j$

$\delta_{ij} = 1$  if  $i = j$ , otherwise  $= 0$ ;  $i, j \in 1, 2, 3$

invariance:  $\|\vec{x}\|^2 =$  same in all reference frames

sign convention:  $(-, +, +, +)$  or  $(+, -, -, -)$  are common

non-rest frame:  $\|\vec{u}\|^2 = -\gamma^2 + \gamma^2\beta^2 = -1$

rest frame:  $\|\vec{u}\|^2 = -1^2 + 0^2 = -1$  **invariant**

similarly:  $\|\vec{a}\|^2$ ,  $\|\vec{f}\|^2$  **invariant**

# SR: energy: varies with ref frame

Newtonian  $K = (1/2)m\beta^2 = 0$  in rest frame

# SR: energy: varies with ref frame

Newtonian  $K = (1/2)m\beta^2 = 0$  in rest frame

4-force  $\vec{f}$  is invariant, but

3-force usually *defined* to be frame-dependent:

$$\text{3-force} := \frac{d}{dt} {}^{(3)}\vec{p} \neq \frac{d}{d\tau} {}^{(3)}\vec{p}$$



# SR: energy: varies with ref frame

Newtonian  $K = (1/2)m\beta^2 = 0$  in rest frame

4-force  $\vec{f}$  is invariant, but

3-force usually *defined* to be frame-dependent:

$$\text{3-force} := \frac{d}{dt} {}^{(3)}\vec{p} \neq \frac{d}{d\tau} {}^{(3)}\vec{p}$$

$$\frac{d}{dt} {}^{(3)}\vec{p} = \frac{{}^{(3)}\vec{f}}{\gamma}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x}$$
$$= \int_0^{\vec{x}_2} \frac{d}{dt} {}^{(3)}\vec{p} \cdot d\vec{x}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x}$$

$$= \int_0^{\vec{x}_2} \frac{d}{dt} (m\beta\gamma) dx$$

(assume  ${}^{(3)}\vec{f}/\gamma \parallel \vec{x}$ )

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x}$$
$$= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma) \frac{dx}{dt}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned} &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\ &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned} &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\ &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\ &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \end{aligned}$$



# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned} &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\ &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\ &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2}) d\gamma \quad \leftarrow d\gamma = \beta\gamma^3 d\beta \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned}
 &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\
 &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma)dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\
 &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\
 &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2})d\gamma \leftarrow d\gamma = \beta\gamma^3 d\beta \\
 &= m \int_{\gamma=1}^{\gamma=\gamma_2} [\beta^2 + (1 - \beta^2)]d\gamma
 \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned}
 &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\
 &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\
 &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\
 &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2}) d\gamma \leftarrow d\gamma = \beta\gamma^3 d\beta \\
 &= m \int_{\gamma=1}^{\gamma=\gamma_2} d\gamma
 \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned} &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\ &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\ &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2}) d\gamma \Leftarrow d\gamma = \beta\gamma^3 d\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} d\gamma = m\gamma_2 - m \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned}
 &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\
 &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma) dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\
 &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\
 &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2}) d\gamma \quad \Leftarrow d\gamma = \beta\gamma^3 d\beta \\
 &= m \int_{\gamma=1}^{\gamma=\gamma_2} d\gamma = m\gamma_2 - m \\
 &\Rightarrow K + m = m\gamma \text{ drop "}_2\text{"}
 \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned} &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\ &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma)dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\ &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2})d\gamma \quad \Leftarrow d\gamma = \beta\gamma^3 d\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} d\gamma = m\gamma_2 - m \\ \Rightarrow K + m &= m\gamma = p^0 \end{aligned}$$

# SR: energy: varies with ref frame

in  $(x, t)$  frame,  
 $K =$  work done

$$\begin{aligned} &= \int_0^{\beta_2} \frac{{}^{(3)}\vec{f}}{\gamma} \cdot d\vec{x} \\ &= \int_0^{x_2} \frac{d}{dt}(m\beta\gamma)dx = m \int_0^{(\beta\gamma)_2} d(\beta\gamma)\beta \\ &= m \int_0^{\gamma_2} (\beta d\gamma)\beta + m \int_0^{\beta_2} (\gamma d\beta)\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} (\beta^2 + \gamma^{-2})d\gamma \quad \Leftarrow d\gamma = \beta\gamma^3 d\beta \\ &= m \int_{\gamma=1}^{\gamma=\gamma_2} d\gamma = m\gamma_2 - m \end{aligned}$$

$$\Rightarrow K + m = m\gamma = p^0$$

so  $p^0 =$  kinetic energy + rest mass

# SR: energy: varies with ref frame

Does small  $\beta$  limit agree with Newtonian  $K$ ?



# SR: energy: varies with ref frame

Does small  $\beta$  limit agree with Newtonian  $K$ ?

momentum time component:

$$p^0 = m\gamma = m(1 - \beta^2)^{-1/2}$$

$$= m[1 - (1/2)(-\beta^2) + \mathcal{O}(\beta^4)] \text{ if } \beta \ll 1 \quad (\text{w: Taylor series})$$

# SR: energy: varies with ref frame

Does small  $\beta$  limit agree with Newtonian  $K$ ?

momentum time component:

$$p^0 = m\gamma = m(1 - \beta^2)^{-1/2}$$

$$\approx m[1 + (1/2)\beta^2] \text{ if } \beta \ll 1 \quad (\text{w: Taylor series})$$

# SR: energy: varies with ref frame

Does small  $\beta$  limit agree with Newtonian  $K$ ?

momentum time component:

$$p^0 = m\gamma = m(1 - \beta^2)^{-1/2}$$

$$\approx m + (1/2)m\beta^2 \text{ if } \beta \ll 1 \quad (\text{w: Taylor series})$$

Yes.

# SR: $\vec{p} \dots$ : invariant or not?

momentum:  $\vec{p} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$

$$p^0 = m + K = m\gamma$$

# SR: $\vec{p} \dots$ : invariant or not?

momentum:  $\vec{p} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$

$$p^0 = m + K = m\gamma$$

non-rest frame:  $\|\vec{u}\|^2 = -\gamma^2 + \gamma^2\beta^2 = -1$

rest frame:  $\|\vec{u}\|^2 = -1^2 + 0^2 = -1$  **invariant**

# SR: $\vec{p} \dots$ : invariant or not?

momentum:  $\vec{p} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$

$$p^0 = m + K = m\gamma$$

non-rest frame:  $\|\vec{p}\|^2 = -m^2\gamma^2 + m^2\gamma^2\beta^2 = -m^2$

rest frame:  $\|\vec{p}\|^2 = -m^2 + 0^2 = -m^2$  **invariant**

# SR: $\vec{p} \dots$ : invariant or not?

momentum:  $\vec{p} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$

$$p^0 = m + K = m\gamma$$

non-rest frame:  $\|\vec{p}\|^2 = -m^2\gamma^2 + m^2\gamma^2\beta^2 = -m^2$

rest frame:  $\|\vec{p}\|^2 = -m^2 + 0^2 = -m^2$  **invariant**

$m =$ w:invariant mass  $\equiv$  rest mass: invariant

AND conserved (in interactions):  $\|\vec{p} + \vec{q}\|^2 = \|\vec{r}\|^2$

# SR: $\vec{p} \dots$ : invariant or not?

momentum:  $\vec{p} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$

$$p^0 = m + K = m\gamma$$

non-rest frame:  $\|\vec{p}\|^2 = -m^2\gamma^2 + m^2\gamma^2\beta^2 = -m^2$

rest frame:  $\|\vec{p}\|^2 = -m^2 + 0^2 = -m^2$  **invariant**

$m =$ w:invariant mass  $\equiv$  rest mass: invariant

AND conserved (in interactions):  $\|\vec{p} + \vec{q}\|^2 = \|\vec{r}\|^2$

where interaction is (4-momenta):

$$\vec{p} + \vec{q} \rightarrow \vec{r}$$



# SR: $\vec{p} \dots$ : invariant or not?

momentum:  $\vec{p} = m\gamma(1, \beta^x, \beta^y, \beta^z)^T$

$$p^0 = m + K = m\gamma$$

non-rest frame:  $\|\vec{p}\|^2 = -m^2\gamma^2 + m^2\gamma^2\beta^2 = -m^2$

rest frame:  $\|\vec{p}\|^2 = -m^2 + 0^2 = -m^2$  **invariant**

$m =$ w:invariant mass  $\equiv$  rest mass: invariant

AND conserved (in interactions):  $\|\vec{p} + \vec{q}\|^2 = \|\vec{r}\|^2$

where interaction is (4-momenta):

$$\vec{p} + \vec{q} \rightarrow \vec{r}$$

**WARNING:** assume that 4-momentum vectors at different space-time positions can be translated; NOT the case in curved spacetime

# SR: $\vec{p} \dots$ : invariant or not?

vector space  $\Rightarrow p^i + q^i = r^i$  ( $i = 1, 2, 3$ )

# SR: $\vec{p} \dots$ : invariant or not?

vector space  $\Rightarrow p^i + q^i = r^i$  ( $i = 1, 2, 3$ )

= conservation of (relativistic) <sup>(3)</sup>-momentum (Newtonian: conserved)

but NOT invariant (Newtonian: not invariant)

# SR: $\vec{p} \dots$ : invariant or not?

vector space  $\Rightarrow p^i + q^i = r^i$  ( $i = 1, 2, 3$ )

= conservation of (relativistic) <sup>(3)</sup>-momentum (Newtonian: conserved)

but NOT invariant (Newtonian: not invariant)

vector space  $\Rightarrow p^0 + q^0 = r^0$

# SR: $\vec{p} \dots$ : invariant or not?

vector space  $\Rightarrow p^i + q^i = r^i$  ( $i = 1, 2, 3$ )

= conservation of (relativistic) <sup>(3)</sup>-momentum (Newtonian: conserved)

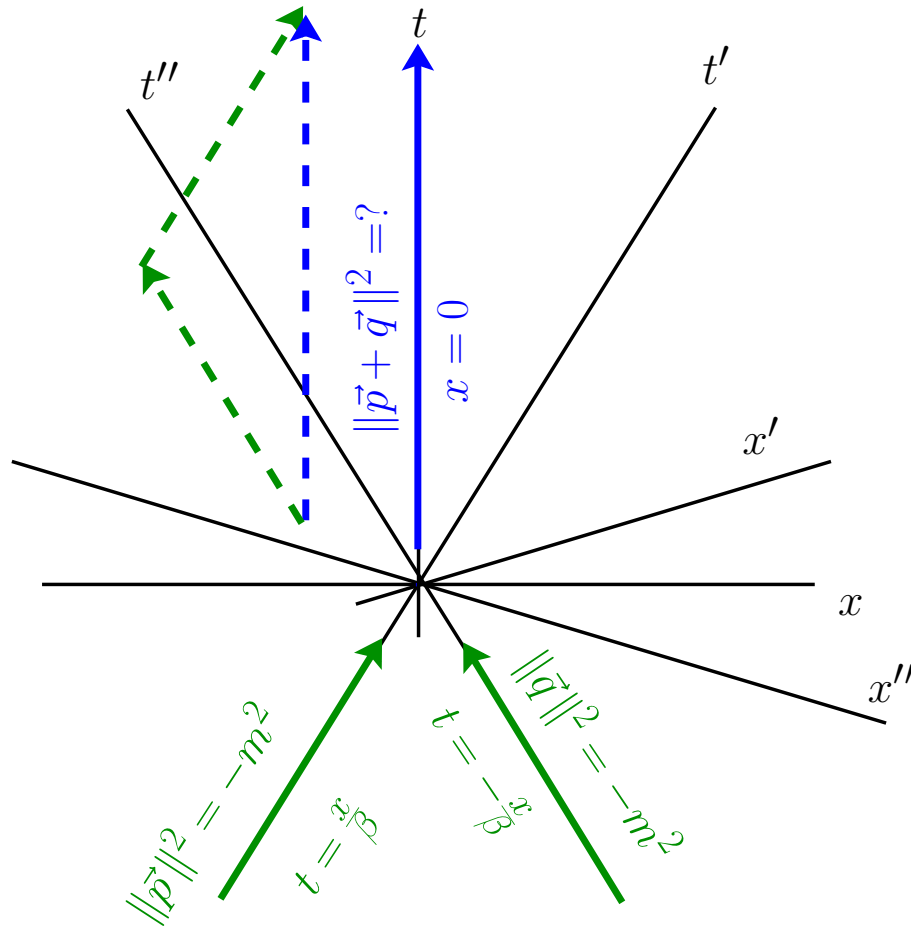
but NOT invariant (Newtonian: not invariant)

vector space  $\Rightarrow p^0 + q^0 = r^0$

= conservation of (relativistic) "total energy" =  $m + K$  (Newtonian:  $m$  conserved,  $K$  not conserved,  $K +$  potential energy conserved)

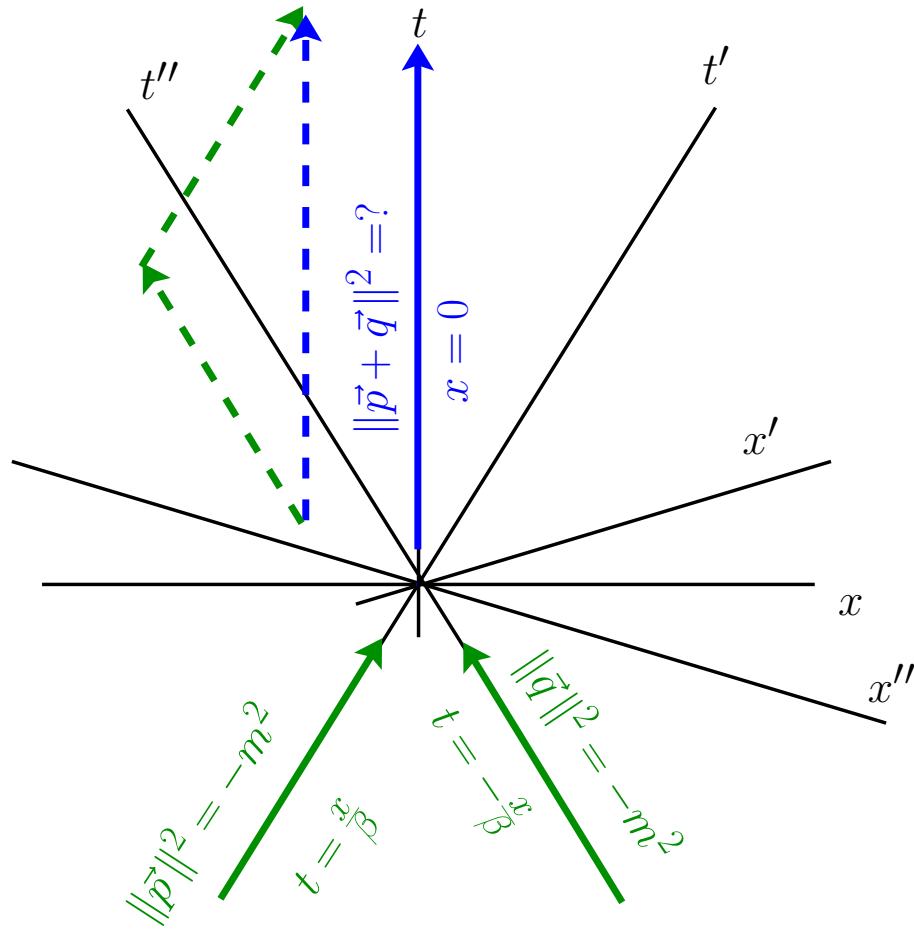
but NOT invariant (Newtonian:  $m$  invariant,  $K$  not invariant)

# SR: $\vec{p} \dots$ : invariant or not?



$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

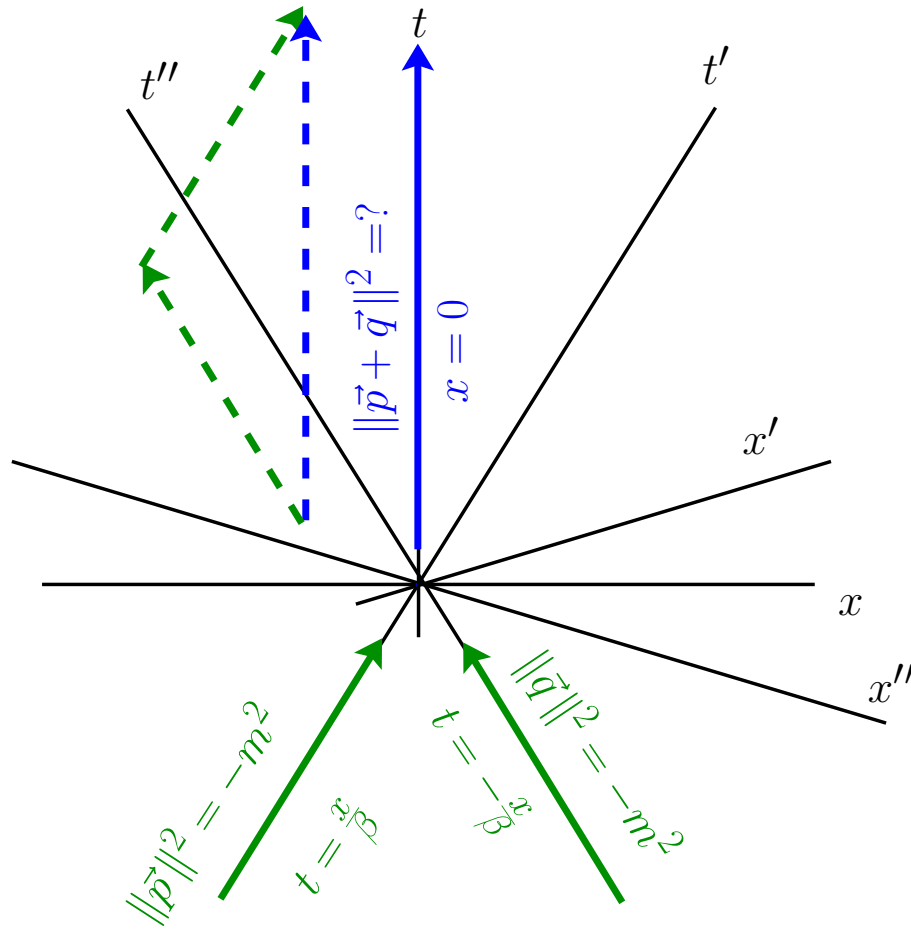
# SR: $\vec{p} \dots$ : invariant or not?



$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

# SR: $\vec{p} \dots$ : invariant or not?



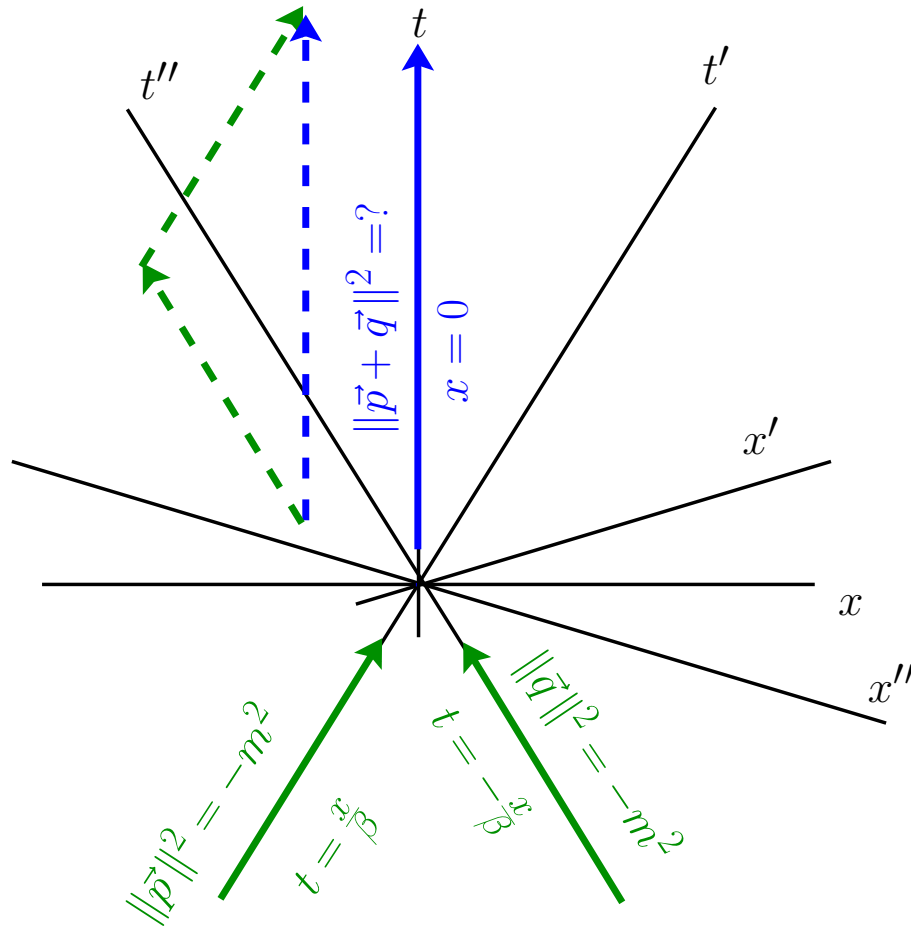
$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

$$\vec{r} = \vec{p} + \vec{q}$$



# SR: $\vec{p} \dots$ : invariant or not?



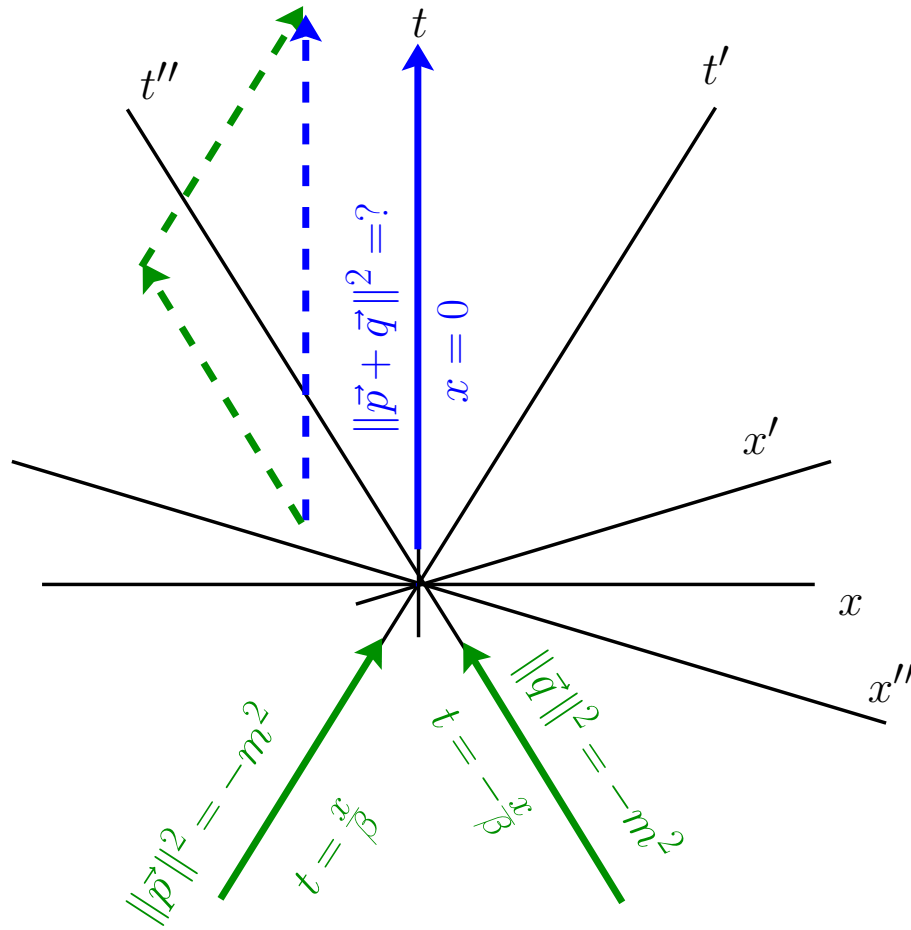
$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

$$\vec{r} = \vec{p} + \vec{q}$$

$$= m[2\gamma, (-\beta + \beta)\gamma, 0, 0]^T$$

# SR: $\vec{p} \dots$ : invariant or not?



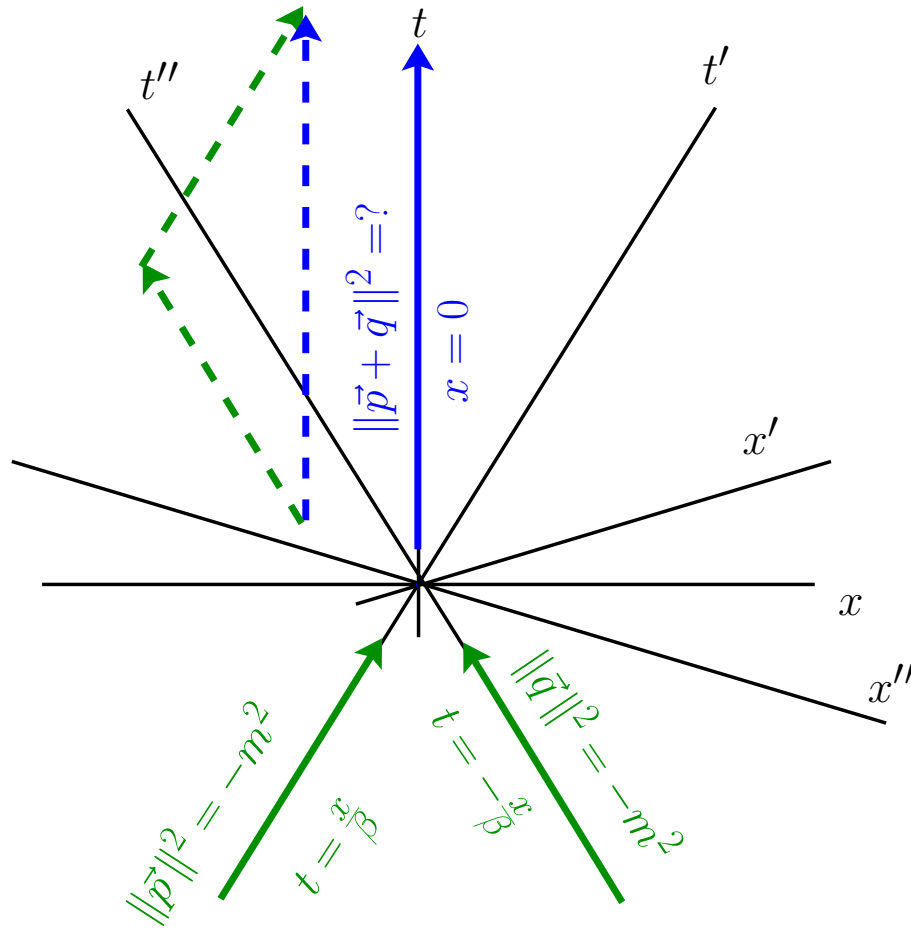
system rest mass before and after:  
 $2m\gamma$

$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

$$\vec{r} = \vec{p} + \vec{q} = 2m\gamma(1, 0, 0, 0)^T$$

# SR: $\vec{p} \dots$ : invariant or not?



system rest mass before and after:  
 $2m\gamma$

rest masses in many different frames:

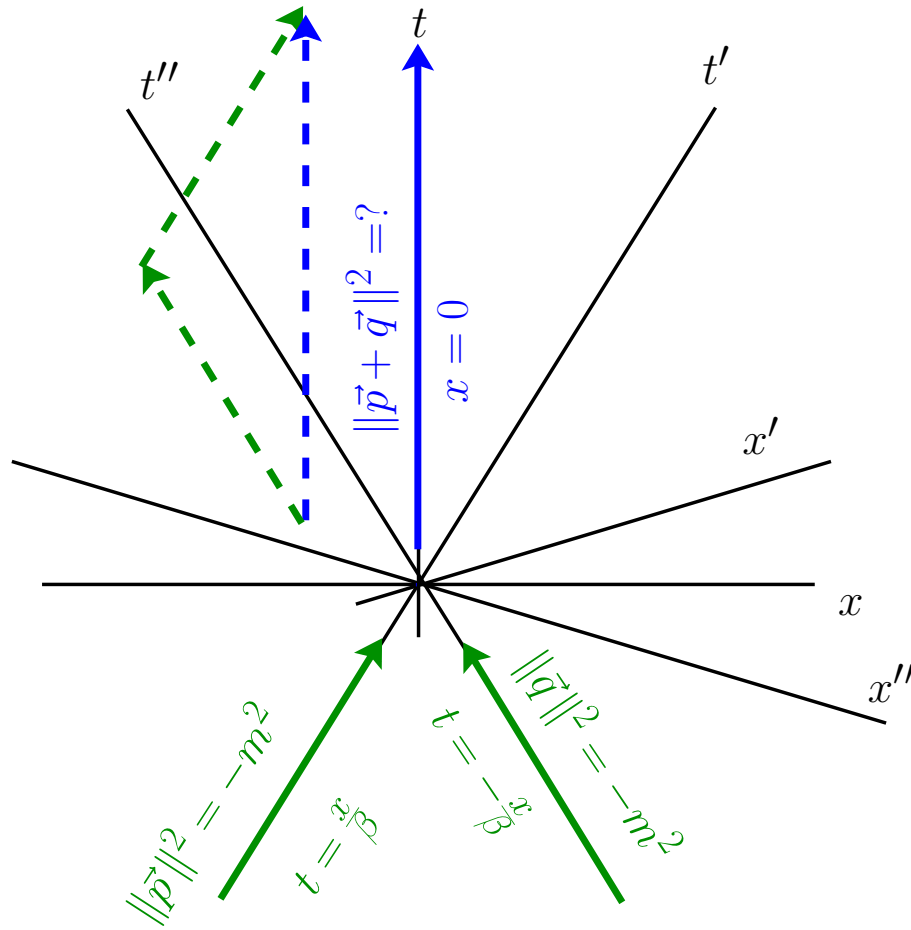
$$m + m \neq 2m\gamma \text{ if } \gamma \neq 1$$

$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

$$\vec{r} = \vec{p} + \vec{q} = 2m\gamma(1, 0, 0, 0)^T$$

# SR: $\vec{p} \dots$ : invariant or not?



system rest mass before and after:  
 $2m\gamma$

rest masses in many different frames:

$$m + m \neq 2m\gamma \text{ if } \gamma \neq 1$$

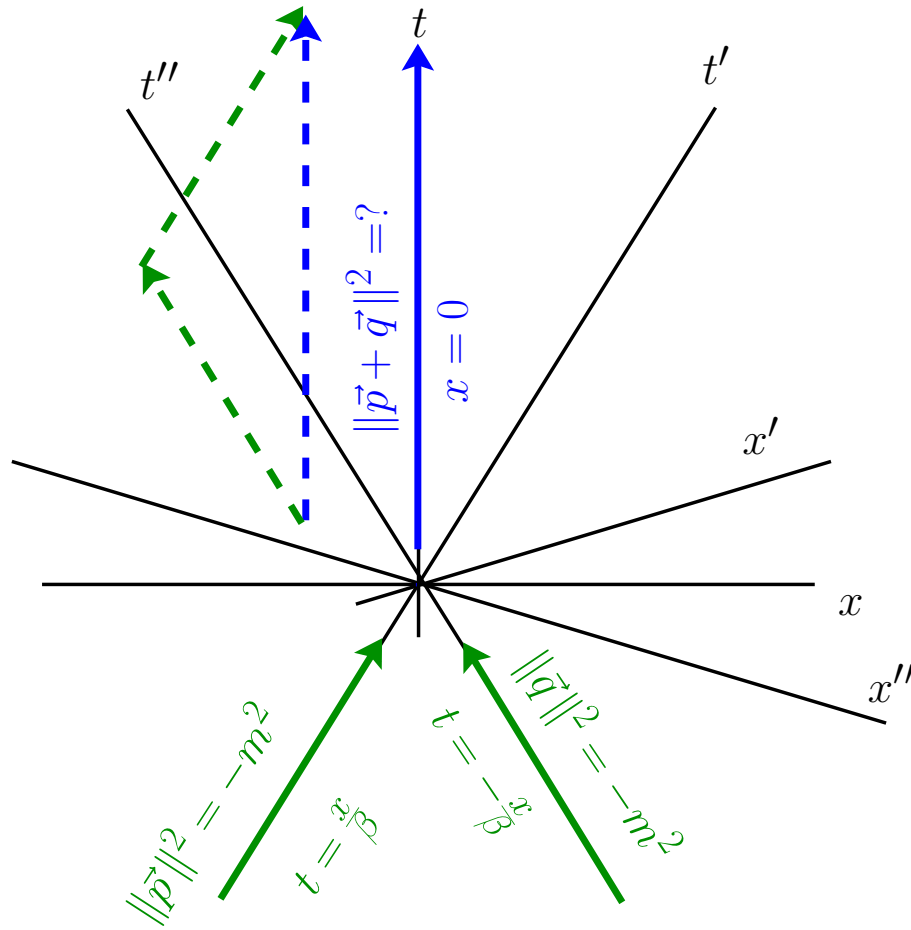
$$\sqrt{-\|\vec{p}\|^2} + \sqrt{-\|\vec{q}\|^2} \neq \sqrt{-\|\vec{r}\|^2}$$

$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

$$\vec{r} = \vec{p} + \vec{q} = 2m\gamma(1, 0, 0, 0)^T$$

# SR: $\vec{p} \dots$ : invariant or not?



system rest mass before and after:  
 $2m\gamma$

rest masses in many different frames:

$$m + m \neq 2m\gamma \text{ if } \gamma \neq 1$$

$$\sqrt{-\|\vec{p}\|^2} + \sqrt{-\|\vec{q}\|^2} \neq \sqrt{-\|\vec{r}\|^2}$$

system mass is invariant, but can be divided into  $p^0$  and  $p^i, i \in \{1, 2, 3\}$  components in many different ways

$$\vec{p} = m(\gamma, +\beta\gamma, 0, 0)^T$$

$$\vec{q} = m(\gamma, -\beta\gamma, 0, 0)^T$$

$$\vec{r} = \vec{p} + \vec{q} = 2m\gamma(1, 0, 0, 0)^T$$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$E = m$  (the famous equation)



# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$E = m$  (the famous equation)

this means: in the rest frame,  $K + m = m$  (trivial)

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$$E = m \text{ (the famous equation)}$$

this means: in the rest frame,  $K + m = m$  (trivial)

more interesting: non-rest frame:

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$$E = m \text{ (the famous equation)}$$

this means: in the rest frame,  $K + m = m$  (trivial)

more interesting: non-rest frame:

$$-m^2 = \|\vec{p}\|^2$$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$$E = m \text{ (the famous equation)}$$

this means: in the rest frame,  $K + m = m$  (trivial)

more interesting: non-rest frame:

$$-m^2 = \|\vec{p}\|^2$$

$$-m^2 = \|(E, p^x, p^y, p^z)^T\|^2$$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$$E = m \text{ (the famous equation)}$$

this means: in the rest frame,  $K + m = m$  (trivial)

more interesting: non-rest frame:

$$-m^2 = \|\vec{p}\|^2$$

$$-m^2 = \|(E, p^x, p^y, p^z)^T\|^2$$

$$-m^2 = -E^2 + p^2$$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$$E = m \text{ (the famous equation)}$$

this means: in the rest frame,  $K + m = m$  (trivial)

more interesting: non-rest frame:

$$-m^2 = \|\vec{p}\|^2$$

$$-m^2 = \|(E, p^x, p^y, p^z)^T\|^2$$

$$\boxed{m^2 = E^2 - p^2}$$

# SR: $\vec{p} \dots$ : invariant or not?

interaction: momenta:  $\vec{p} + \vec{q} \rightarrow \vec{r}$

moduli:  $m, m, 2m\gamma$

total energy  $E := p^0$

rest frame:  $E := p^0 = t$ -component of  $m(1, 0, 0, 0)^T$

$$E = m \text{ (the famous equation)}$$

this means: in the rest frame,  $K + m = m$  (trivial)

more interesting: non-rest frame:

$$-m^2 = \|\vec{p}\|^2$$

$$-m^2 = \|(E, p^x, p^y, p^z)^T\|^2$$

$$\boxed{m^2 = E^2 - p^2}$$

$$m^2 = E^2 - \|(3)\vec{p}\|^2$$

# SR: null 4-momentum

photon:  $m = 0$



# SR: null 4-momentum

photon:  $m = 0$

extend defn of 4-momentum to  $\vec{p}$  for a photon

# SR: null 4-momentum

photon:  $m = 0$

extend defn of 4-momentum to  $\vec{p}$  for a photon

$\nRightarrow \vec{u} = \frac{\vec{p}}{m}$  since  $m = 0$ ; no 4-velocity

# SR: null 4-momentum

photon:  $m = 0$

extend defn of 4-momentum to  $\vec{p}$  for a photon

$\nrightarrow \vec{u} = \frac{\vec{p}}{m}$  since  $m = 0$ ; no 4-velocity

so  $0 = E^2 - p^2$

# SR: null 4-momentum

photon:  $m = 0$

extend defn of 4-momentum to  $\vec{p}$  for a photon

$\nrightarrow \vec{u} = \frac{\vec{p}}{m}$  since  $m = 0$ ; no 4-velocity

so  $0 = E^2 - p^2$

i.e.  $\vec{p} = (E, E, 0, 0)^T = (p, p, 0, 0)^T$  (if  $x$  direction)

# SR: null 4-momentum

photon:  $m = 0$

extend defn of 4-momentum to  $\vec{p}$  for a photon

$\nrightarrow \vec{u} = \frac{\vec{p}}{m}$  since  $m = 0$ ; no 4-velocity

so  $0 = E^2 - p^2$

i.e.  $\vec{p} = (E, E, 0, 0)^T = (p, p, 0, 0)^T$  (if  $x$  direction)

so  $E = p$  for any massless particle

# SR: model summary

Minkowski spacetime: draw a correct diagram

# SR: model summary

Minkowski spacetime: draw a correct diagram

Lorentz transformation (boost)  $\Lambda(\phi)$  or  $\Lambda(\beta)$

# SR: model summary

Minkowski spacetime: draw a correct diagram

Lorentz transformation (boost)  $\Lambda(\phi)$  or  $\Lambda(\beta)$

reword hidden assumptions of absolute simultaneity (time)